

"Little Dude" 1014-114 Final Board



Date 08/02/12

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Board Team Final

Network Approval Board

Record Board

Animatic Scan Board

Conformed Board

JDesign Board

Final Board

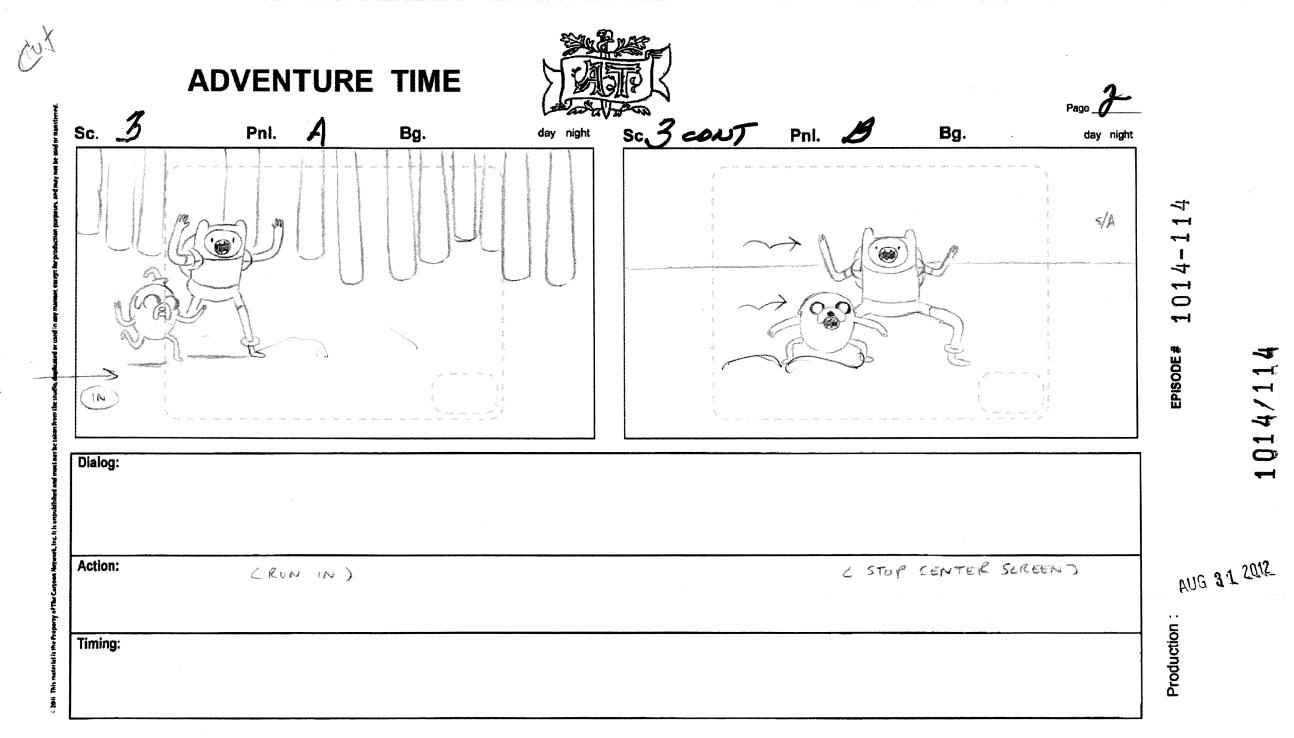
Adventure Time Created by Pendleton Ward

> Creative Director Adam Muto

Storyboard by Cole Sanchez & Michael Deforge

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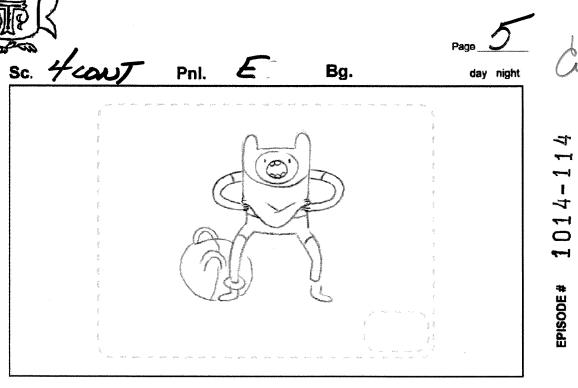
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Dialog:	FIRST ONE IN THE WA	ATER IS II. EN	1 111 (B2)	FIRST ONE	IN THE WI	ATER!
Action:	Z JAKE POINTS TO THE WATER?	BI	(B2) (CO)	< 24	PF SHOT > AU	G 3.1 2012
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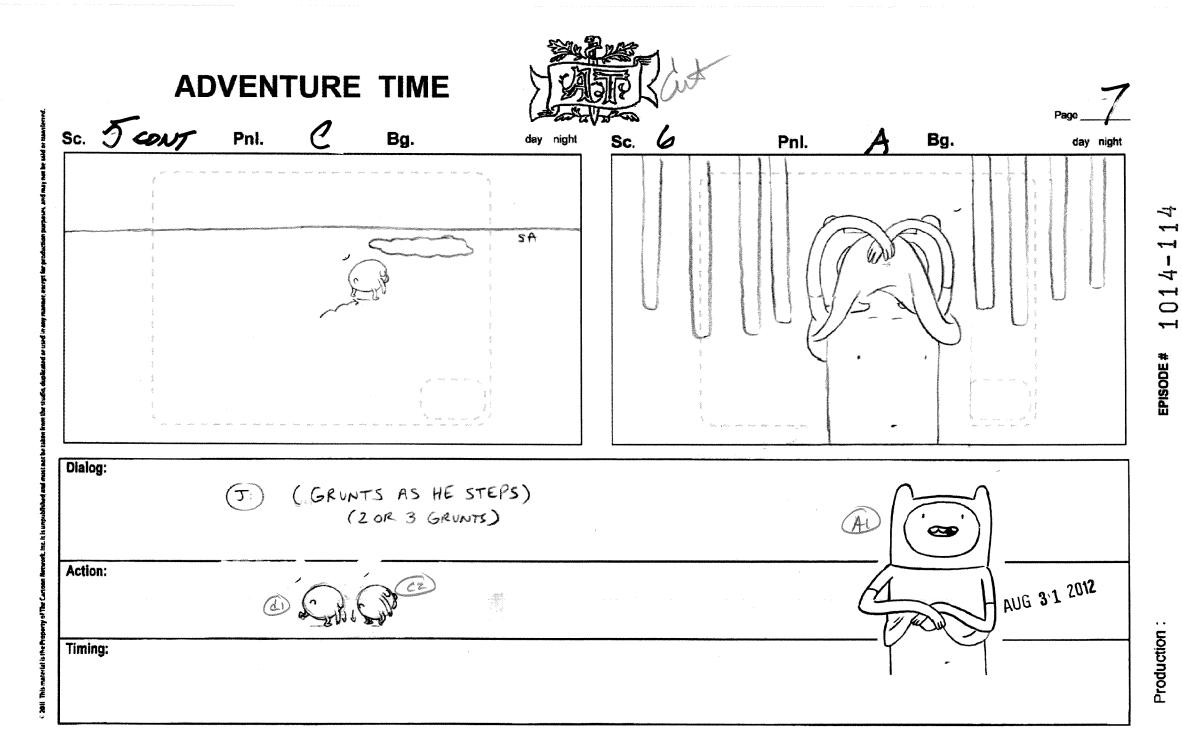
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Dialog:						



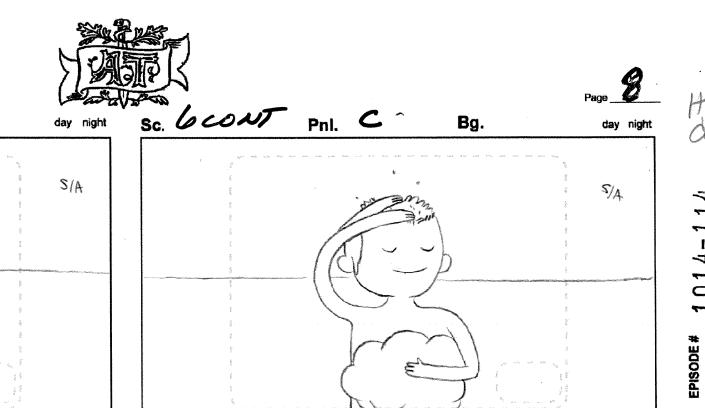
	E;	NO FAIR! I HAVE TO TAKE	(F.) You're	ALREADY NAKED!
Action:		D) (10) (10) (10) (10)		AUG 3:1 2017
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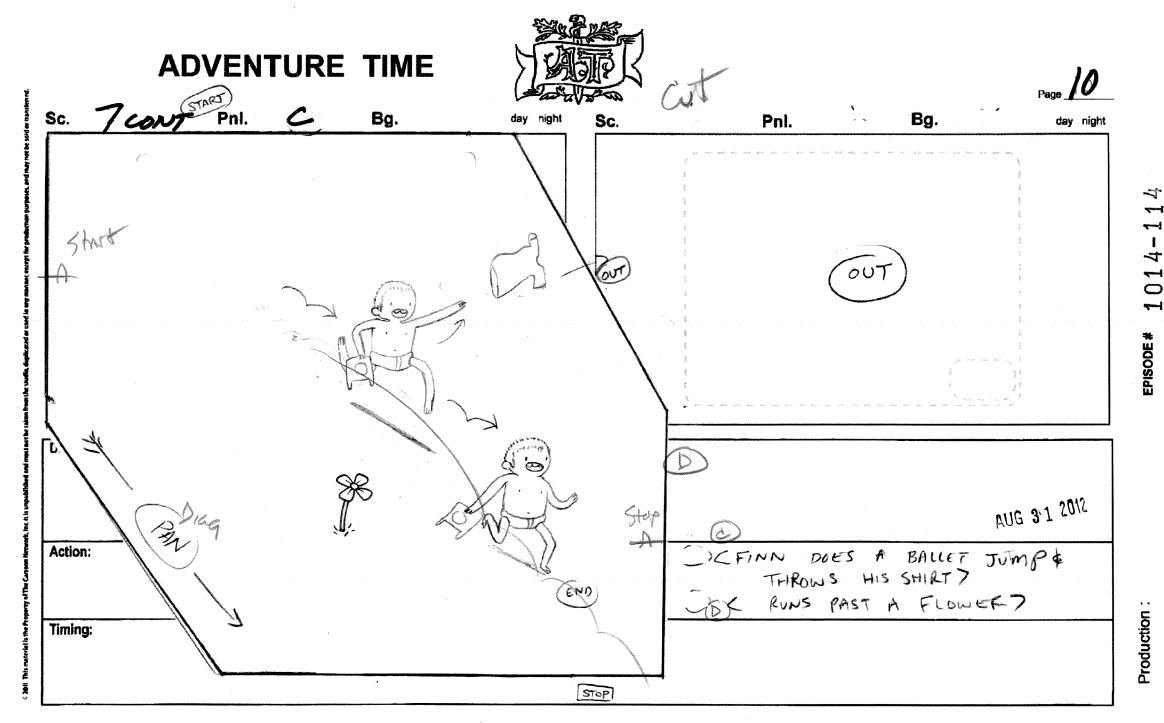
Dialog:	(F:) HAHAHAHA!				
Action:			CFINN BRUSHES		
				AUG 3 1 2012	
liming:					

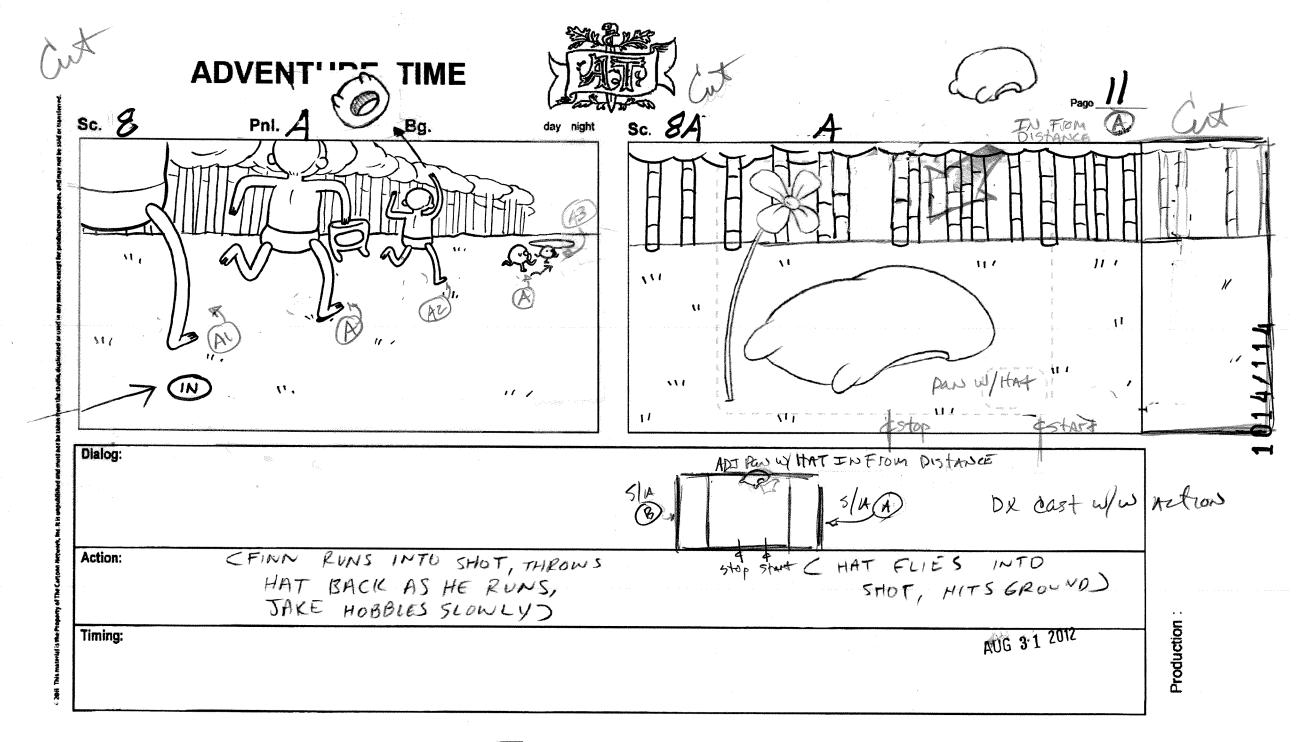
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Sc. 7	Pnl.	Bg.	day night	Sc 7 200	r Pnl. B	Bg.	day night
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Dialog:	REACH Inst	s Bundle of clo	fles		Pulls out	heil.	
	,	A)				AUG 3.1 2012
Action:			P	- FINN KICKS - SHORTS FLY (OFF SHORTS OFF/S NORTHWO	est,	
Timing:				tage to the control of the control o		radio i es sendo harce e fari e himmenhasan	

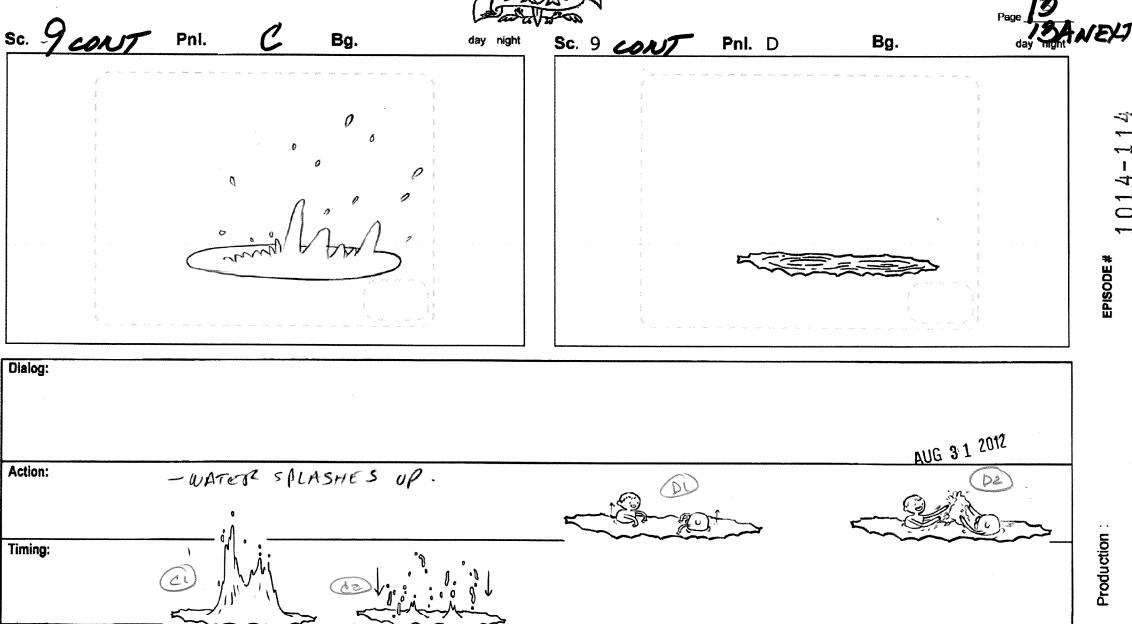




ADVENTURE TIME					Page 12
Sc. 7 Pnl. A Bg.	day night Sc.	9 cont	Pnl. B	Bg.	day night
		Service with the property of the control of the con			05
Dialog:	***************************************		FISE Fly	5 EXIT	
Action: FINN CATCHES UP TO JAKÉ				TUMP INTO	SHOT
Timing:				AUG :	3.1 5015

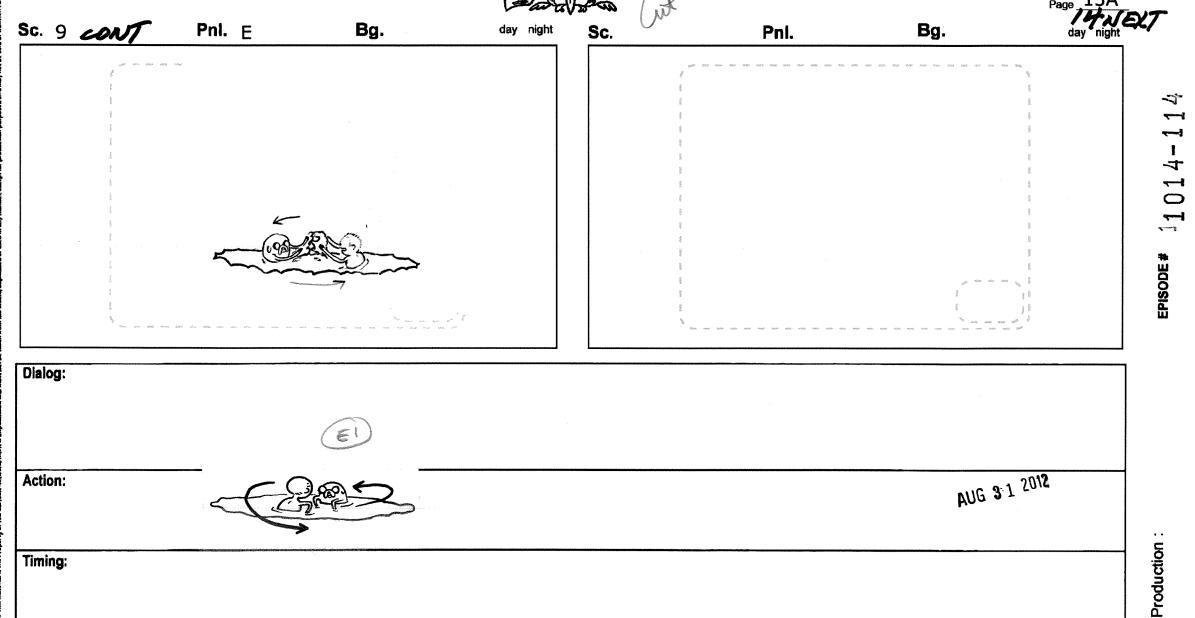
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Sc.	Pni.	Bg.	day night	Sc. //	Pnl.	≯ в	g.	day night
				The same when when when you are not not to the same who was the same who w				
Dialog:						and the second s		may be and reference of the second
Action:					SPARKLE FROM T FADE	S START HE FLOWE ON .	TO EM EX/SPARK AUG 3:1	1 2012 2012
Timing:								

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Timing:

Sc. CONT	ADVENTUR	RE TIME Bg.	day night	Sc. // LONT Pr	al. C Bg	Page 15 J. day night	- Ĉv
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tion can see see see side can						RL GLOW LIGHT BOM	EPISODE# 1014-
Dialog:							
Action:	FLOWET	2 BENDS INTO A	4AT		AT PUFFS UP TILLING WITH T LIGHT EMITS	AIR.	

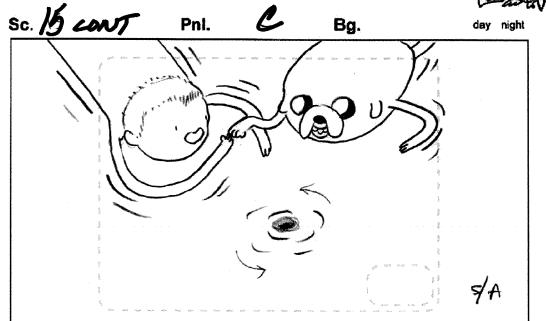
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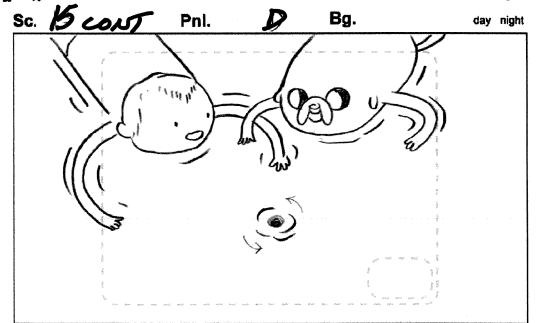
y	ADVENTUR	E TIME					Page 17
Sc. 14	Pnl. 1 10 10 10 10 10 10 10	Bg.	day night	Sc. 14 costs The case for the cost of the	Pnl. B	Bg.	day night
Dialog:	FAJ RUN 1	N A LIRCLE		T:	A SWIRL STI	WERE 66 IRL 1 ANG THE CENTER	31 2012 cm
Timing:				erfendamente en en en fermina en			

	ADVENTURE TIME		18
sc. 15	Pnl. A Bg.	day night Sc. 5 cout Pnl. B Bg. da	ay night
			EPISONE # 1 1 1 1
Dialog:			
Action:		- FINN+ JAKE FLOAT INTO SHOT. AUG \$1 2012	
Timing:			Production



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Dialog:

(5). YOU READY TO GET OUT?

Action:

× THEY BUMP FISTS

× SWIPL STARTS TO SLOW DOWN/FADE AWAY

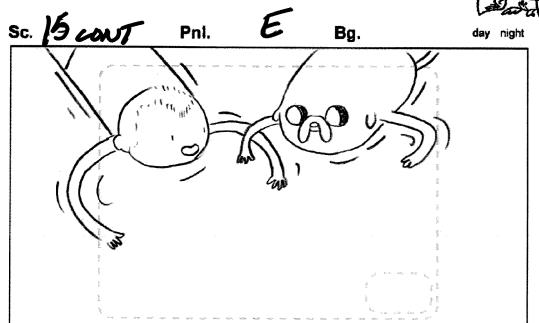
Timing:

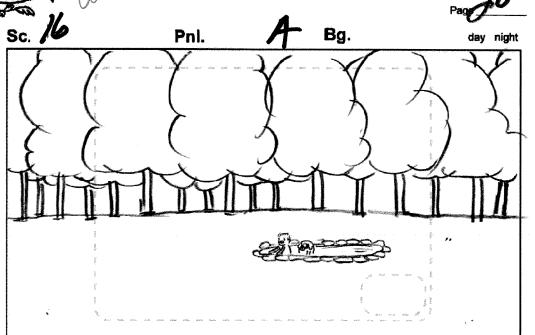
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Di	alc	g:	

YEAH DUDE,

J: LET'S GET BMO TO MAKE US SOME "SASSAGES,"

Action:

THEY WALK OUT OF THE SWIMMIN- HOLE ANG 3:1 2012

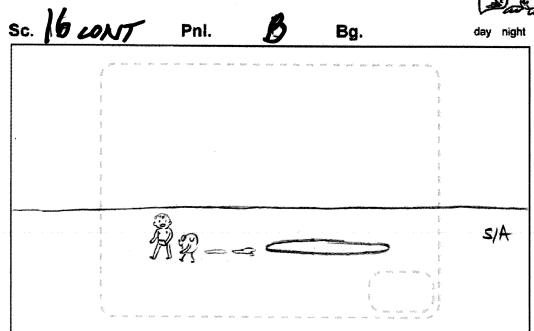
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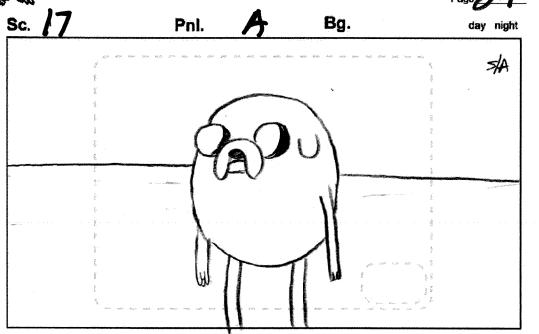
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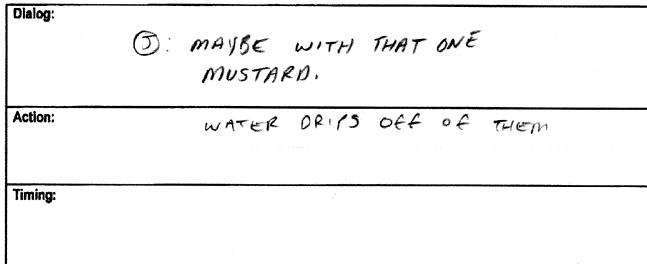
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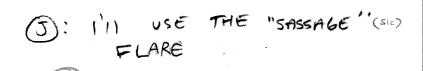
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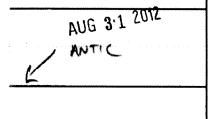






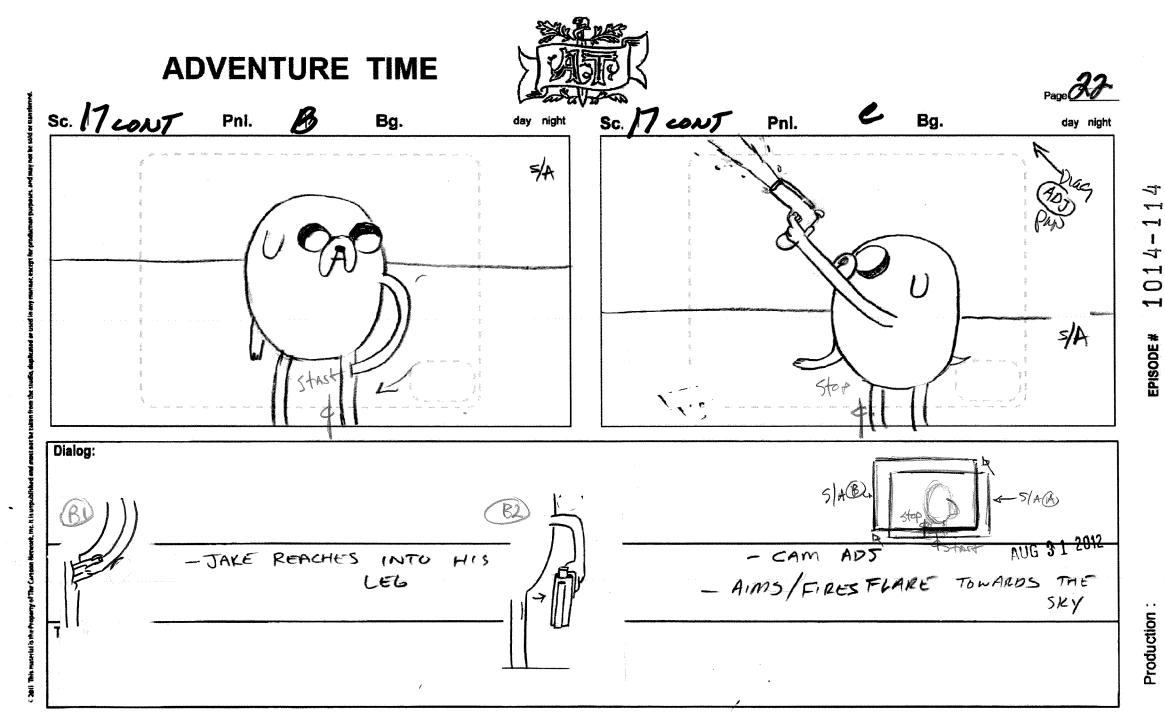






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A	DVEN	TURE	TIME					13
Sc. 17 CONT	Pnl.	D	Bg.	day night	Sc. 18	Pnl.	АВ	Page day night
				5/A				
Dialog: Action:	ARM R	E20163	13AC1<	QUICKLY		- FLAR	E FLIES	INTO THE
Timing:								SKY AUG 3:1 2012

Production:

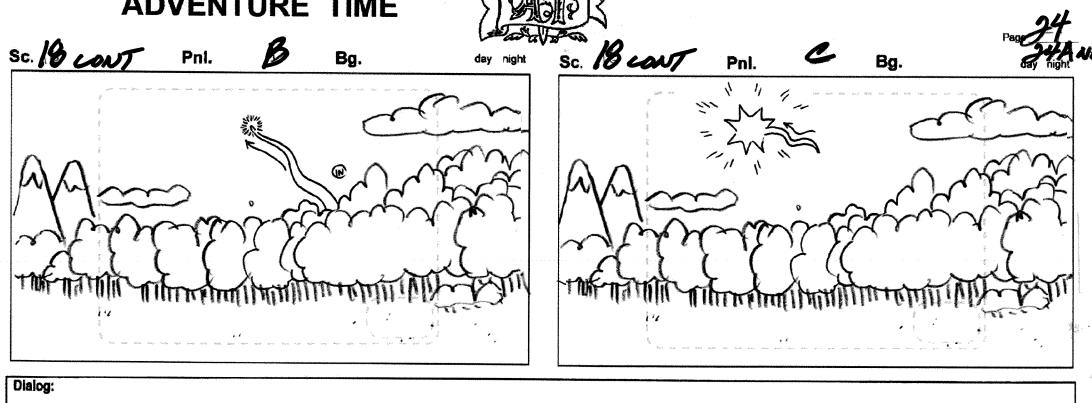
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Dialog:		
Action:	- FLARE EXPLODES -	- FLARE SPARKLES SPELL OUT "SAUSAGE"
Timing:		NUG 3.1 2012

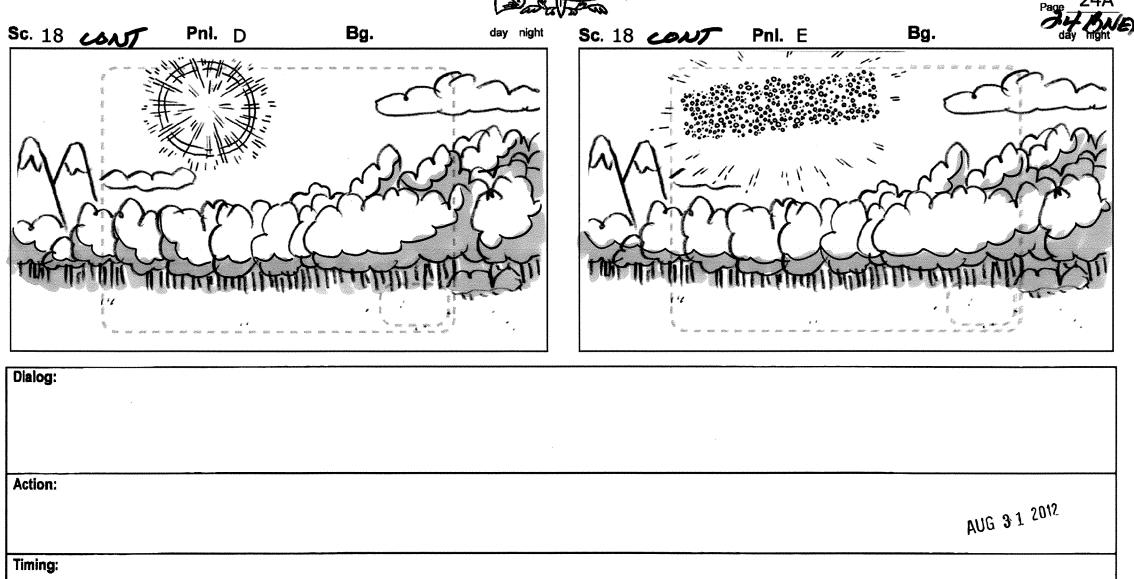
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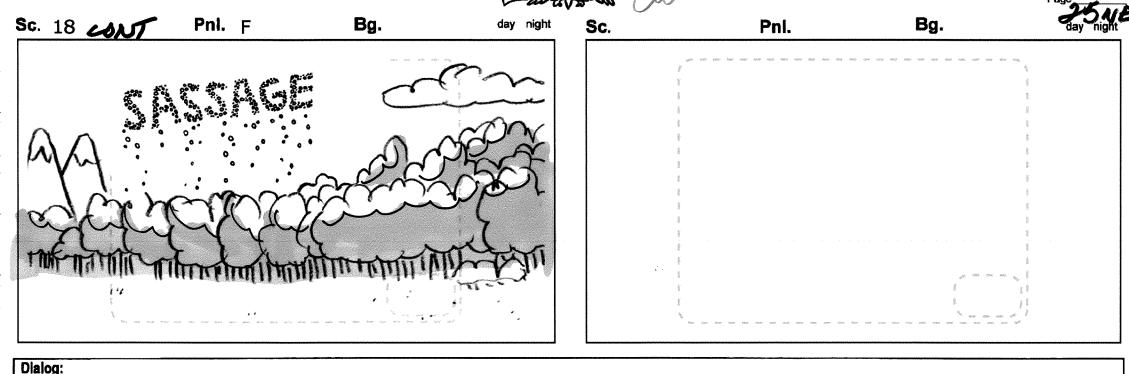
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Production:





Action:	AUG 3:1 2012
Timing:	

Production:

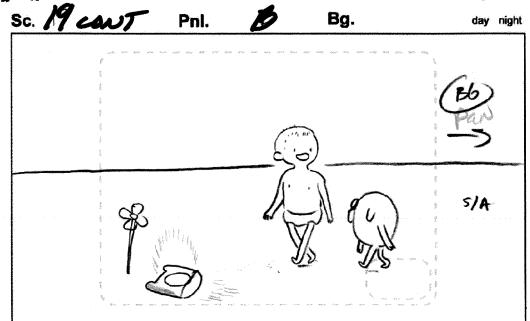
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ADVENTURE TIME



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Dialog:	(J) '	HOPEFULLY	BMO SEES	E DIDNIT	LAPY TELL YOU- TO USE THE SAVSAGE FLARE?
Action:				-LIGHT EMANATES FROM HAT	AUG 3:1 2012
Timing:		,			

ADVENTURE TIME	TAME!
Sc. 19 cont Pnl. & Bg.	day night Sc. 19 CONT Pnl. D Bg. day
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	SIA SIA
Dialog:	
Action:	FINN STAND UP AUG 3'1 2012
Timing:	

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ADVENTURE TIME



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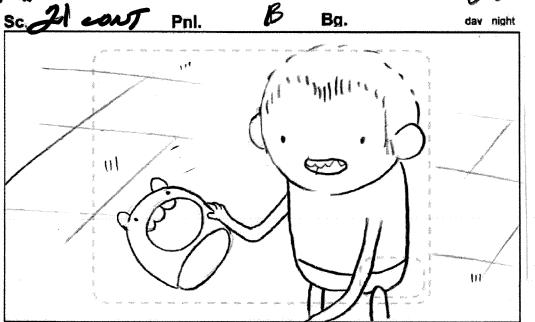
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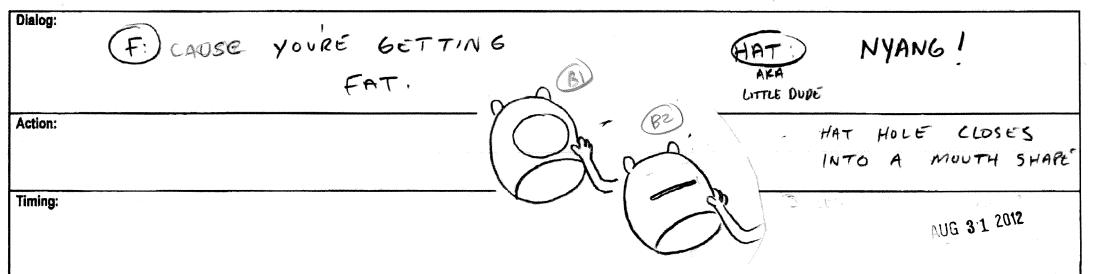
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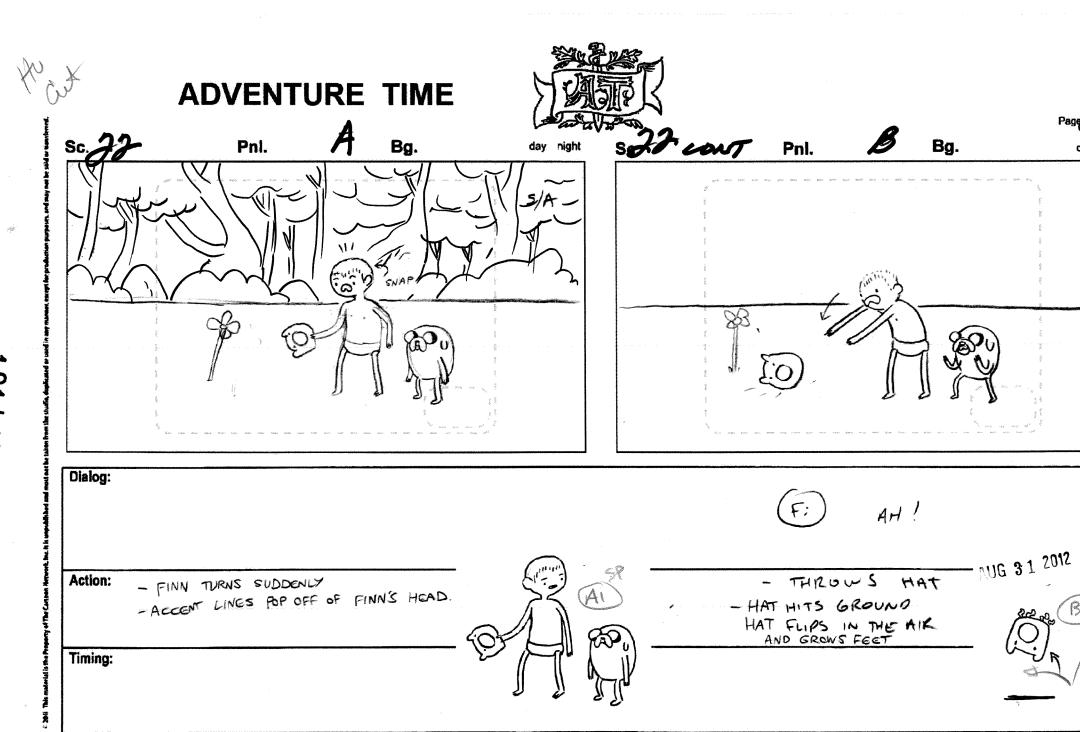
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Sc. 2) Pnl. Bg. day night





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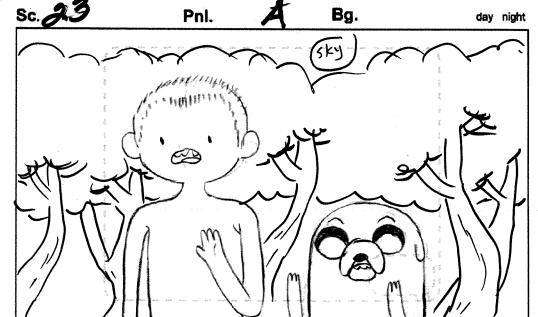
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Sc. 22 - LONT Pnl. Bg. dey night

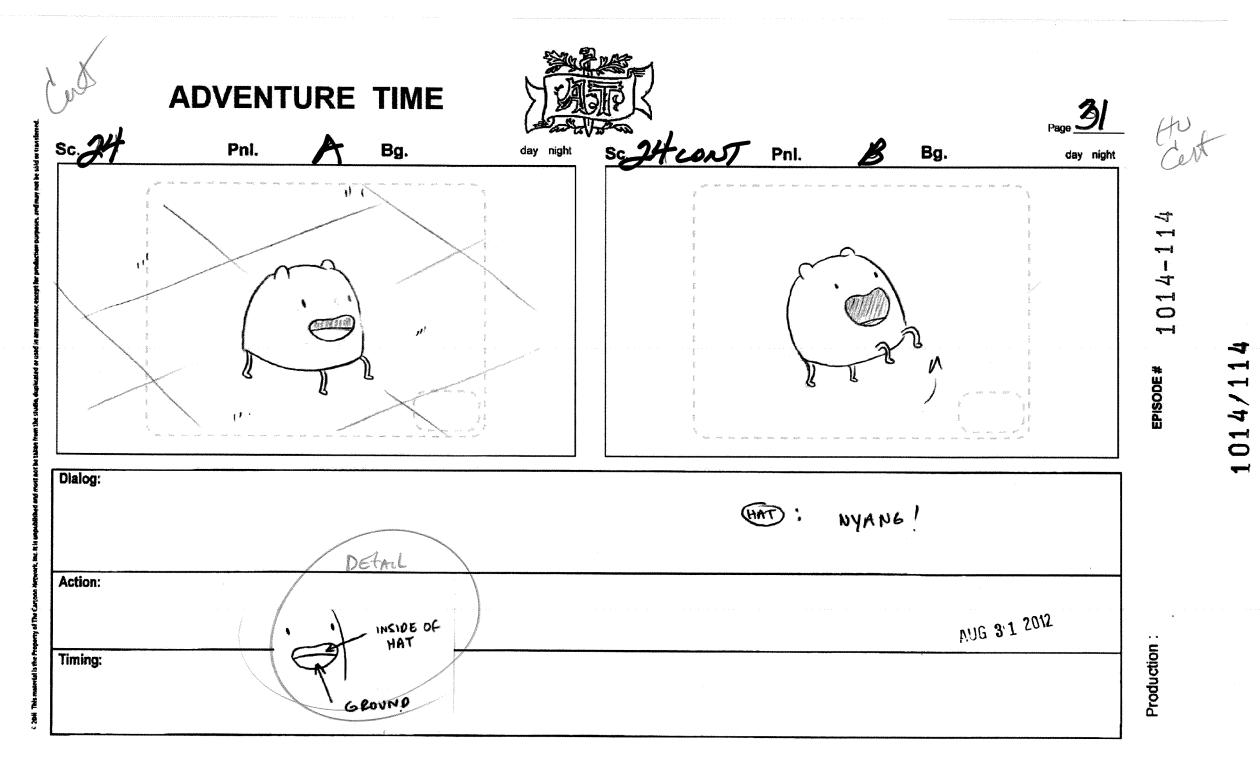
Sc. 32 - LONT Pnl. Bg. dey night



Dialog:		3 0	(E)	WHOA	
Action:	LANDS ON IT'S FEET,				AUG 31 2012

Timing:

Production



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Timing:

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Sc.25	Pnl.	A	Bg.	day night	sc25	cont	Pnl.	B	Bg.	day night
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Dialog:	HAT	AVAI	%6			(F)			s screa	
Action:								E	Ρ	IG 31 2012 Final D

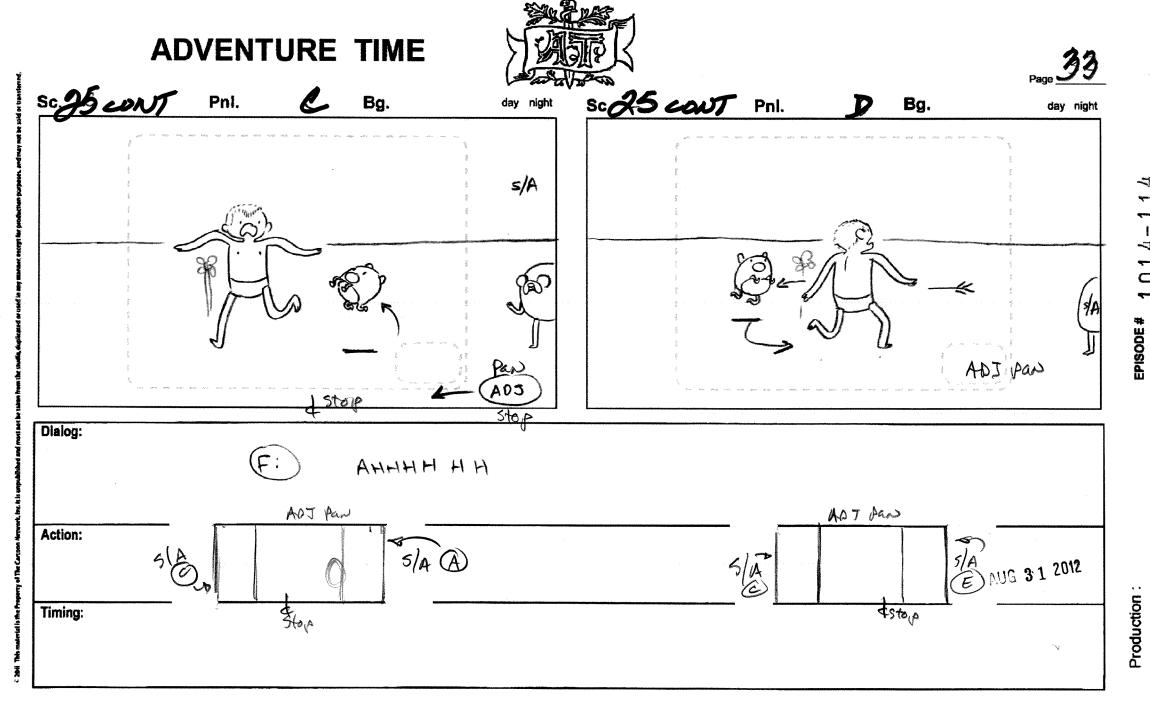
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EPISODE #

(FINN SHOULD BE PUNNING IN A CIRCLE) Production:

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ADVENTURE TIME SC 25 COUT Pnl. SJA 1014-EPISODE# ADJ Pan &stap Dialog: HAT : NYANG NYANG! Action: VAR 3.1 5015 Production: Timing:

	THE PERSON NAMED IN COLUMN TWO IS NOT THE PERSON NAMED IN COLUMN TWO IS NAM
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Bg.



SESSIONT Pril. Bg. day night 3/A

Dialog:	
	E YAH!
Action:	Ciolal Sugar Time
	THUN SWATZ THE HAT DOWN
	FINN SWATS THE HAT DOWN
Timing:	

Production:

ADVENTUI Sc.26 Pni.	RE TIME Bg.	day night S	2007 Pnl. B pub 1000 1000 1000 1000 1000 1000 1000 10	Bg. day night
Dialog:	The state of the s	LD	WYANG!	SIA The same and t
Action:			HAT POPS UP O	INTO IT'S FEET
Timing:	·	7:		EDA o -

Pro

	NTURE TIME	TARRE		,	Page 38	$\mathcal{H}^{\mathcal{V}}$
Sc26 LONT Pol.	E Bg.	day night S	COUT Pol.	F Bg.	day night	aux
	200 800 800 800 800 800 800 800 800 800				The state of the s	EPISODE# 1014-114
Dialog:	ZELAX!					
Action:			HAT SI	TS DOWN	2017	
Timing:				NIIG	3.1 2012	
innig.						Production :

Timing:

ADVENTURE TIME Pnl. Bg. Dialog: (J): NHOA GROB, DUDE! J YOUR HAT'S ALIVE! -JAKE CRAWLS OVER TO LITTLE DUDE. Action: 4113 3.1 2012 - FINN STANDS ON BOTH LEGS.

Production:

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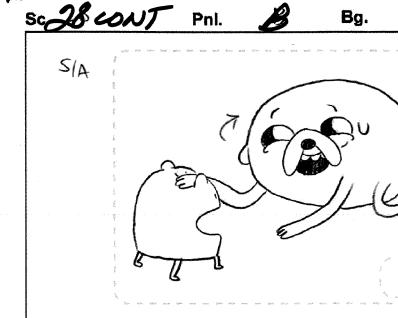
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Bg.

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Dialog:

Timing:

HAHAHAI

J: (61004/ALMOST LAVEHING!)

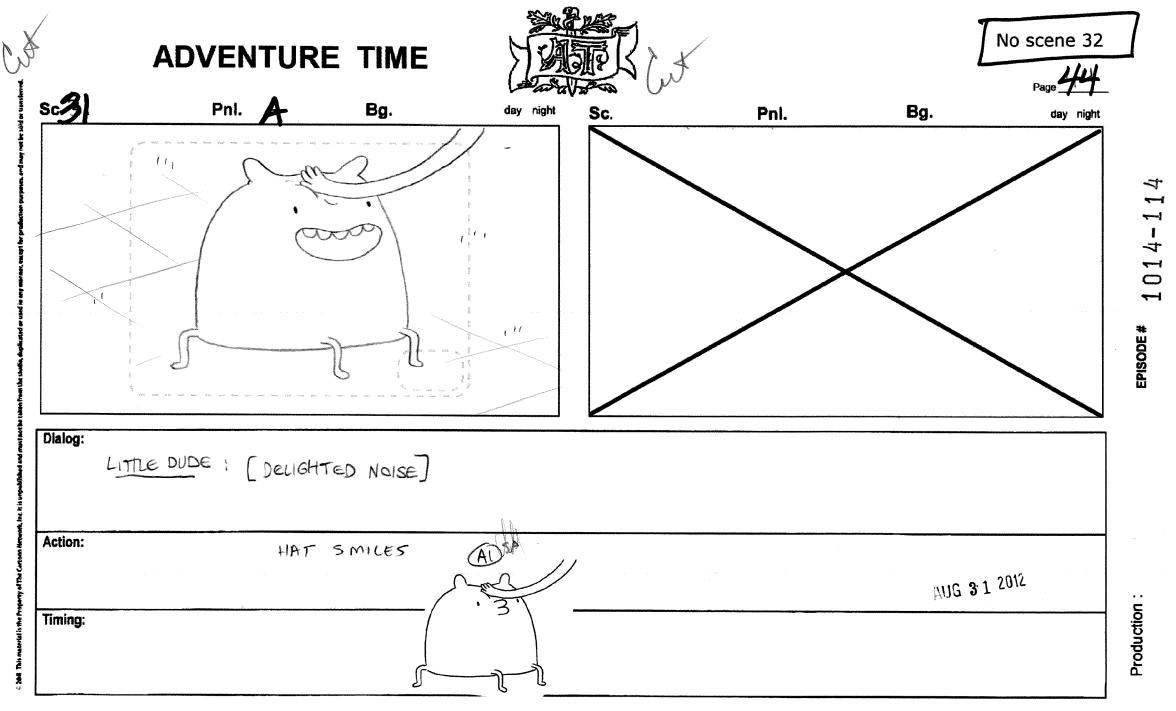
THIS IS CRAZY.

Action: JAKE PETS THE HAT. LOOKING UP AT FINN

1116 3.1 5015

Production:

ADVENTURE TIME Pnl. SIA 014-EPISODE# Dialog: Action: - HAT LOOKS UP AT JAKE. HE LIKES ME! Timing: - ACCENT LINES POP OFF OF JAKE'S HEAD 2X AUG 31 2012



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ADVENTURE TIME



Page 45 Pnl. A **Sc**. 33 Bg. day night

Sc.	33 6007	Pni. B	Bg.	day night
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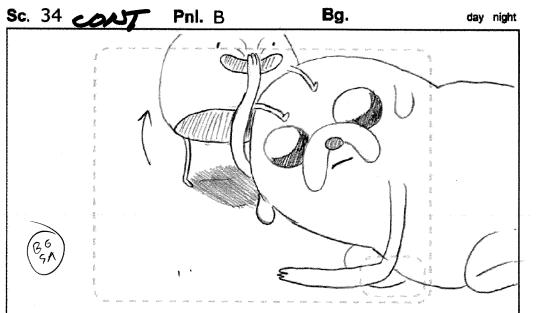
Dialog:	F: It's not my hat	F: It's like, this other thing now.	
Action:		AUG 3.1 2012	
Timing:			

Dialog:

ADVENTURE TIME



Sc. 34 Pnl. A Bg. 2 8



	Hat: Nyang!
Action:	Hat jumps on Jake's head AUG 3'1 2012
Timing:	

Production:

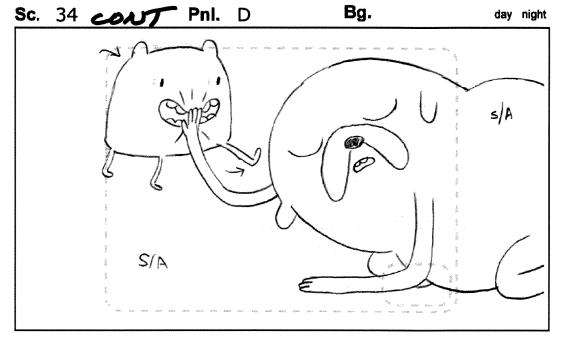
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No Scene 35

Sc. 34 CONT Pnl. C Bg.



Dialog:	J: Yeah man, hats can be anything Pants	J: Other people It's fine.	
Action:	Jake pushes LD back		ANG 3.7 5015
Timing:			

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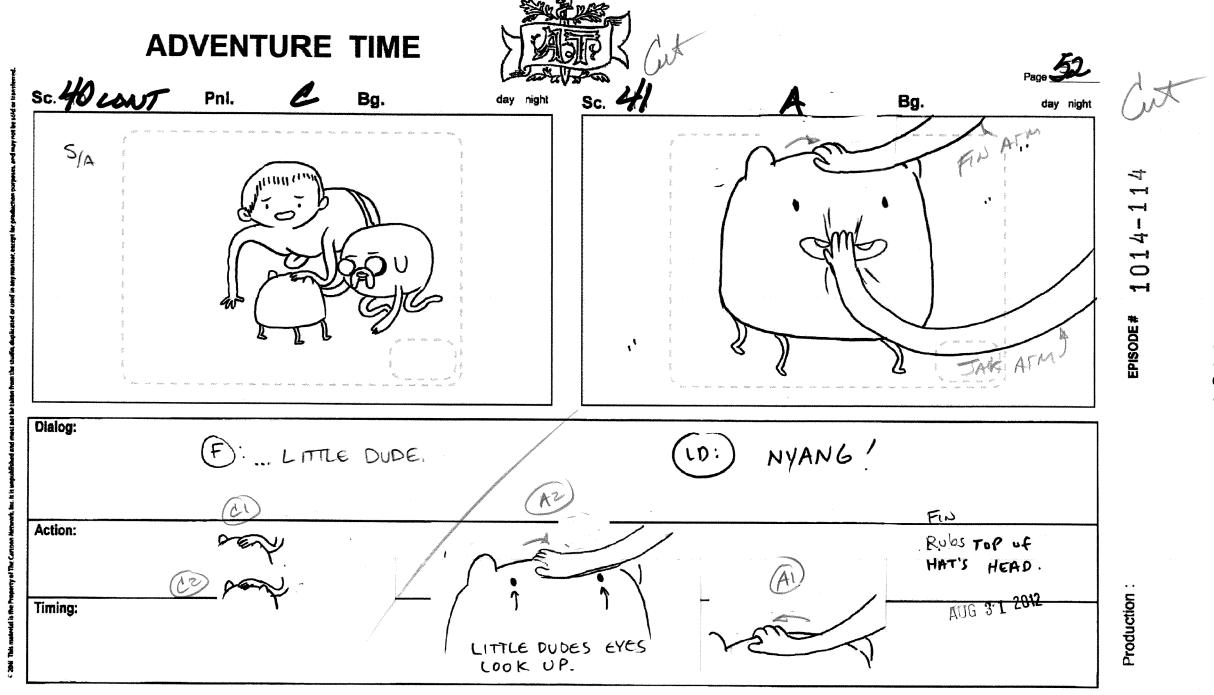
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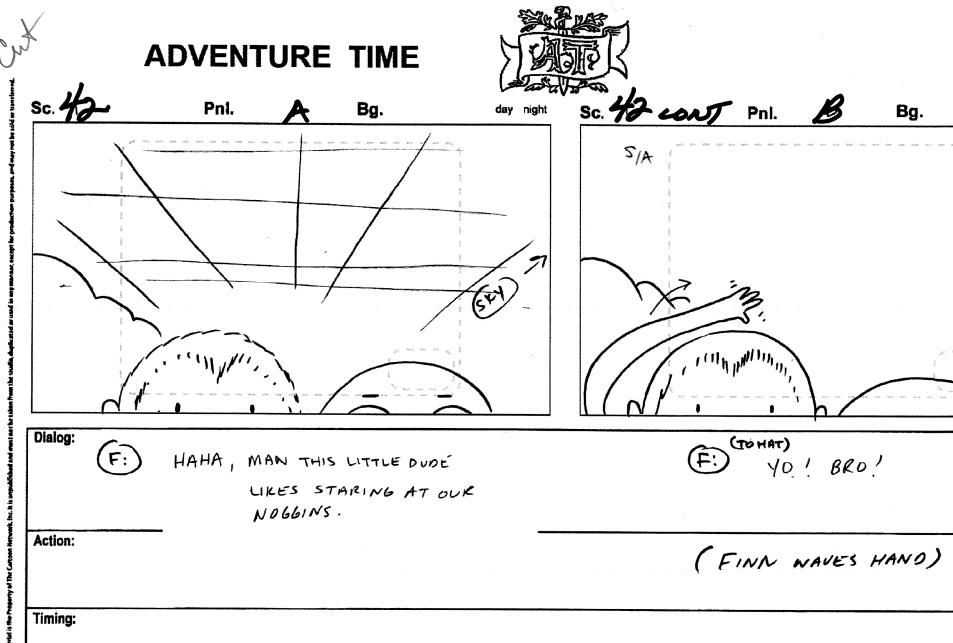
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Production:

ADVENTURE TIME Pnl. 🔏 Pnl. Bg. Bg. day night William william EPISODE# Dialog: (0/5) BEST. ... RIGHT. MAYBE IT'S GOOD HE'S ALLUE Action: AUG 3-1 2012 Production: Timing:

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sc.46	Pnl.	Bg.	day night	"Sc. 40 cout	Pnl. B	Bg.	day night
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Dialog:						NERE A RAD OW YOU'RE A	
Action:				-FINN GETS D -FINN PETS LIT	DOWN ON HIS I	ANDS AND KNE	1
Timing:						Houve	





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day night

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Production:

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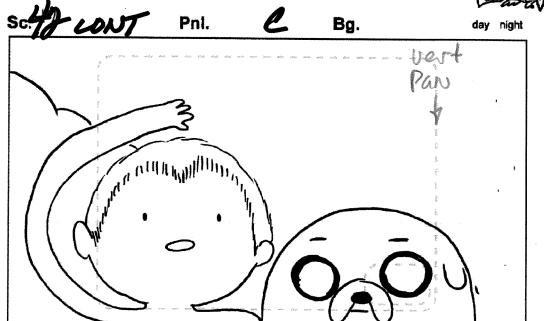
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ADVENTURE TIME



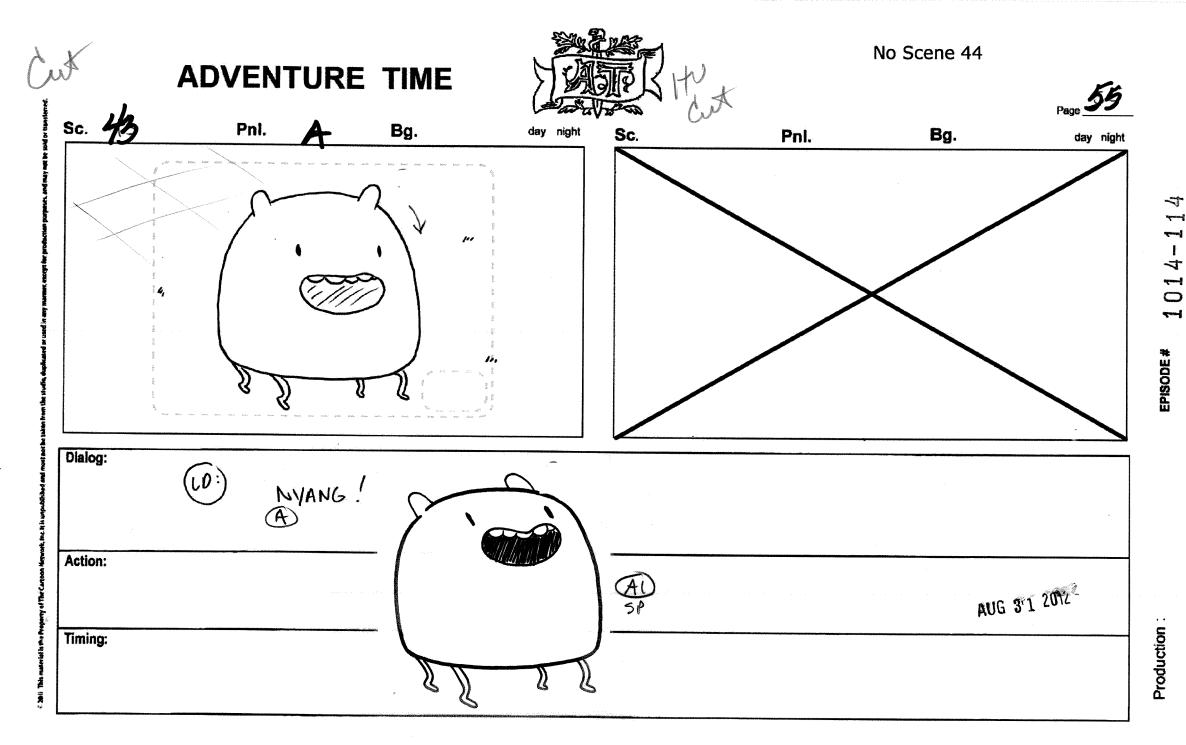




Bg. S/A

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Start A vert pan Stort A Stort A vert pan	F: OUR EYES ARE DOWN HERE.
Action: CAMERA PANS DOWN . TO F+J	AUG 3.1 2012

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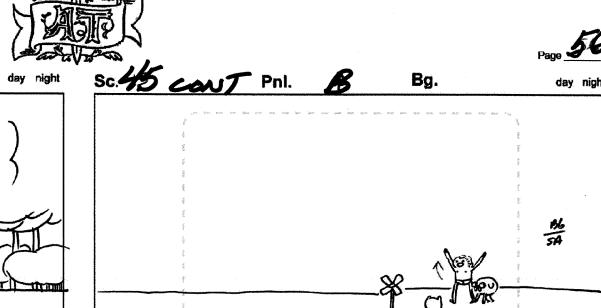


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Bg.

Pnl.





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	The sale state which place	t were after made before with decision wearly	that then the will their tea and	mark and them of the and the same		

Dialog:	(F.) C'MON LITTLE DUDE!	(E) (B) LET'S 60 LIVE LIFE!
		MY ANG ! NYANG! AUG 3:1 2012
Action:		B) FINN STANDS UP. B2) LITTLE DUDE ' Sumps up+ Down + BARES
Timing:		

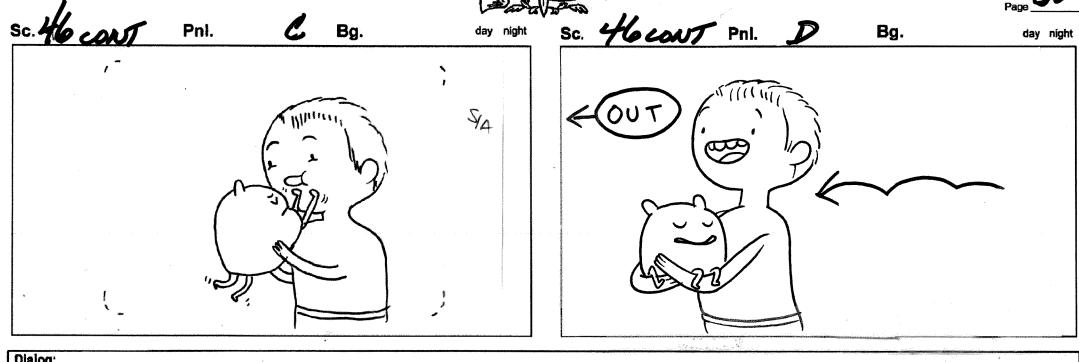
sc. 46	ADVENTUR Pnl.	E TIME Bg.	day night Sc. 46	COUT Pnl. B	Page <u>57</u> Bg. day nigh
And the thin was was come but one yes ten that pedd and been and the size of					5/A
Dialog:					
Action:				- LD JUMPS C ARMS.	AUG 3.1 2012
Timing:					

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cons	Pnl.	C	Bg.		day night	Sc. 46	COUT Pnl.	
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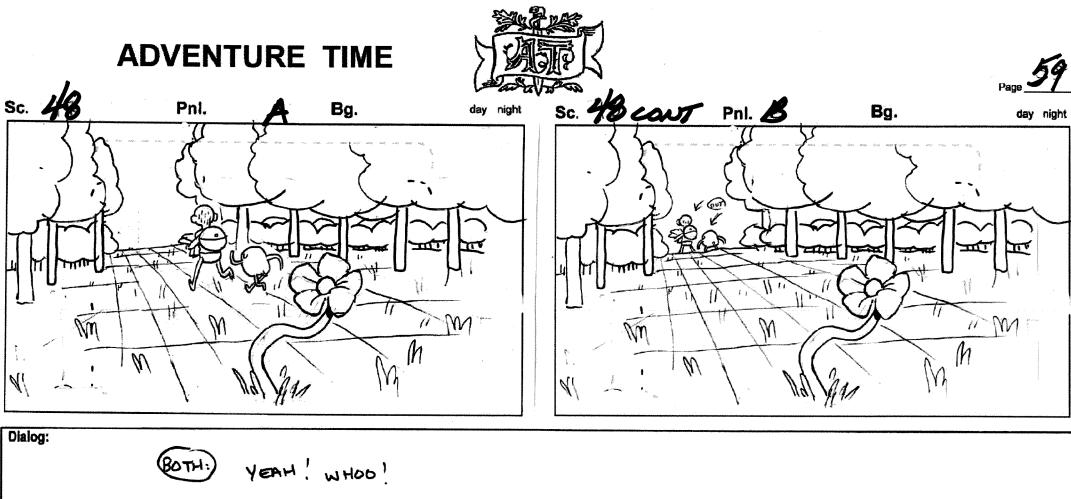
Dialog:	(5). HAHA		
Action:	- HAT REACHES FOR FINN'S HEAD	p	AUG 31 2012
Timing:		,	

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ROTH: YEAH! WHOO!

Action: -F+J RUN AWAY FROM POOL, -F+J DISAPPEAR OVER HILL

AUG 3:1 2012

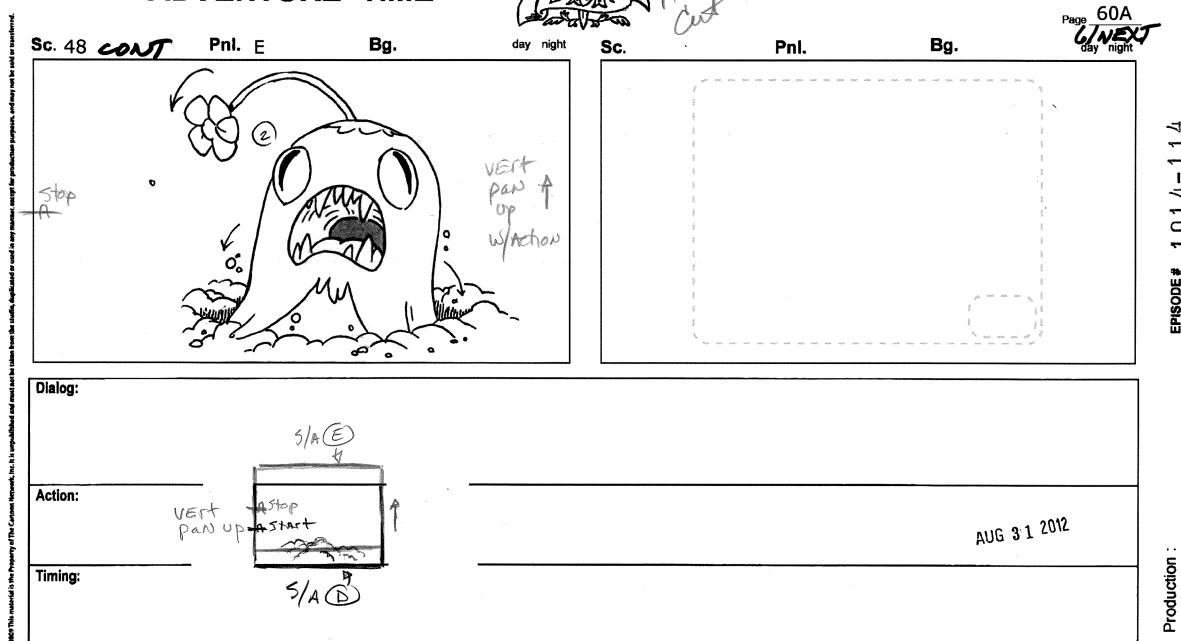
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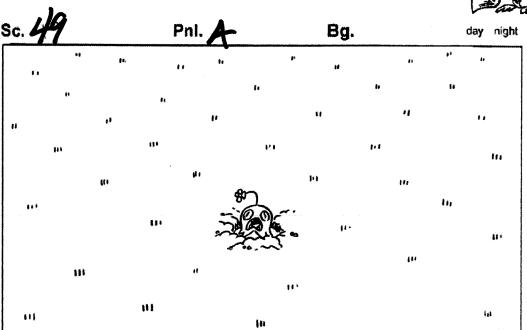
Sc. 48 con	DVENTURE TIME Pnl. & Bg.	day night Sc. 48 cost Pnl. Bg. Bg. day night	VEXT
		Start	EPISODE# 4 0 4 1/2 1 4 1/2
Dialog:		DW: RAH!!!	
Action: Timing:	GROUND SHAKES.	DIRT WIZAKN POPS OUT OF GROUND AUG 3:1 2012	ction :

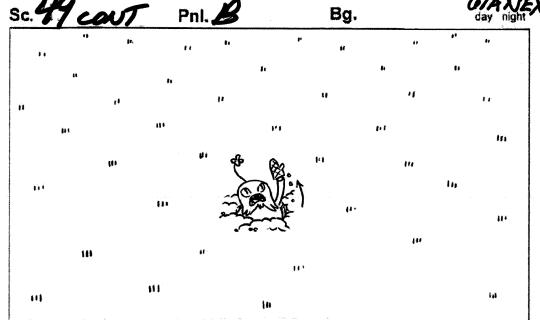




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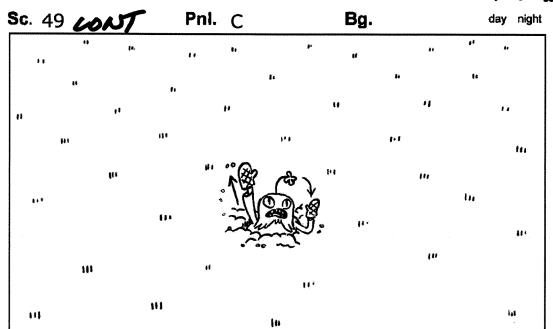
Pialog:					
	DW RAH	***************************************		-	
Action:			-DW PULLS AN	ARM FREE	
				AUG 3.1 20	112
iming:	Providental		#		

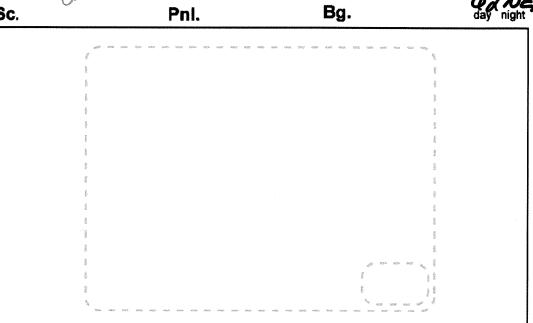
Production:

1014/114

EPISODE# 1014-1

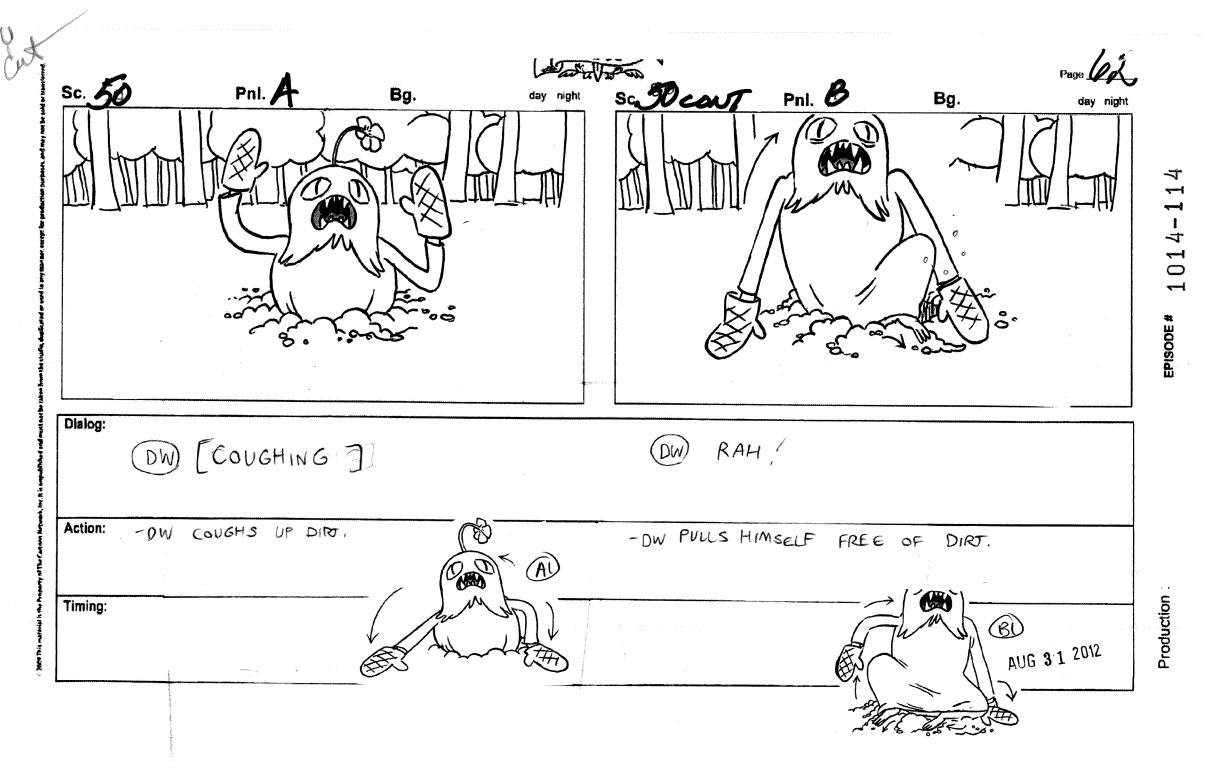


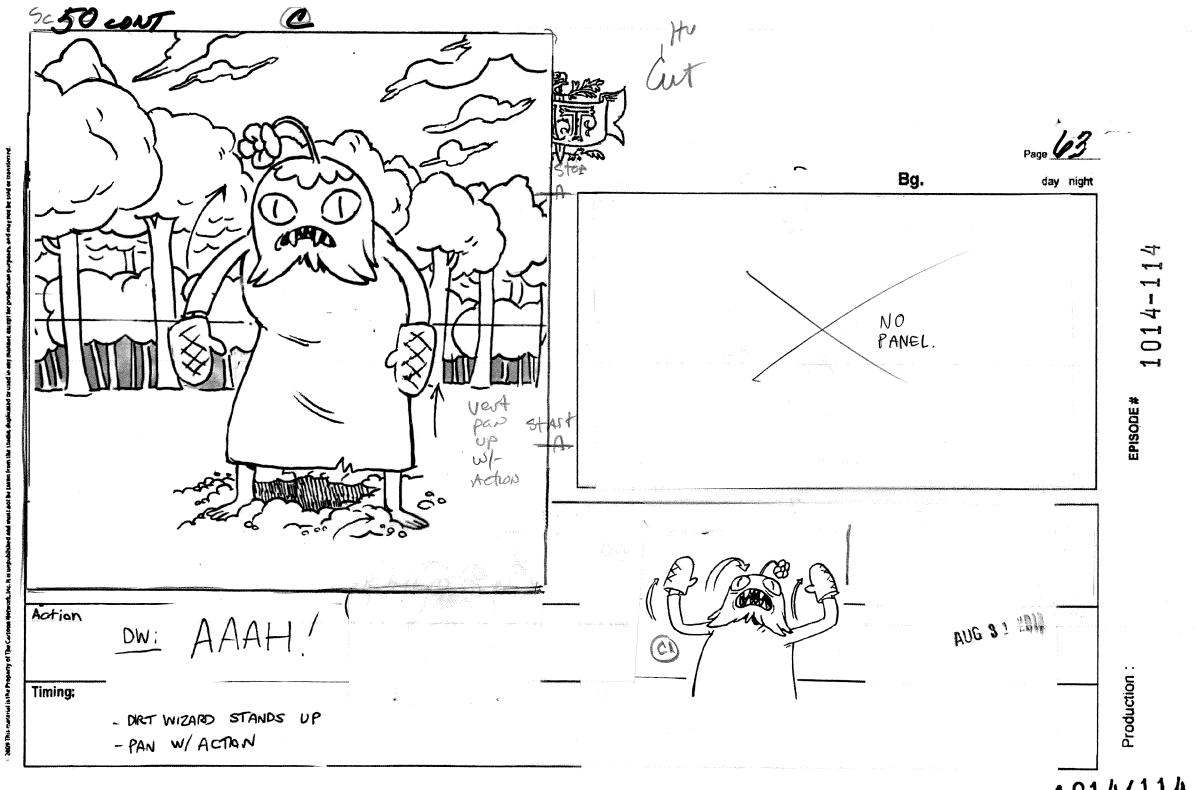




Dialog:		
	AUG 3.1 20	J12
Action:		
Timing:		

Production:





014-114

EPISODE#

Production:

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NO 55 53

ADVENTURE TIME



Page 65

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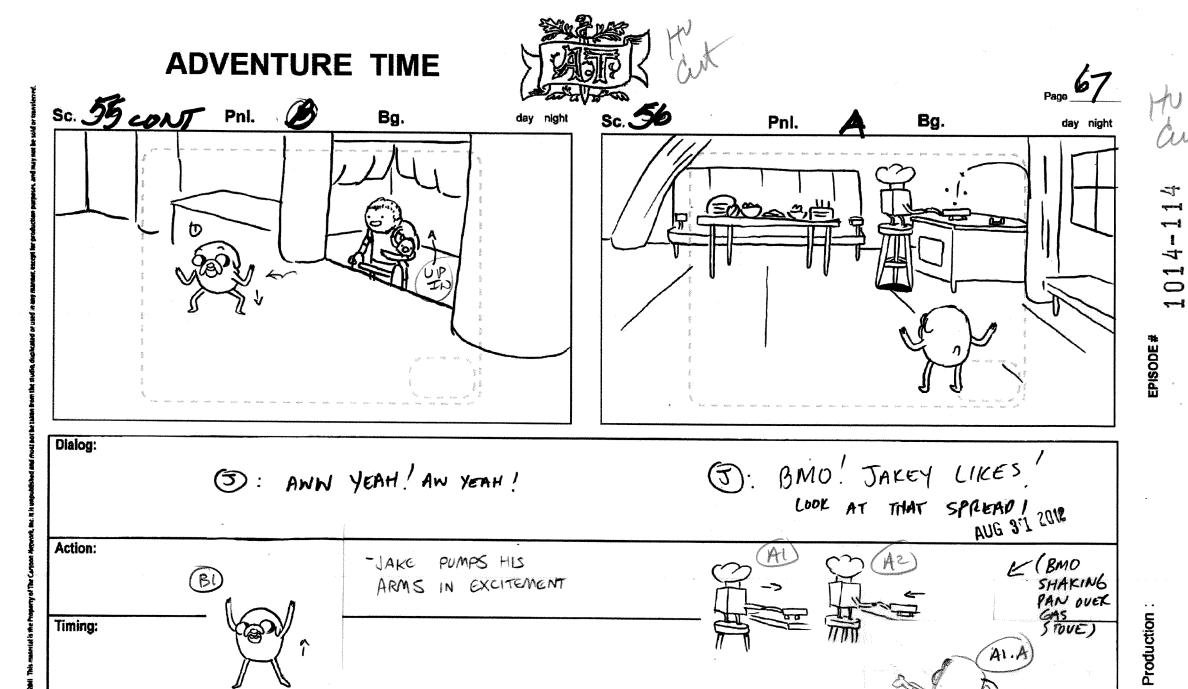
114-114

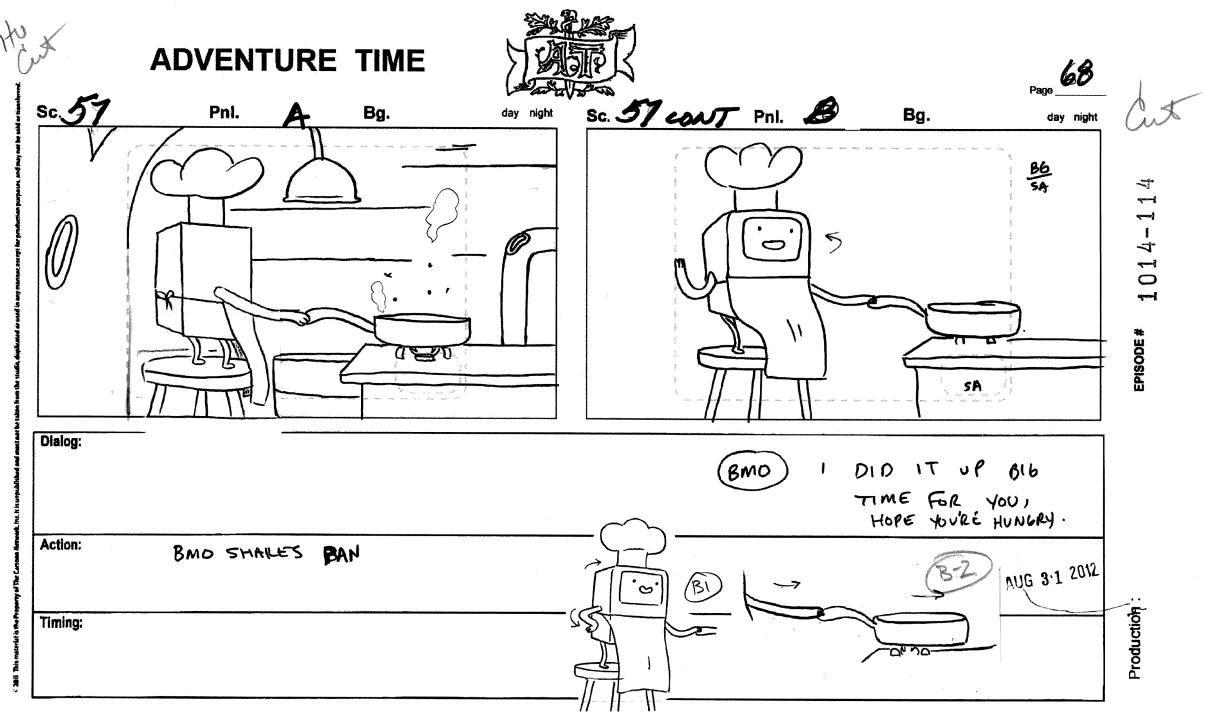
EPISODE #

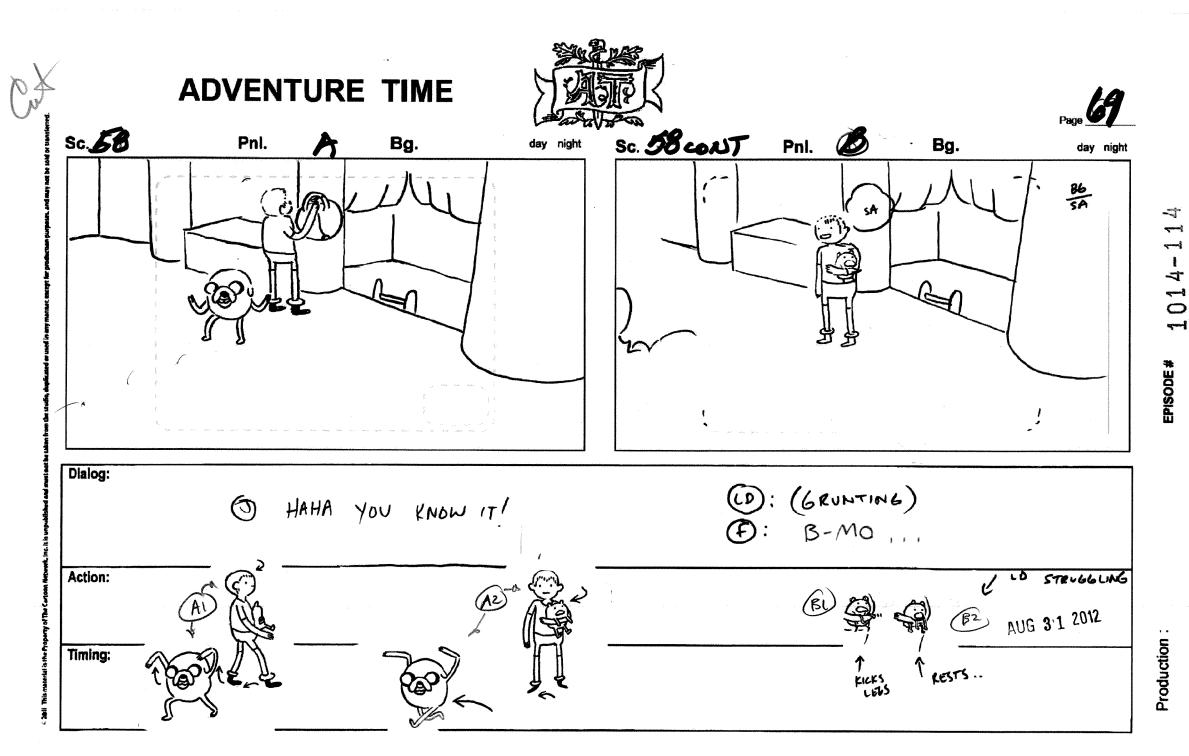
••	•		The state of the s			
sc.52	Pnl. A	Bg.	day night	Sc. 52 cont Pnl. B	Bg.	

Dialog:	DW: [INSANE HEAVY BREATHING]	DW: (FRUSTRATED)	RAAAAH!
Action:			21 2012
Timing:			AUG 3.1 5012

Production:

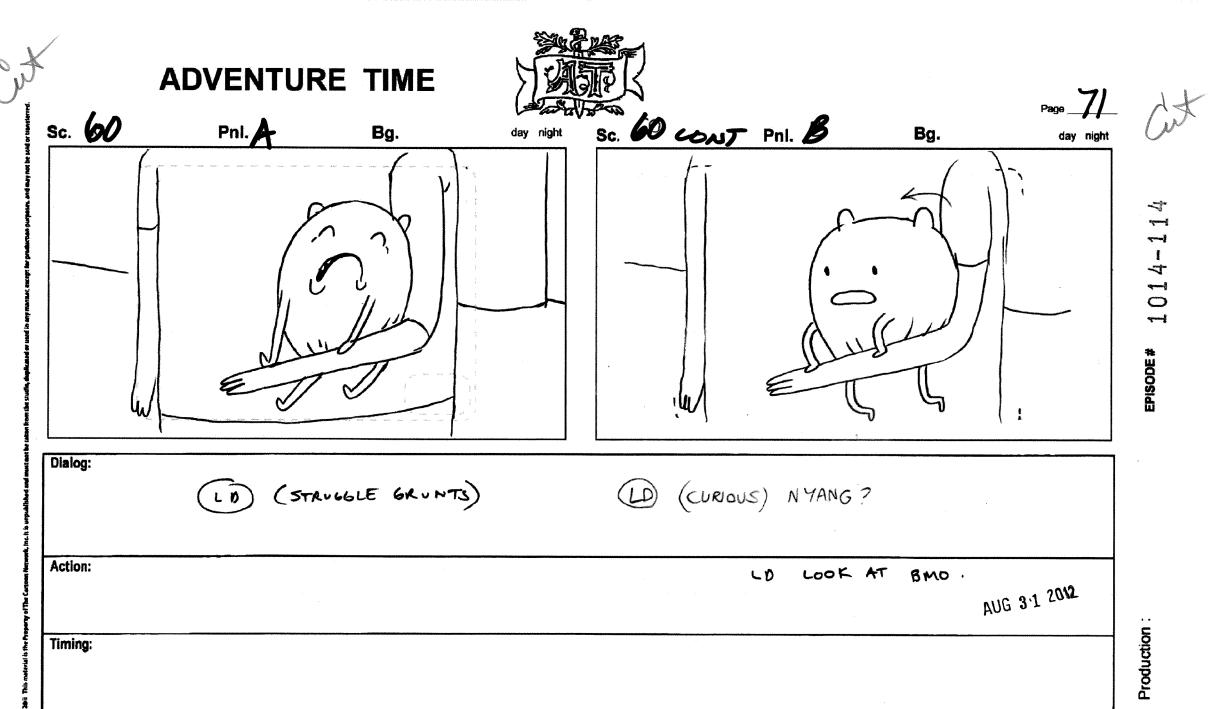


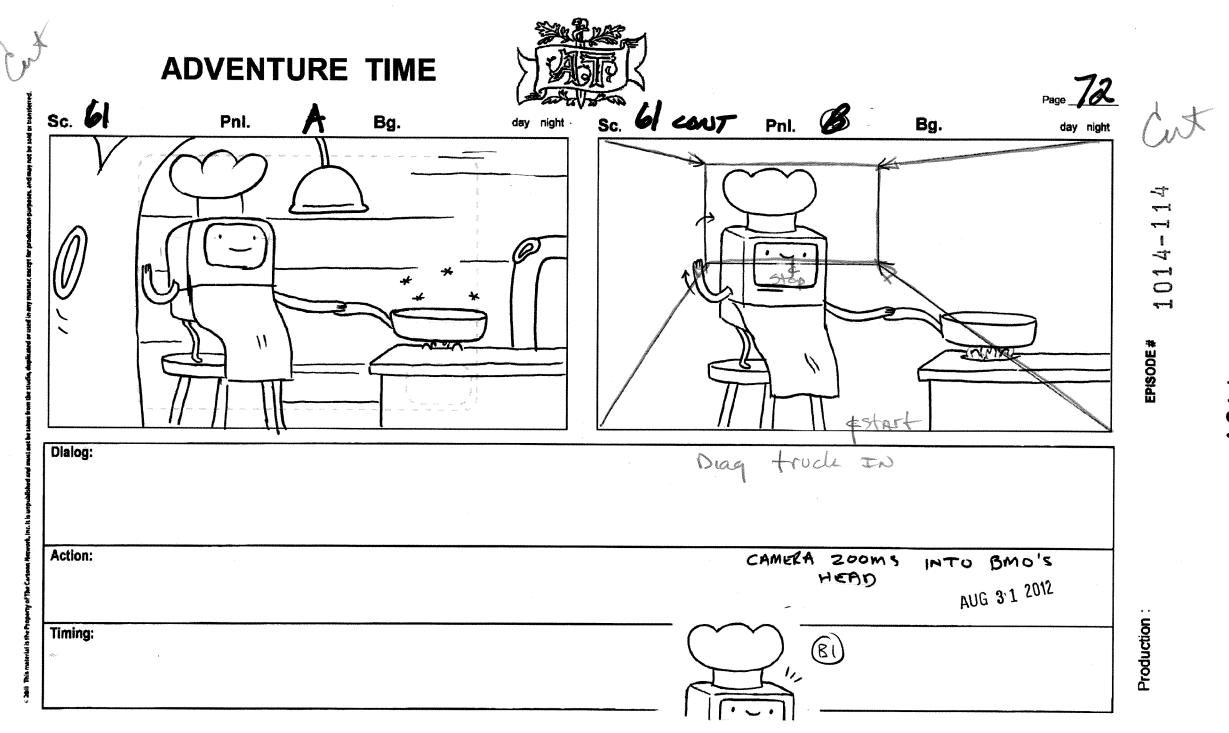


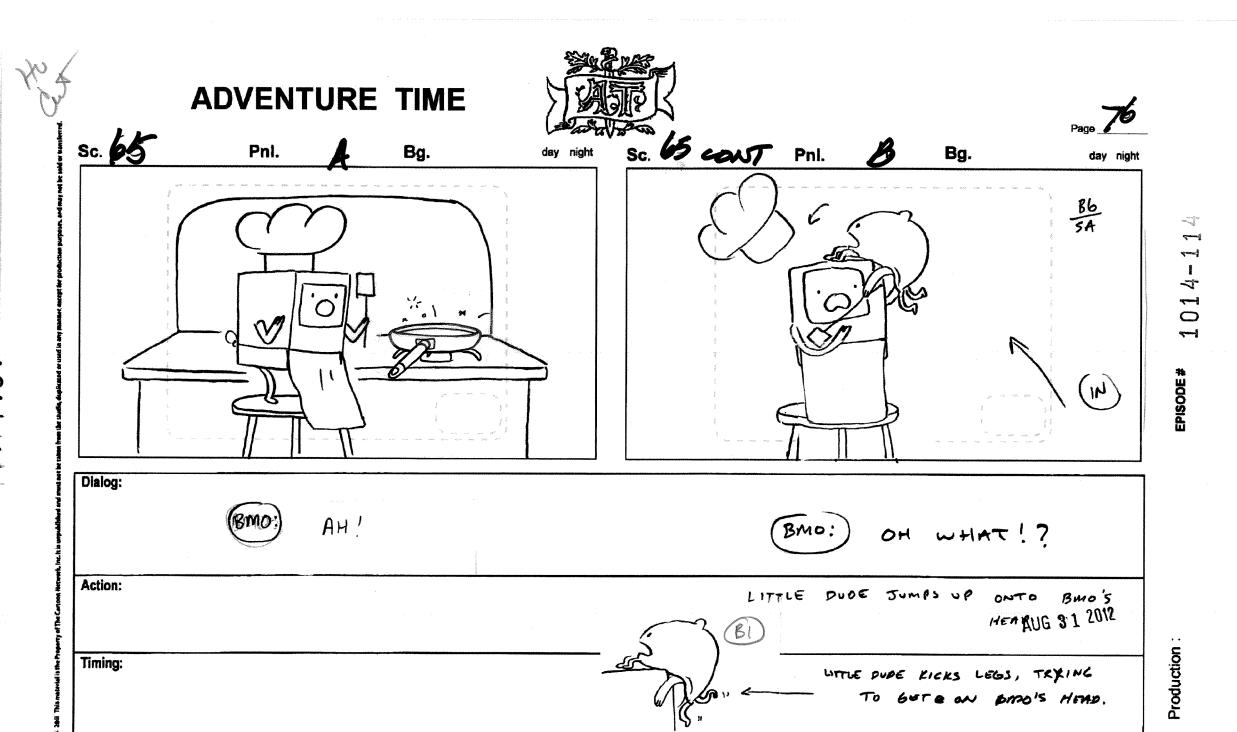


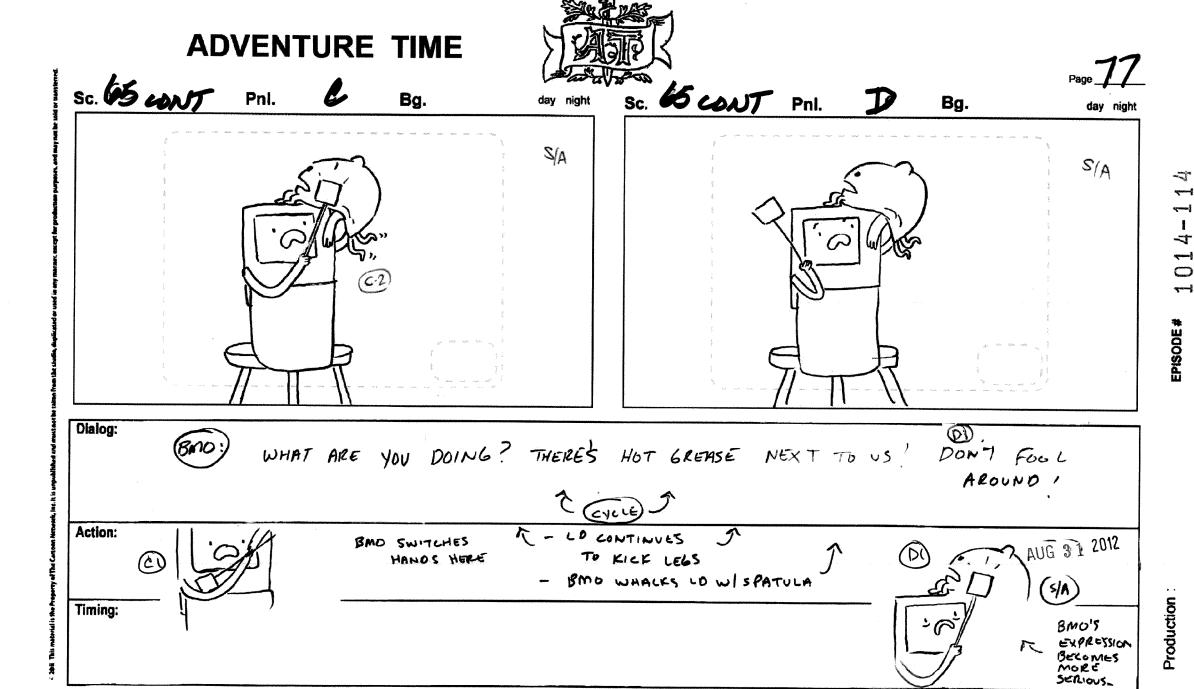
ý	ADVENTUR	RE TIME		R/X			Page 70
Sc. 58	CONT Phil. C	Bg.	day night Sc.	59 Pri	ı. A	Bg.	day night
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Dialog:	(F) :	THIS IS LIT	TLE DUDE.	BMO:	HELLO.		
Action:	- LD STRUGGE	1NG				AUG 3:1 201	2
Timing:							Production :

1014-114









ADVENTURE TIME Sc. BUNT PHI. E Bg. day night Pnl. Bg. SYA 1014 - 1EPISODE# Olalog: NYANG! NYANG! BMO): (GRUNTS) Action: LD STARTS TO LLIMB ON BMO'S AUG 31 2012 HEAD. Production: Timing:

of This material is the Pro	ist is the Property of The Cartoon Heterostle in	wit, inc. it is unpublithed and must need be	he taken from the studie, deplicated or used is any manner, except for productors purposes, and may neat he seld or Rentfern	
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	DVENTURE	TIME					Page 79	Ċ
Sc. 67	Pnl. A	Bg.	day night	Sc. 67 cont	Pnl. 🔏	Bg.	day night	W.
							The same one one one of the same of the sa	EPISODE# 1014-114
Dialog:								
				(Bmo:) of	,!!		
Action:					BMO (FALLS AND GROUND AUG	HITS 3.1 2012	
Timing:								oduction :

ADVENTURE TIME Sc. 68 Pnl. Bg. Bg. Pnl. Dialog: NO! GET off of ME! BMO: (F:) GASP: Action: AUG 3 1 2012 Timing:

014-EPISODE #

1014/11

day night

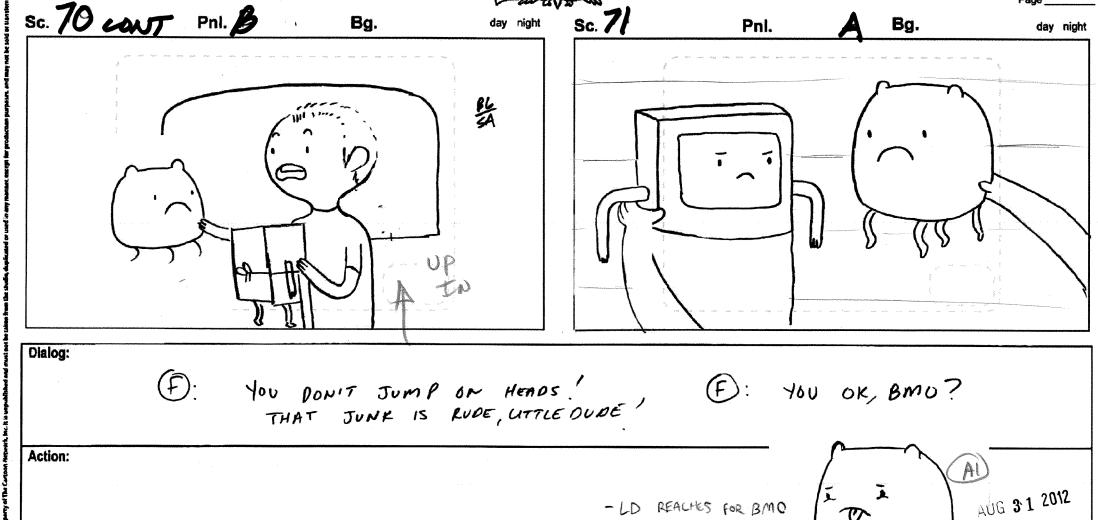
Production:

ADVENTURE TIME		Cuk	Page 81
Sc. 69 CONT Pril. Bg.	day night Sc. 70	Pnl. 🛕 Bg	20 annual Constitution of the Constitution of
Dialog: (F:) (UD) LITTLE PURE, N	o .'		
Action: - FINN STETS IN, 6RABS BIME	.		AUG 3 1 2012
Timing:			ДОС 3 1

Timing:

ADVENTURE TIME



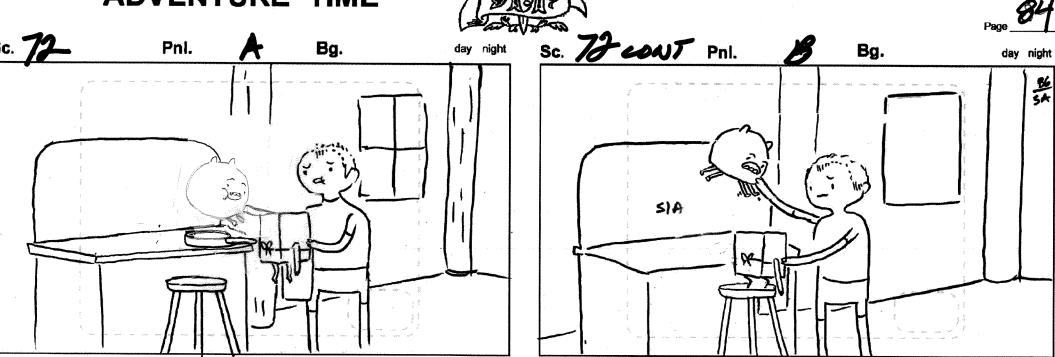


1014-

EPISODE #

ADVENTURE TIME Sc. 7/ cont Pnl. Sc. 7/ CONT Pol. Bg. S/A S/A ω⁻ 01 EPISODE# S/A Dialog: I'M FINE FINN (D) [STRAINING] JUST THOUGHT YOU KEPT BETTER COMPANY AUG 31 2012 Action: LD STRUGGLES TO REACH BD BMO . (4) Timing: 1014/114

ADVENTURE TIME Pnl. Bg.



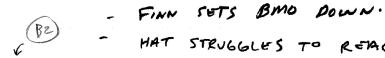
Dialog:

SORRY BMO, HE'S JUST EXCITED ...

LD: (COMPLAINING) NYANGNYANG!

Action:

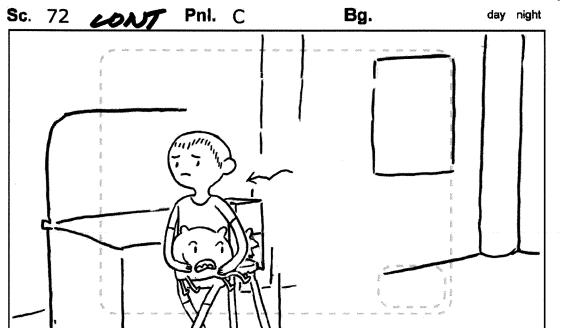
Timing:

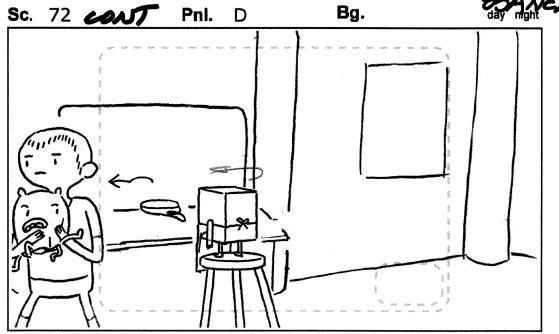


HAT STRUGGLES TO REPACH 13 MO.

AUG 31 2012

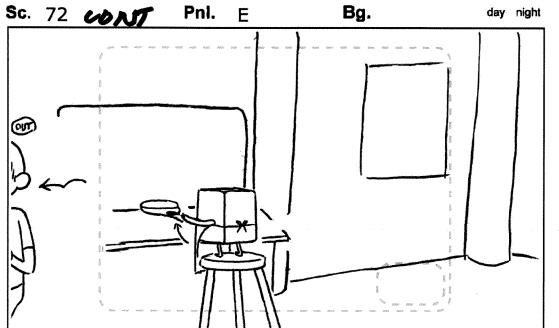


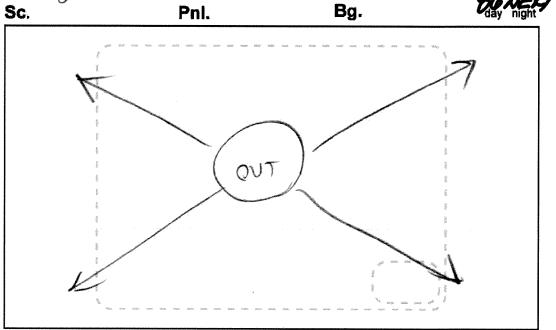




Dialog:		
Action:	- BMO turns t	cowards range
	Di lo tarno t	AUG 3:1 2012
	•	atig 3.7 co.
	- Little Dude continues struggling	n•
	2.000 2 000 000 000 000 000 000 000 000	
Timing:		
•		







Action:

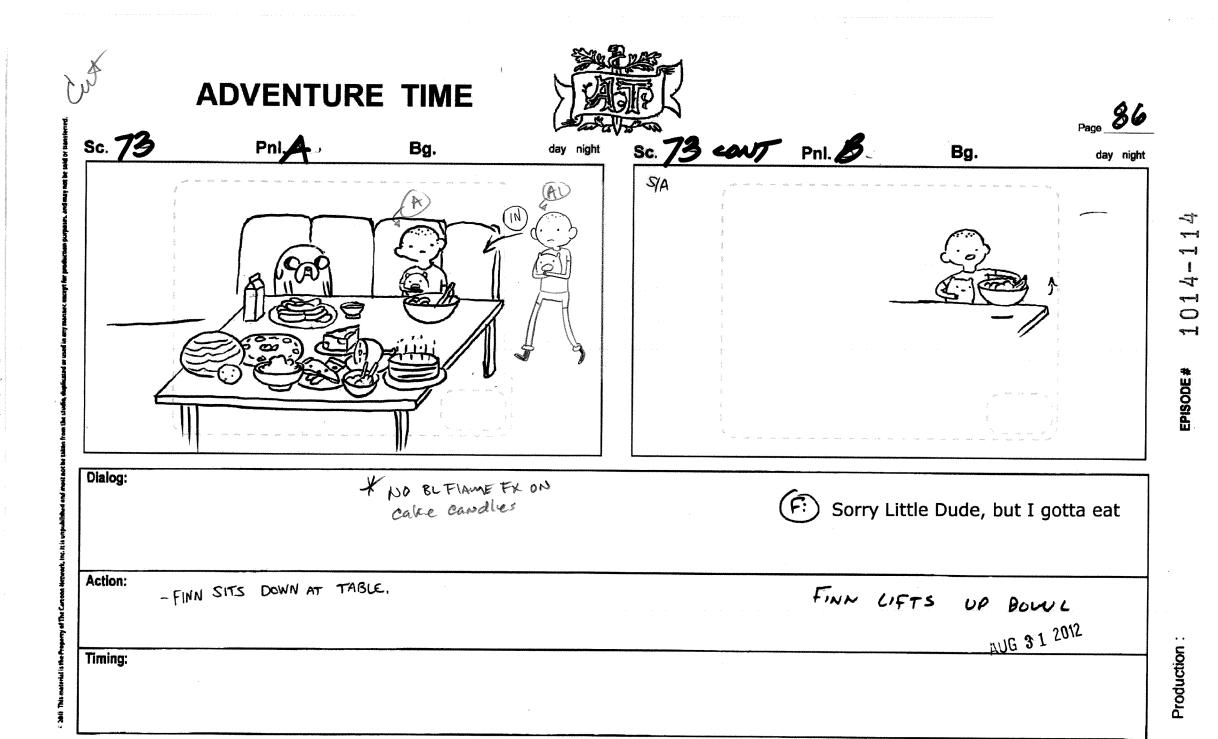
BMO REACHES FOR PAN

FINN WALKS OUT OF SHOT.

Timing:

Production:

1014-114





Page <u>87</u>

Sc. 73 conf Pnl. & Bg. day night

Sc. 73 CONT Pnl. D Bg. day night

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Dialog:	PANP YOUR ENERGY	is	F A LITTLE TOO MUCH!	· · · · · · · · · · · · · · · · · · ·
Action:				AUG 3:1 2012
Timing:				

Productio

Bg.

Pnl.

Action:

Timing:

EPISODE#

Page **88**

day night

Bg.

PUTS BOWL ON LD, SQUISHES

Sc. 74 CONT Pril. Bg.	day night Sc.	Pnl.	Bg.	Page day nig
Frank transfer of the state of			20 000 000 000 000 000 000 000 000 000	
Dialog:				
Action: FINN'S HAND EXITS SHOT	r		AUG :	3.1 2012

1014 - 1

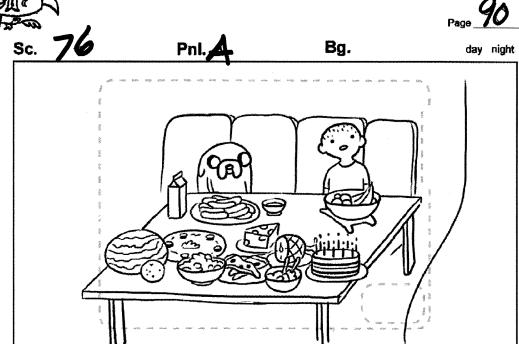
EPISODE#

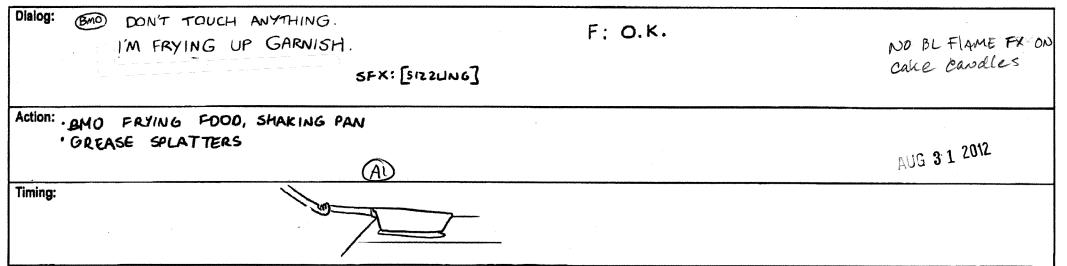
ADVENTURE TIME

Bg.

Pnl.

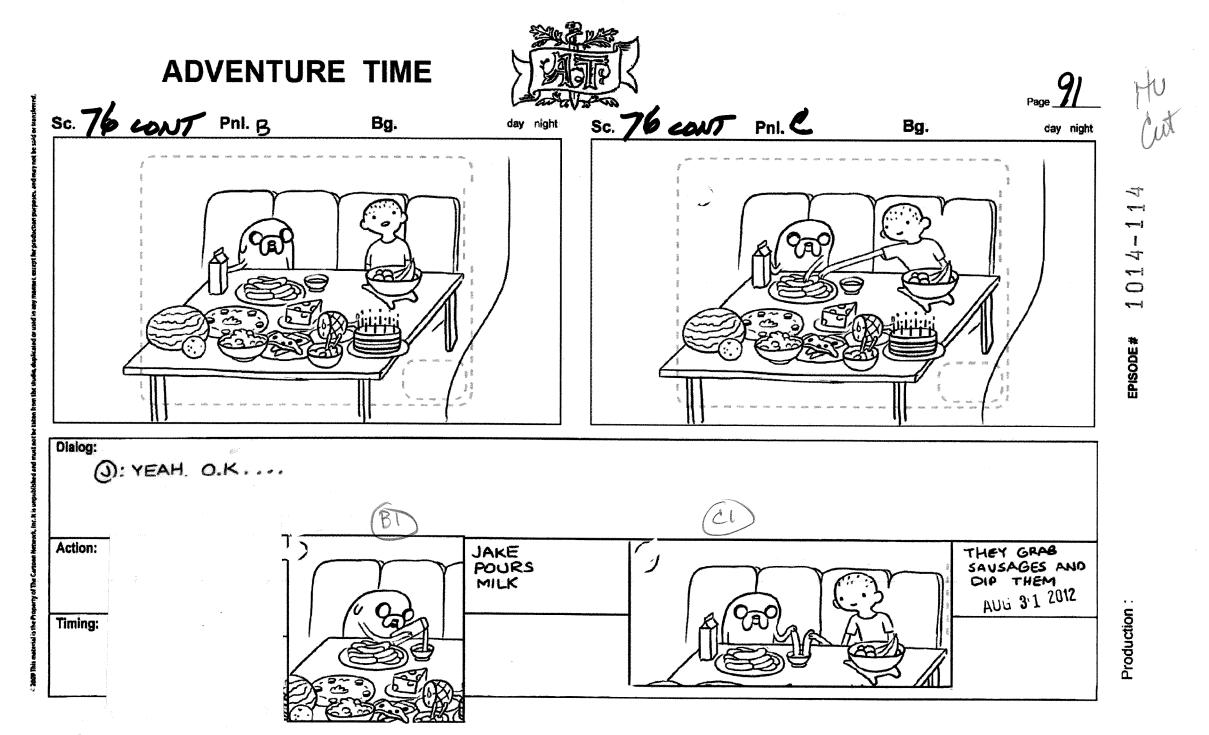




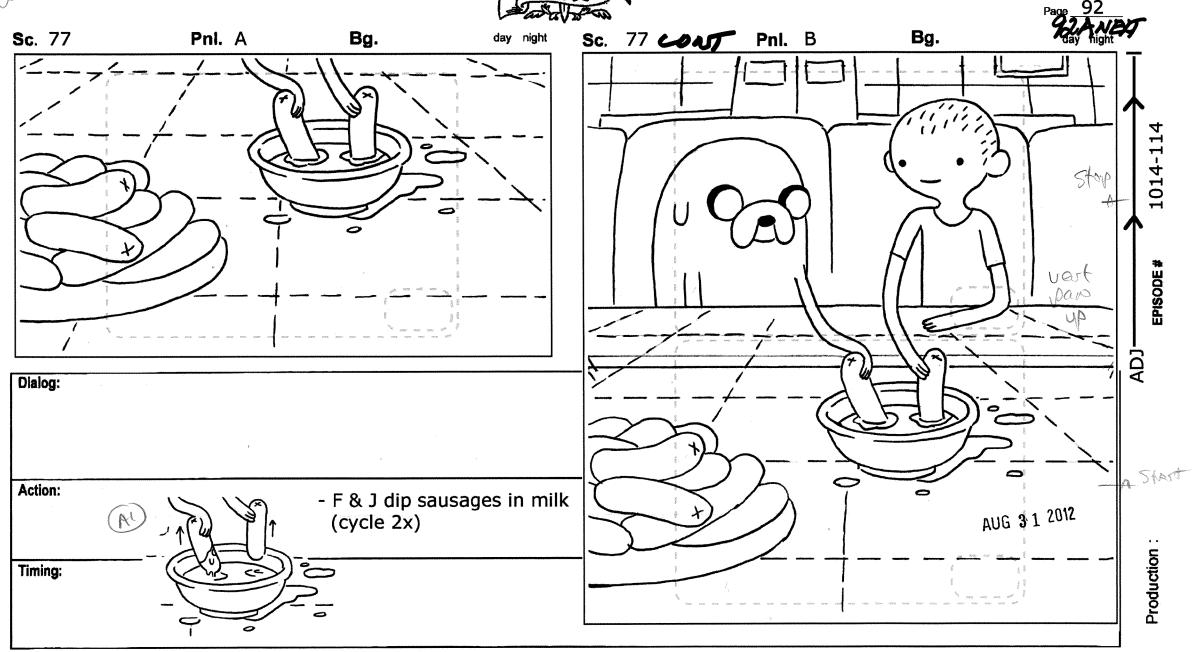


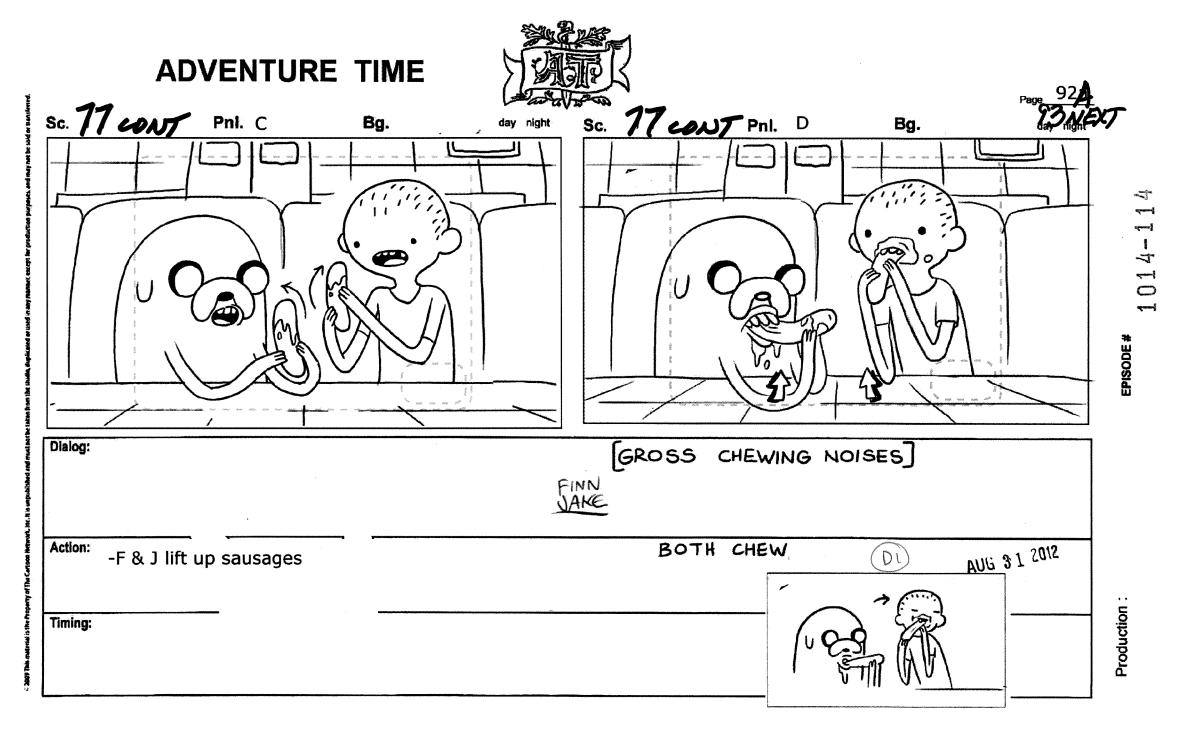
Production:

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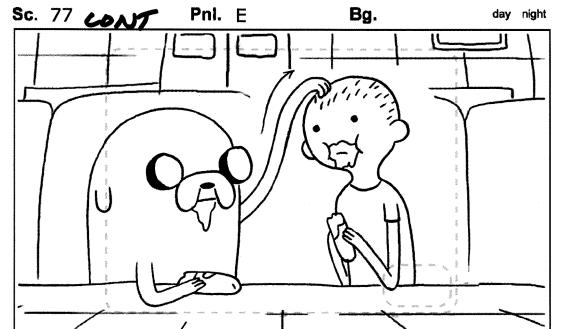


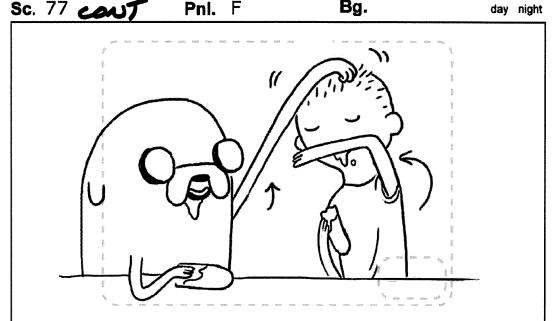






ADVENTURE TIME Sc. 77 cout Bg. Pnl. F Bg.

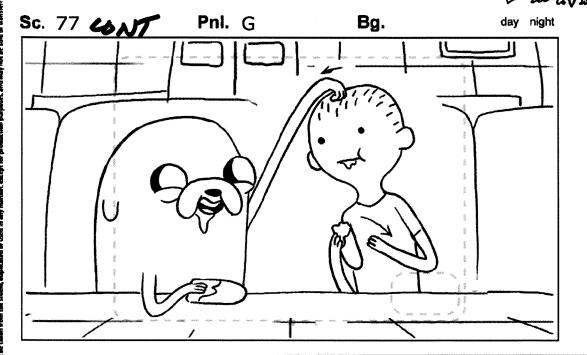




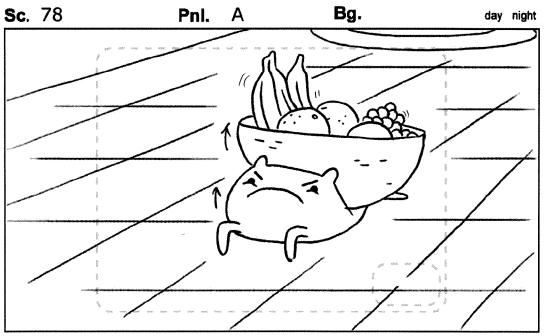
Dialog:	① YOUR HEAD LOOKS WEIRD WITH SHORT -
Action:	(1) GIVES NOOGIE
	(1) GIVES NOOGIE • (F) WIPES MOUTH AUG 3 1 2012
Timing:	

Page 93

NO 50 79



ADVENTURE TIME



Dialog:	(1) HAIR, MAN .	():(0/s) FEELS LIKE A PEACH LITTLE DUDE: [GRUNTS] AUG 3:1 2012
Action:	· · · · · · · · · · · · · · · · · · ·	A
Timing:		

1014-114

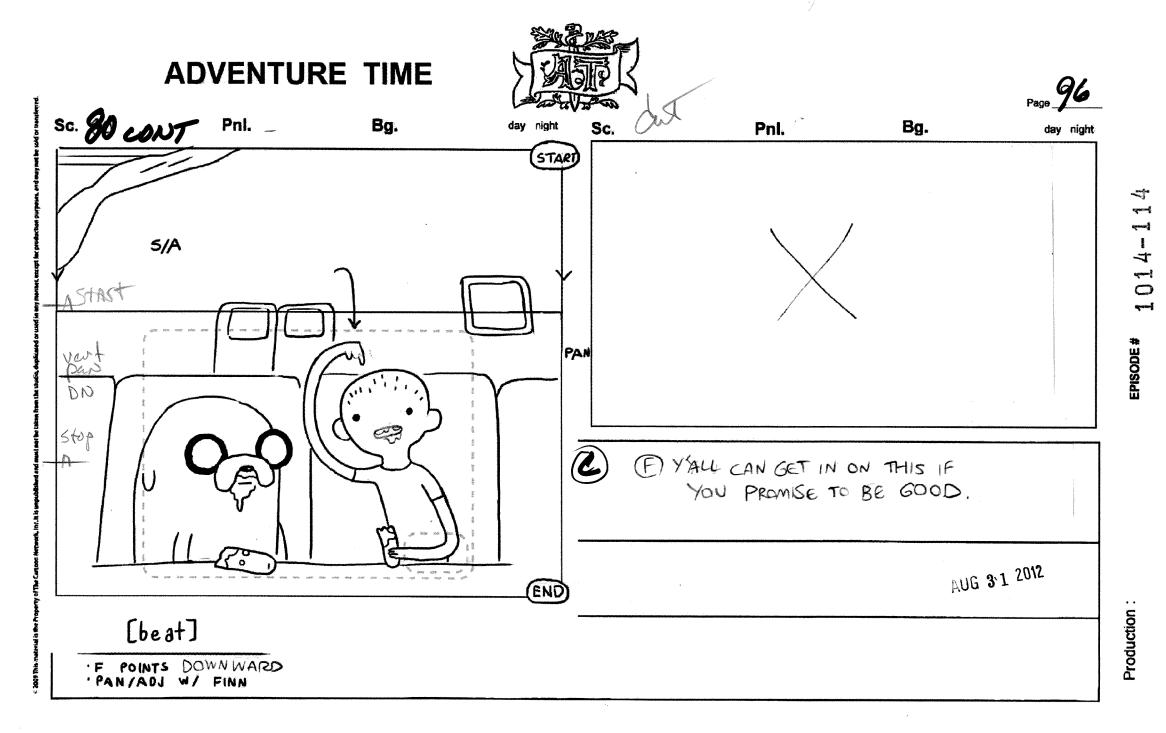
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EPISODE #

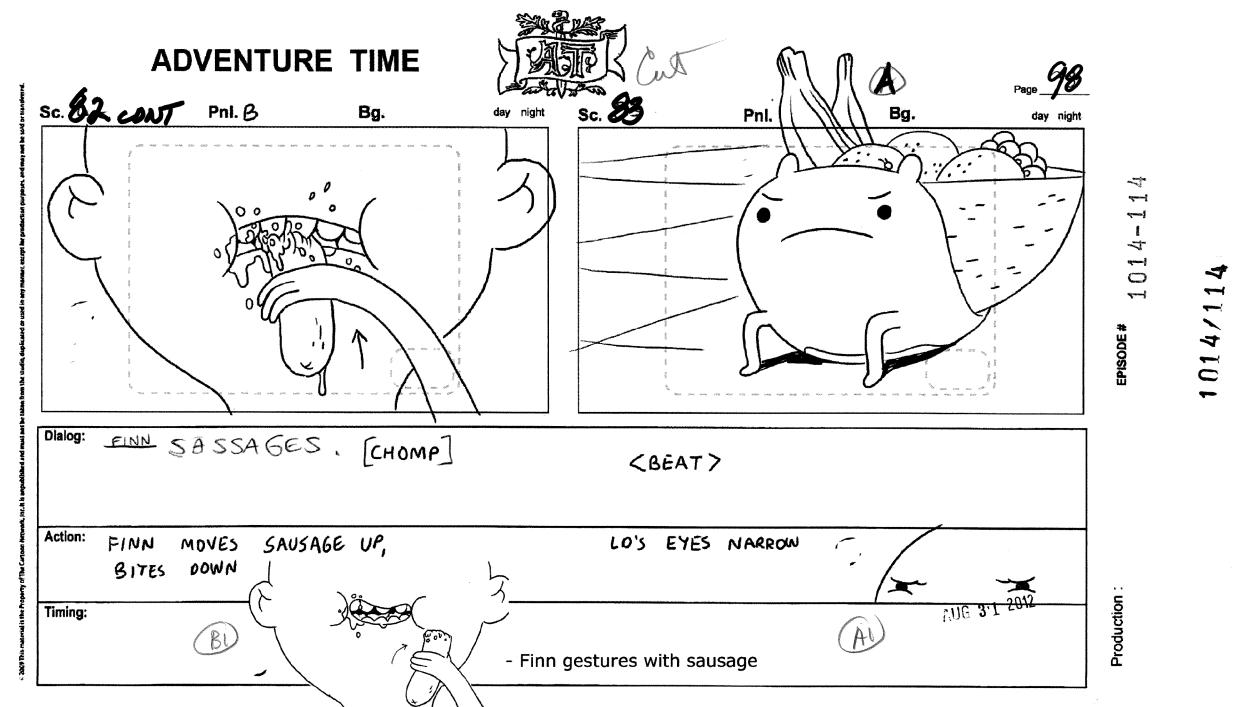
ADVENTURE TIME Sc. 80 cont Pol. B Pnl. A Bg. Bg. S/A Dialog: F HEY! LITTLE DUDG! LD: (O/S) (Grunting) Action: -F WAVES TO GET LD'S ATTENTION AUG 31 2012 Timing:

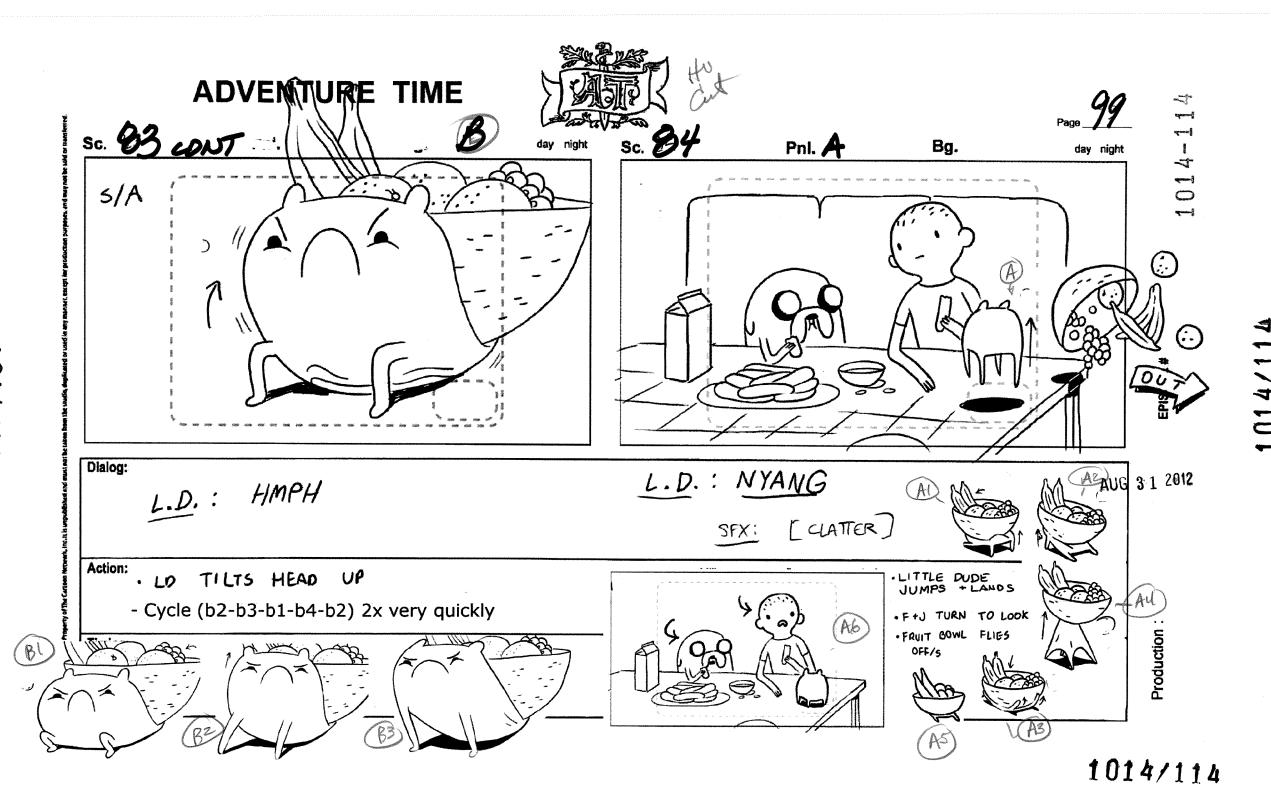
Production:

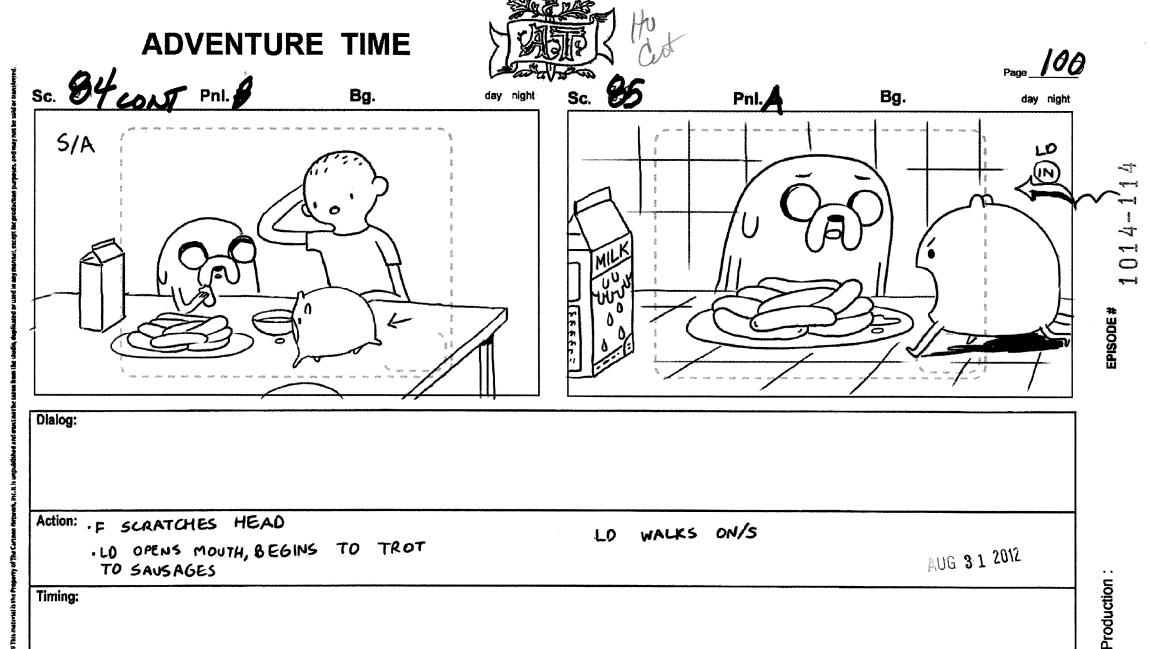


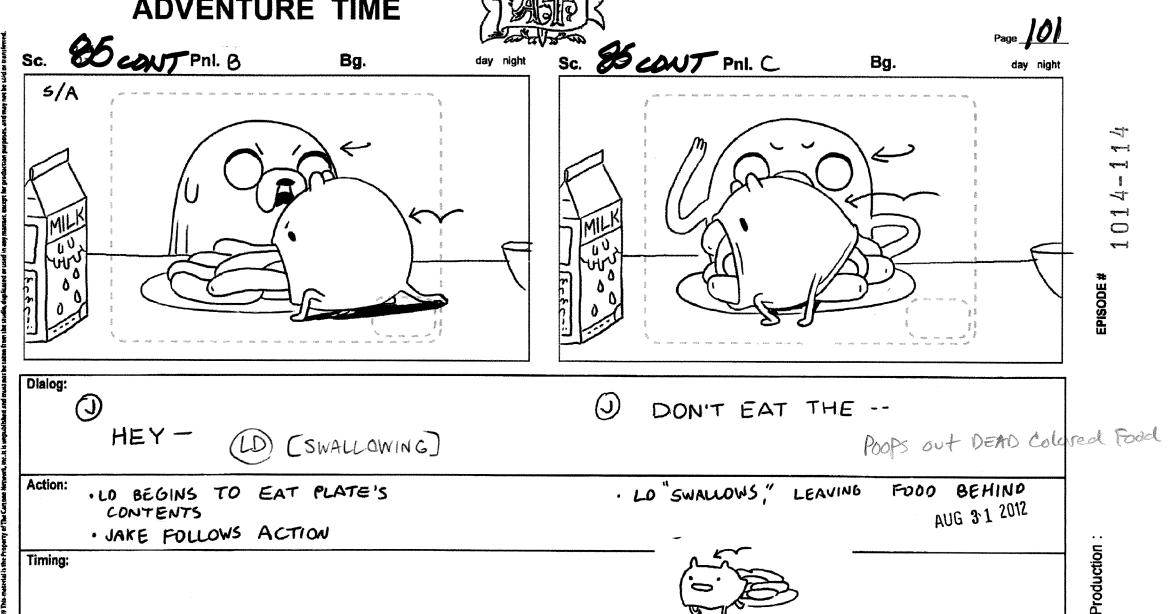
ADVENTURE TIME Sc. 8/ Pnl. A Bg. day night Bg. 014-EPISODE # Dialog: (MONTHFULL) ONLY GOOD BABIES GET LD: (Grunts) Action: - LO Trues TO BUDGE THE FRUIT BOWL OFF.
- BOWL LIFTS A BIT WITH EACH ATTEMPT FINN SAUSAGE AS HE MASHES SPEAKS 31 2012 -FRUT SHAKES A LITTLE ON EACH PUSH Timing:

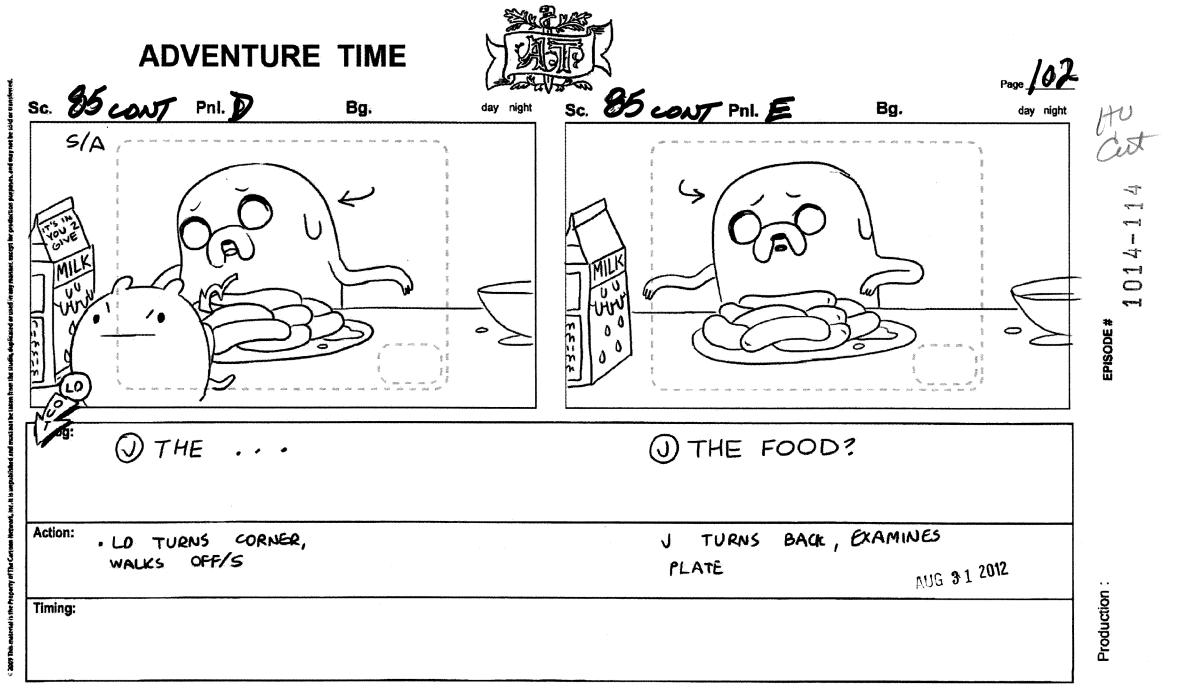
1014/114

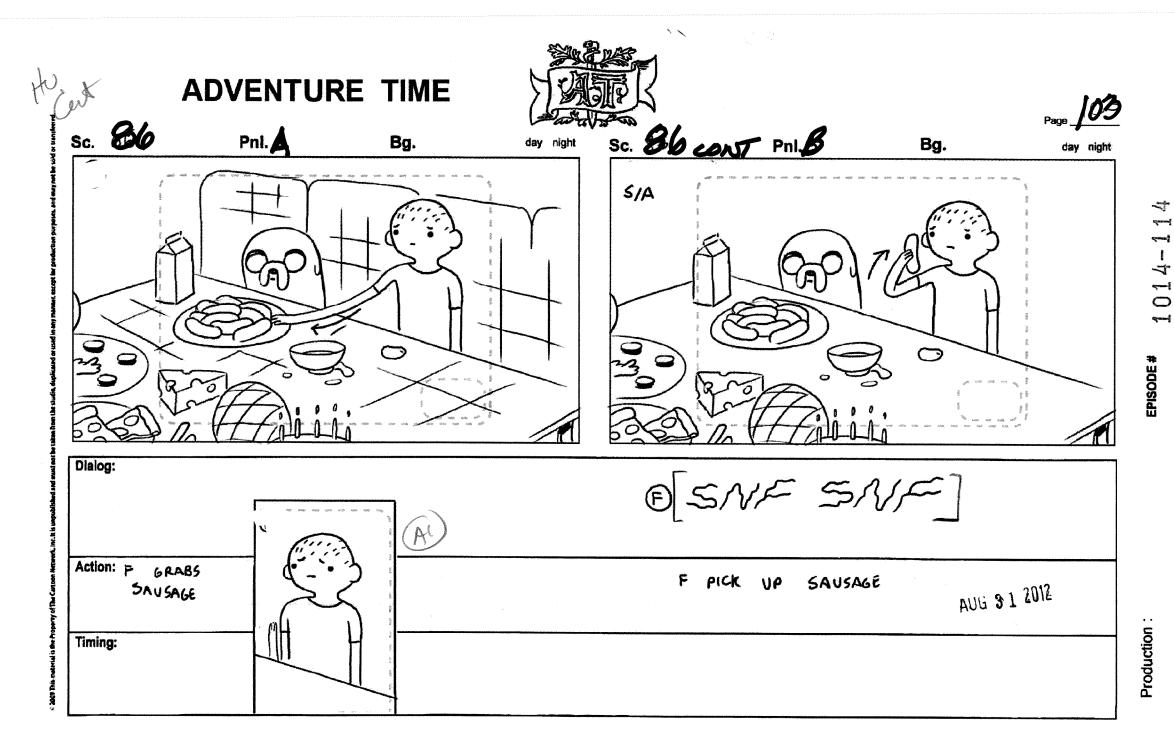




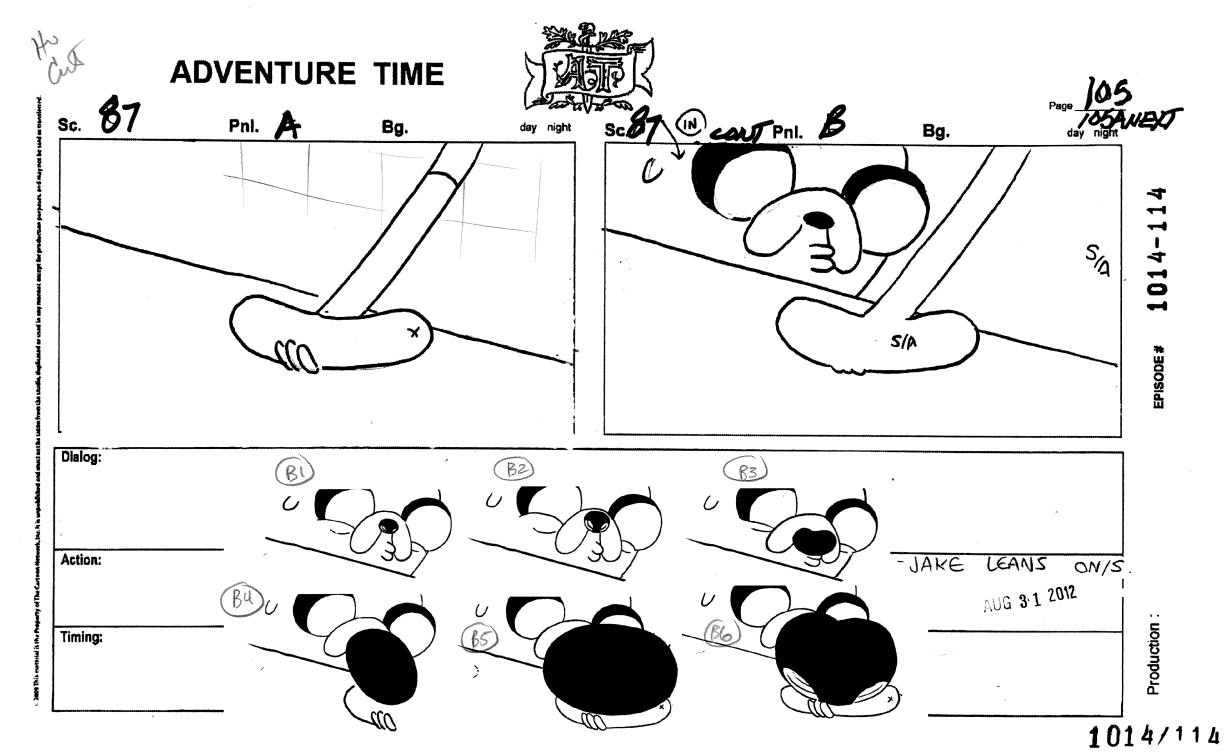


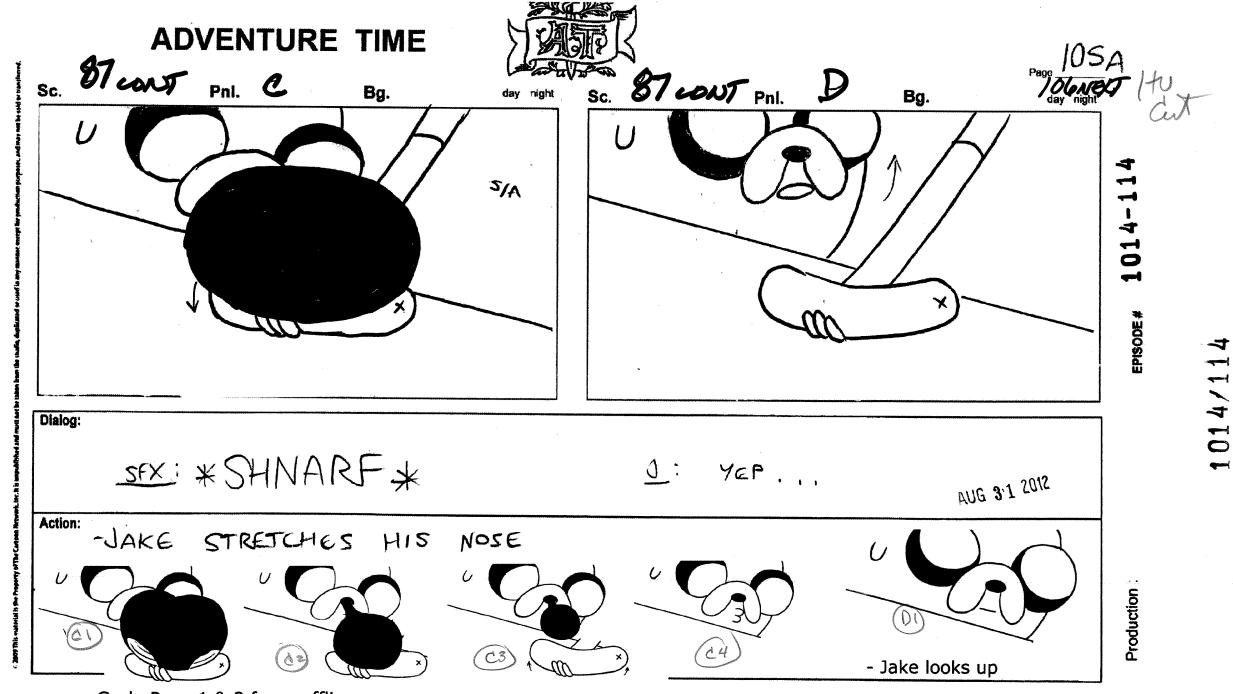




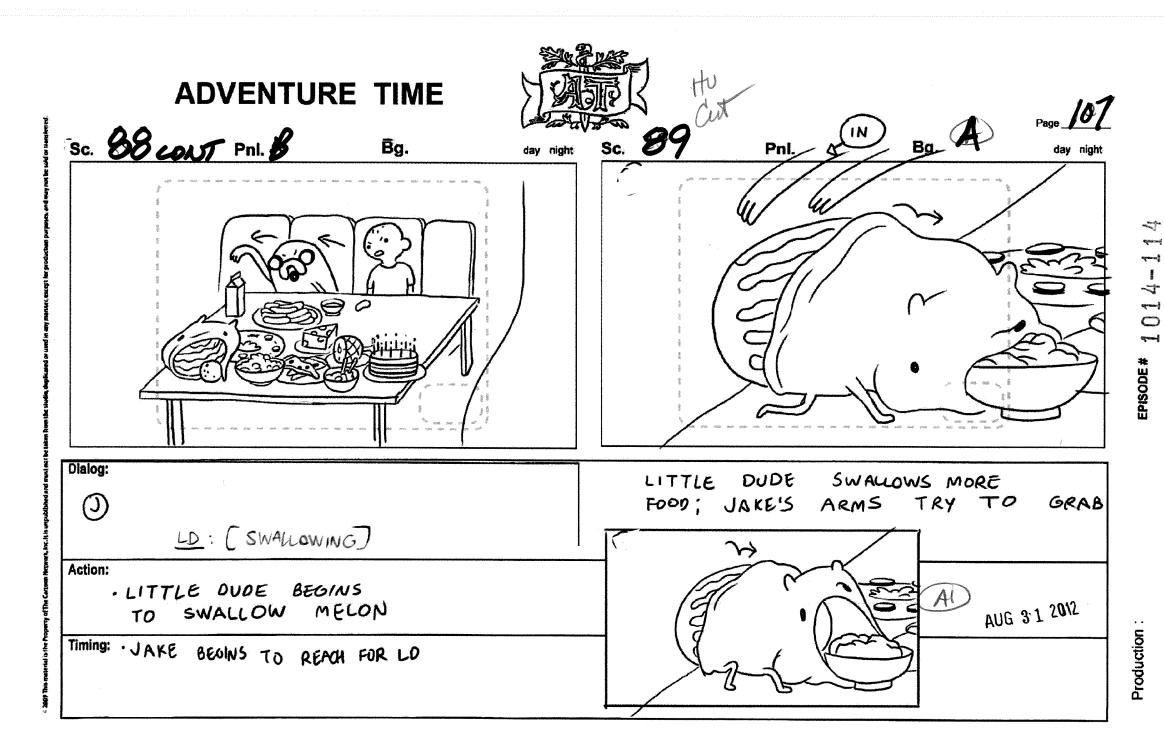


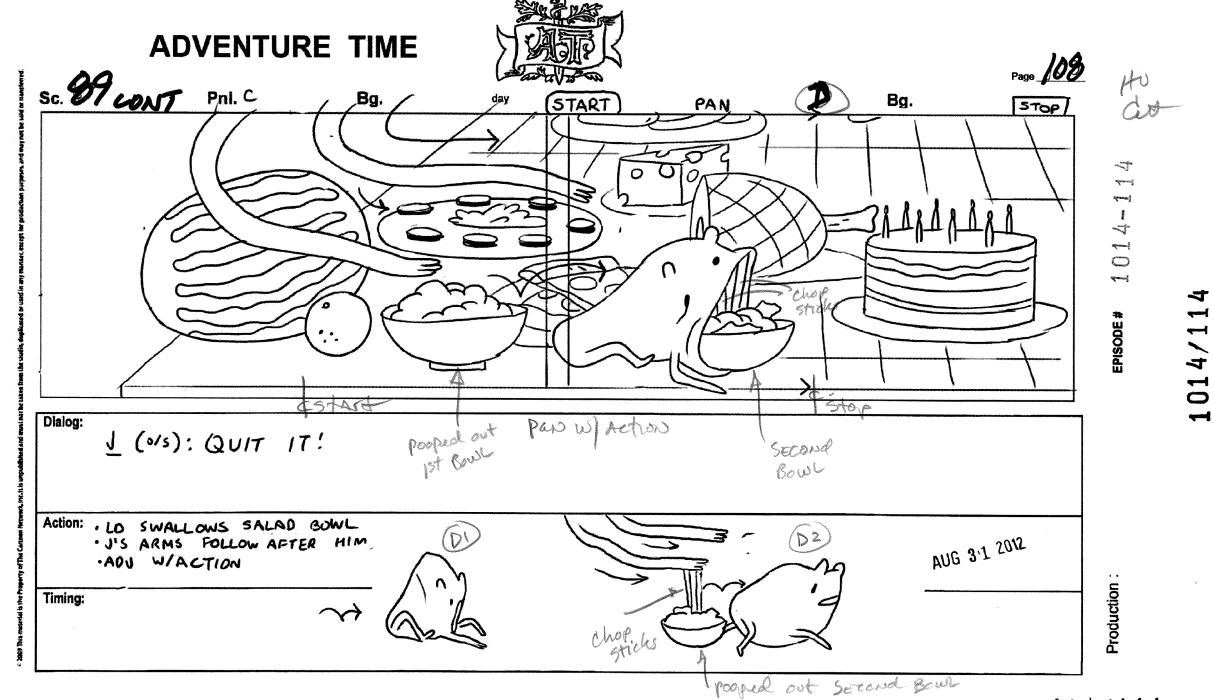
ADVENTURE TIME Sc. Blocont Pnl. C Sc. 86 CONT Pril D SIA Dude he turned it into poo! This is poo Now! Smell IT! (F) (vomits IN MOUTH ALITTLE) Action: · FINN GRIMACES, TURNS AWAY SHAKES SAUSAGE, AUG 3'1 2012 'J TILTS HEAD Timing: · shakes sausage





- Cycle Pose 1 & 2 for snuffling

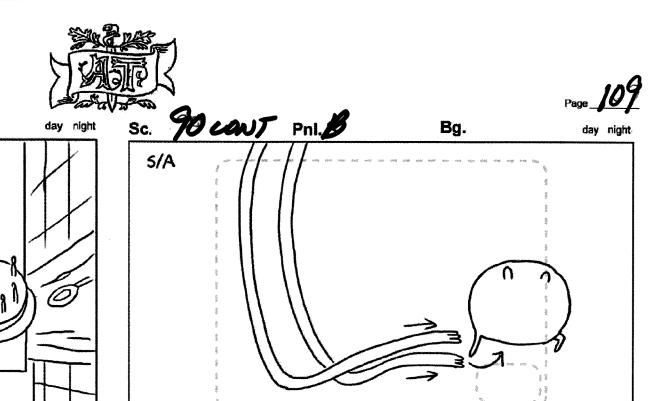






Bg.

Pnl.



Action: BIRD'S EYE VIEW OF TABLE

LO ABOUT TO SWALLOW CAKE

. J'S HANDS TRAIL LO

. LO ENVELOPES CAKE

. J'S ARMS TRAIL

AUG 3:1 2012

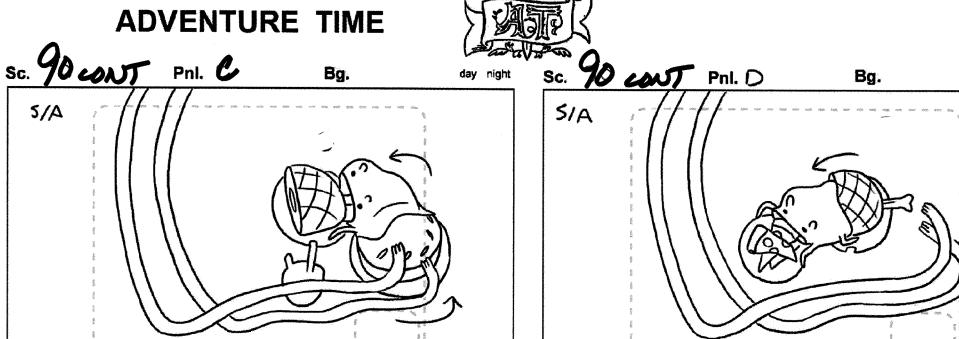
Timing:

Production:

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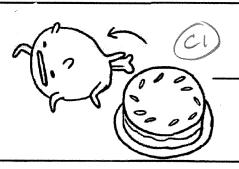
day night

Dialog:

Action:

Timing: LD PASSES CAKE

CAKE'S CANDLES NOW
EXTINGUISHED, TIPPED OVER . LO SWALLOWS MEAT



LD PASSES MEAT, SWALLOWS PIZZA JAKE'S ARMS CONTINUE

L0'5 PATH



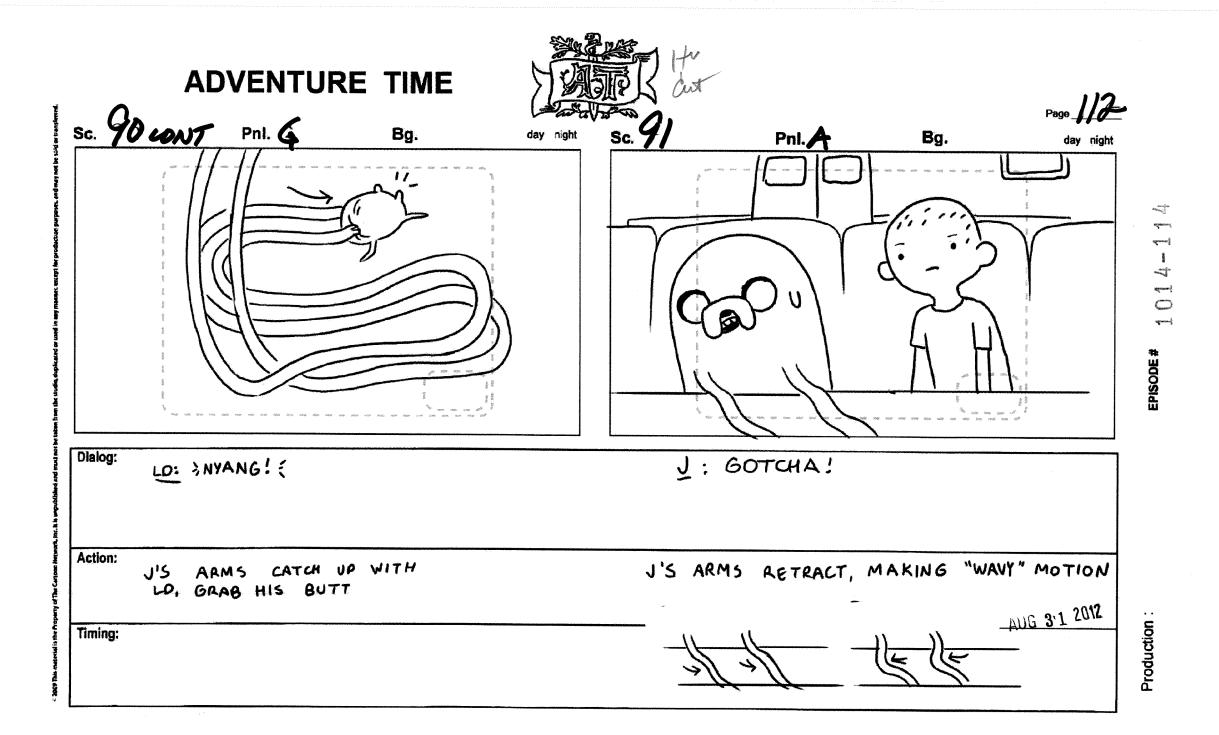
AUG 3-1 2012

Page 110

014-

EPISODE#

ADVENTURE TIME Sc. 90 cont Pal. E Sc. 90 CONT Pol. F Bg. S/A S/A 6 Dialog: Action: 1 ·LITTLE OUDE PASSES PIZZA · LO SWALLOWS, PASSES CHEESE AUG 31 2012 . LO EATS CANAPES - TURNS CORNER WHILE ONTOP OF . J'S ARMS TURN CORNER, PLATE STILL POLLOWING Timing: LD



Timing:

5/A Dialog: JALL POILS LITTLE dude UP FA JAKE'S ARMS FINISH RETRACTING, APPEAR ON'S HOLDING LD BY Action: AUG 3:1 2012 THE BUTT

ADVENTURE TIME

Sc. 91 CONT Pnl. B

14114

Production:

Bg.

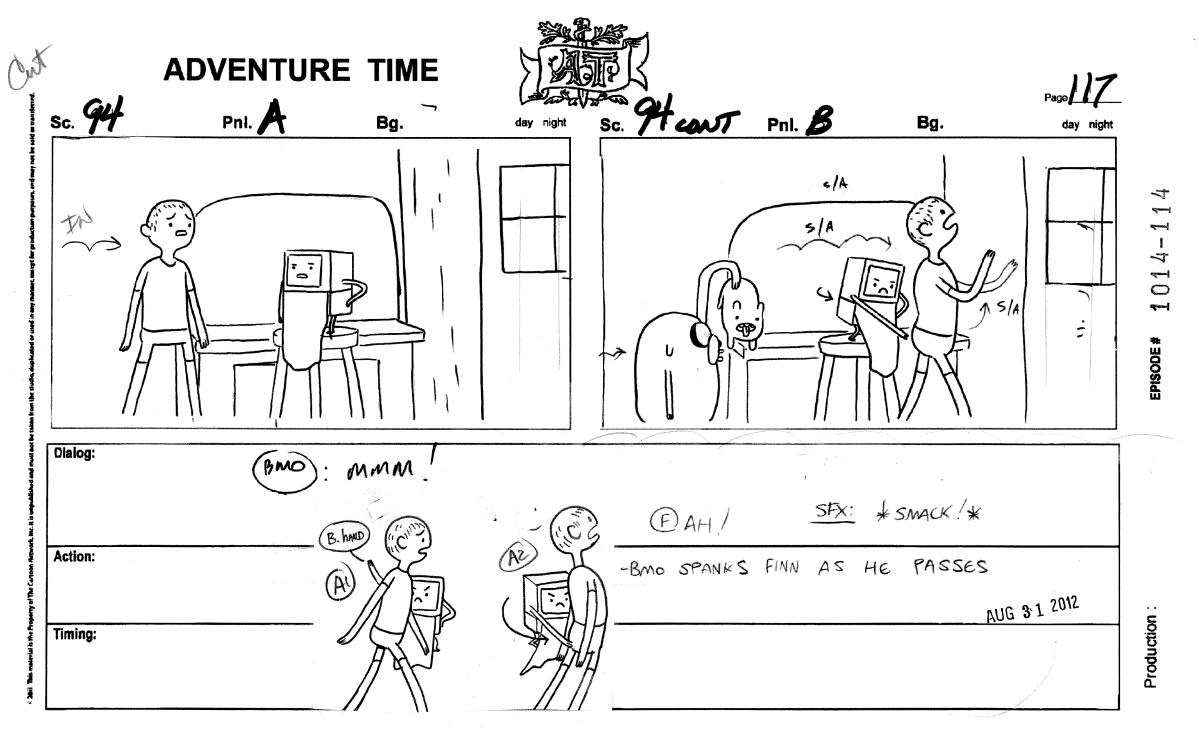
day night

Pnl.

ADVENTURE	TIME		配以此			Page 114
Sc. 91 CONT Pril. C	Bg.	day night	Sc. 92	Pnl. 🖊	Bg.	day night
S/A	HIWA AND AND AND AND AND AND AND AND AND AN		C			
Dialog: ① OH, LITTLE DEEZY WHAT AM I GONNA DD WITH YOU				FEADY FOR BED.	To an annual service and an annual service a	3 3 1 2012
Timing:					***	

EPISODE #

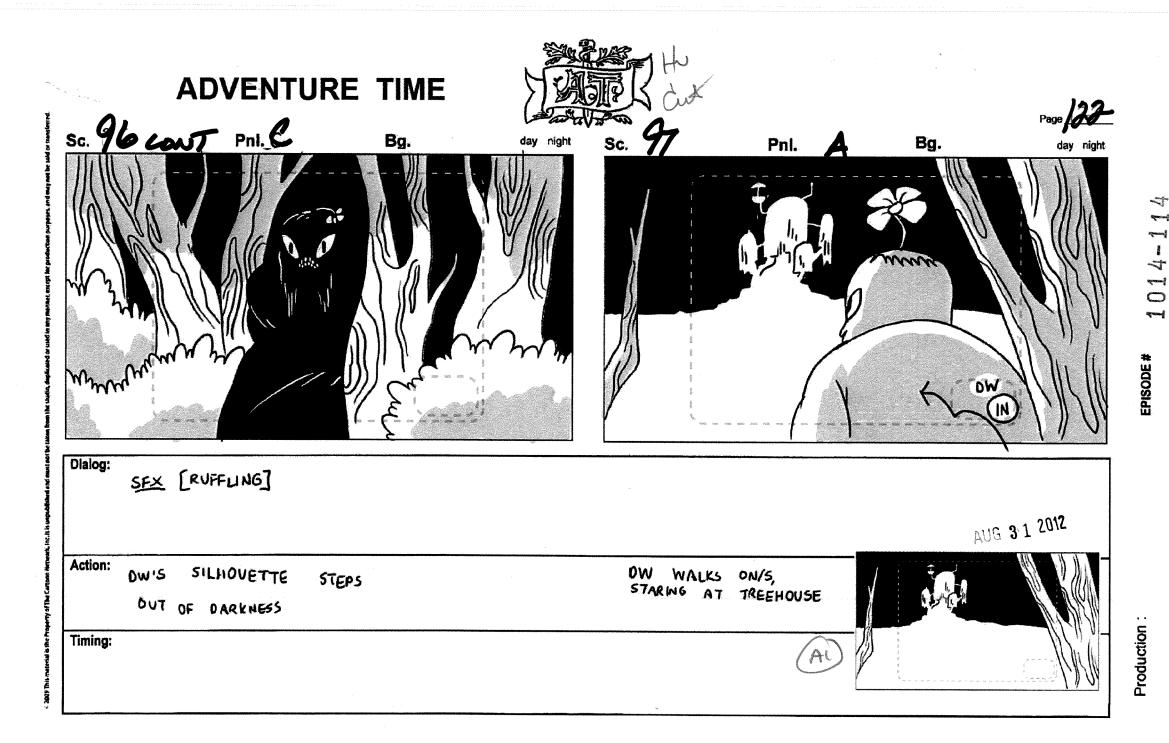
ADVENTURE TIME	Page 116	7
Sc. 93 can T Pnl. B Bg. Dialog:	day night Sc. 13 CONT Pnl. day night	EPISODE# 1014-114
Action: F+J stand up and walk off of Timing:	AUG 3.1 2012	Production :



ADVENTURE TIME			Page
Sc. 94 CONT Pol. C Bg.	day night Sc.	HEAUT PAIL D	Bg. day night
5/A 5/A		s/A	5/A
Dialog:			
(5): BMO hit you on the butt.		BMO-	(3):(0/S) HEHEHE.
Action:			
			AUG 31 2012
Timing:			

0.1	ADVENTURE							Page <u>///</u> 9
Sc. 74 c	ONT Pol.E	Bg.	day night	Sc.		Pnl	Bg.	day night
	5/A			Store	Diag T.	S/AF) panel (Bi-DAC	- setup)	
Dialog:	4-5/4							
Action:	· · · · · · · · · · · · · · · · · · ·	- Pus H INTO	WINDOW TO NEXT	IMAGE	·		AUG	3.7 5015
Timing:						enter de transcriber a como de seguina de la companya de la companya de la companya de la companya de la compa		

•	ADVENTURE	E TIME				Page 121
Sc. 96	Pnl. A	Bg.	day night	Sc. 96 cont	Pnl Bg.	day night
Dialog:				SFX : [RUSTLING]]	
			THE PARTY OF THE P	DW: ((Breathing heavy)	
Action:			and the second s	DIRT WIZARO'S APPEAR	EYES	AUG 3 1 2012
Timing:						

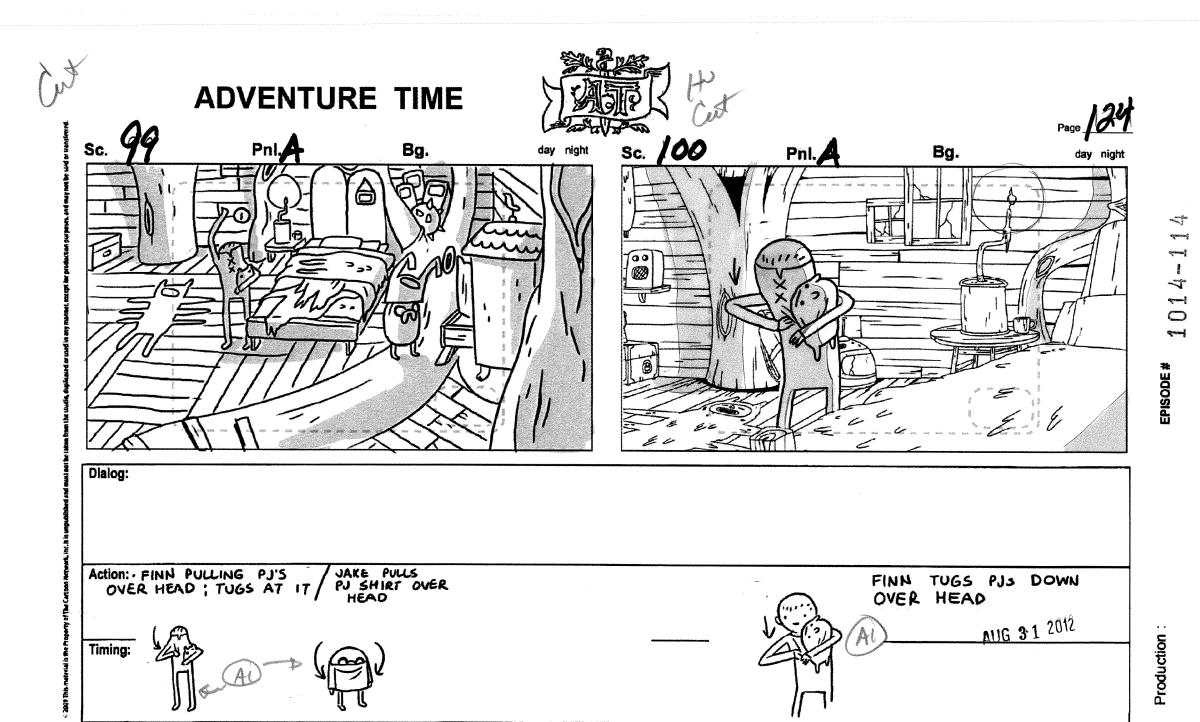


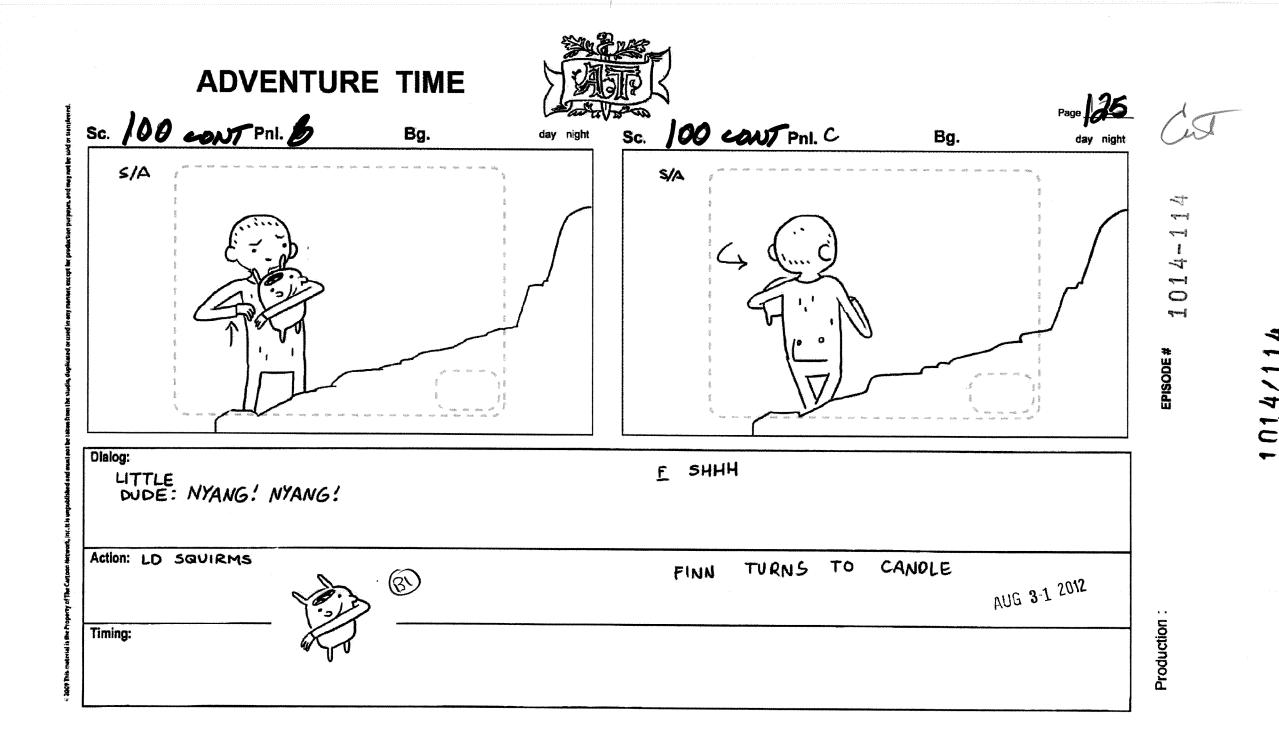
ADVENTURE TIME Sc. 97 cont Pol. B Bg. Pnl. A Bg. S/A Dialog: DW: [HEAVY BREATHING CONTINUES] OW [HEAVY BREATHING] AUG 3:1 2012 Action: WIZ WALKS FORWARD-BG MOVES BEHIND DW CONTINUES TO STEP FORWARD HIM, GROWING Timing: Incréasingly DISTANT

Production :

014-

1014/114





bx

ADVENTURE TIME



Page 126

Sc. O Pnl. A Bg. day night

Sc. 10 cours Pni. Bg. day night

101

Dialog:

GOTTA CHILL ...

LITTLE DUDE: NYANG! NYANG!

Action:

F APPROACHES BEDSIDE CANDLE IN FG

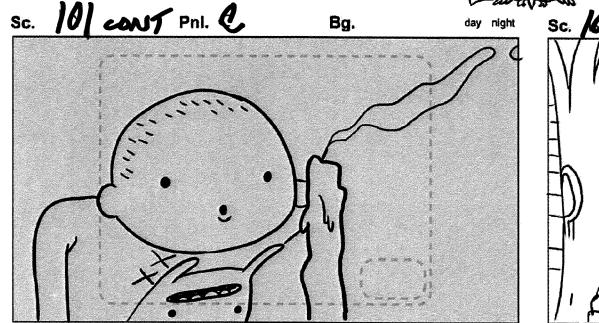
F STEPS INTO FOREGROUND IN FRONT OF CANDLE

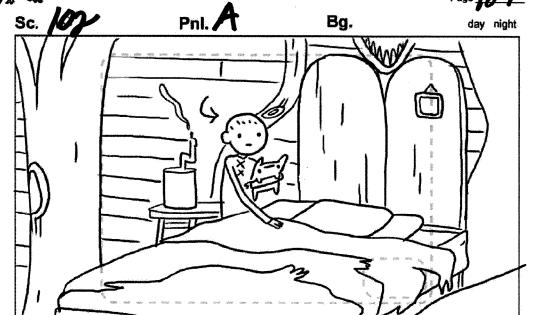
AUG 3:1 2012

Timing:

ADVENTURE TIME







Dialog: FINN : [PF00000]

LITTLE DUDE: NYANG! NYANG!

· FINN TURN T

Action:

. FINN BLOWS OUT

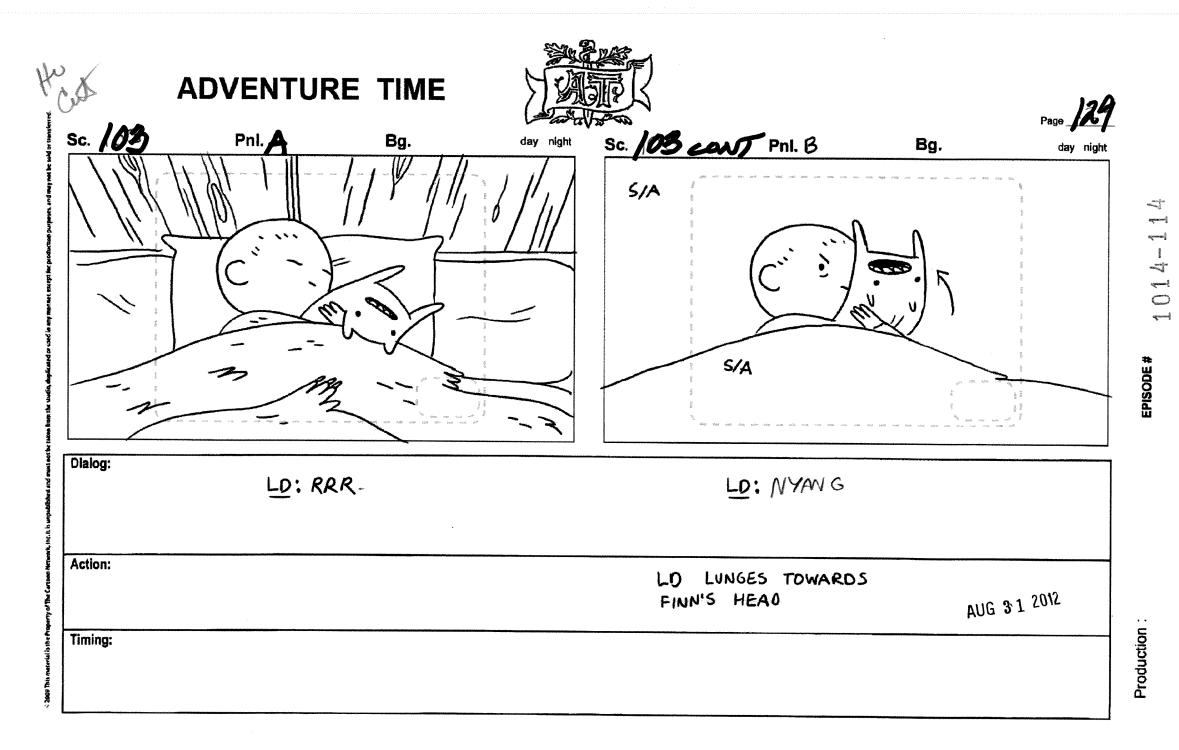
CANDLE .LIGHT IN ROOM GOES OUT

Timing:



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C	_
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}	3
4	_

Sc. Deput Pril Bg. day right S/A S/A S/A Dialog: FINN CLIMBS IN BED F+ LITTLE DUDE SETTLE IN BED Action: PINN CLIMBS IN BED SETTLE IN BED	ADVENTURE	TIME	T.A.			Page 128
S/A S/A Dialog: FINN CLIMBS IN BED F+ LITTLE DUDE SETTLE IN BED SETTLE IN BED	ic. 107 CONT Pril.B	Bg.	day night S	E BY CONT Pol. C	Bg.	1.1.
Action: PINN CLIMBS IN BED F + LITTLE DUDE SETTLE IN BED NIG 3:1 2012				S/A	440 (300 940 ASS 1410 1410 1410 1410 1410 1410 1410 14	EPISODE # 1 0 4 1 1 1 1 1
Fiming:	Action: FINN CLIMBS IN BED				AUG 3	Production :



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AI	OVENTURE TIME				Page /30
Sc. 103 can	TPnl. & Bg.	day night	Sc. 103 cort Pnl. D	Bg.	day night
5/A	A			3 A	
Dialog:			LD: (MUFFLED) NYANG.		ingenantum senggi ilikupa
Action: FINA	U SQUEEZES TIGHTER OF	J	Finn Roccs	OVER ON HIS BACK AUG 3	₃₋₁₋₂₀₁₂
Timing:					

Production:

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EPISODE #

1014/114

Production:

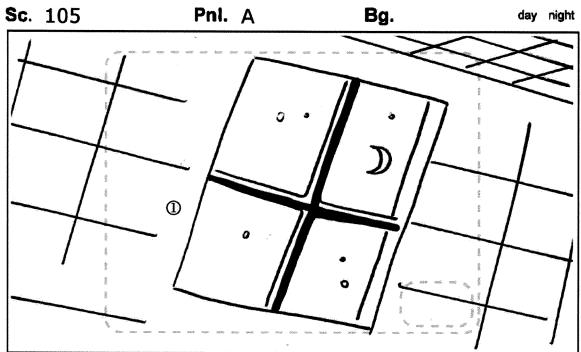
Page 131

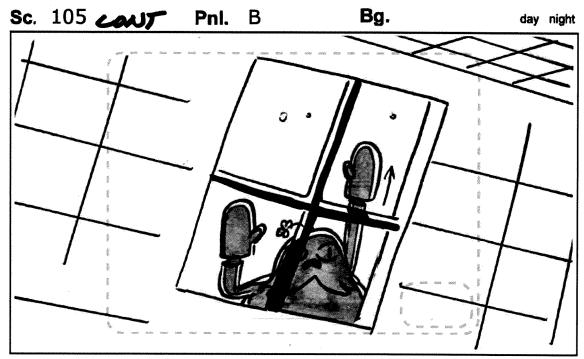
TUT 47111

ADVENTURE TIME



Page <u>132</u>





Dialog:

DW: (Struggling)

Action:

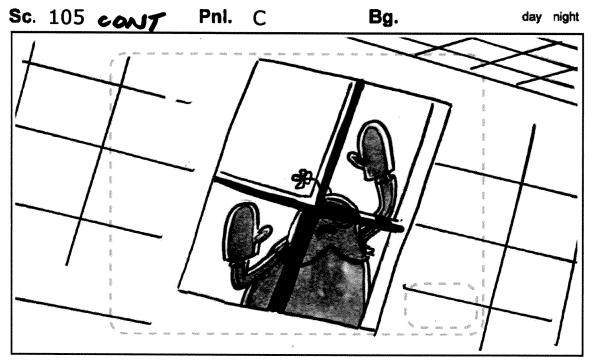
- DW quickly climbs past window

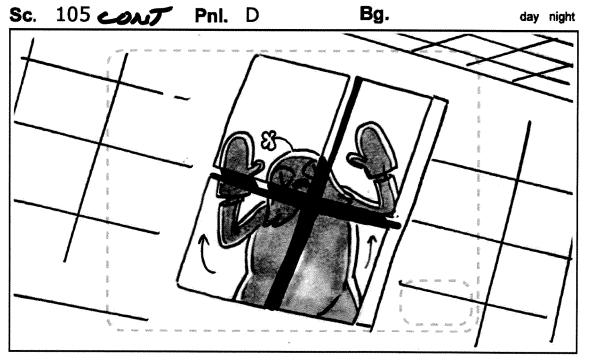
Timing:

ADVENTURE TIME



Page 133



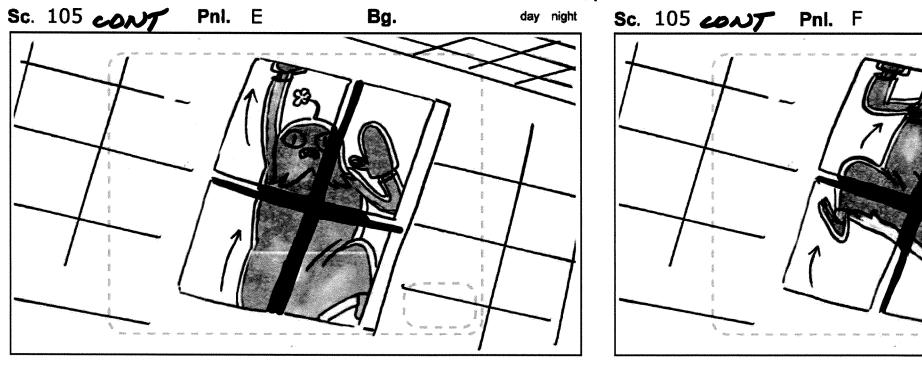


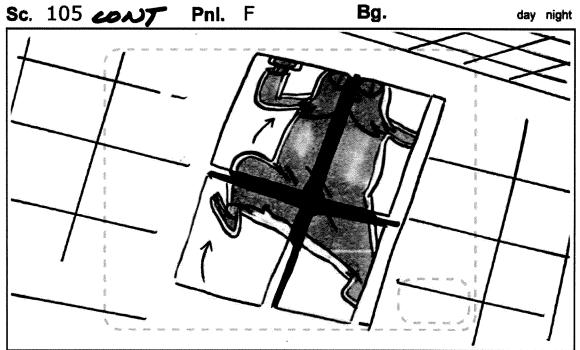
Dialog:	
Action:	
	AUG 3:1 2012
Timing:	

ADVENTURE TIME



Page 134





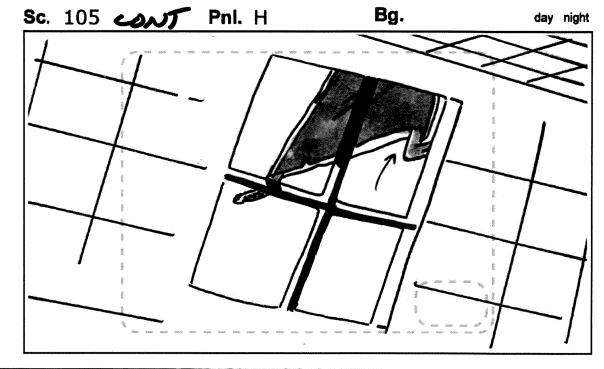
Dialog:	
Action:	ANC 3.1 5015
Timing:	

ADVENTURE TIME



Page <u>135</u>

Sc. 105 CON Pni. G Bg. day night



Dial	og	

014/

Action:

AUG 3:1 2012

Timing:

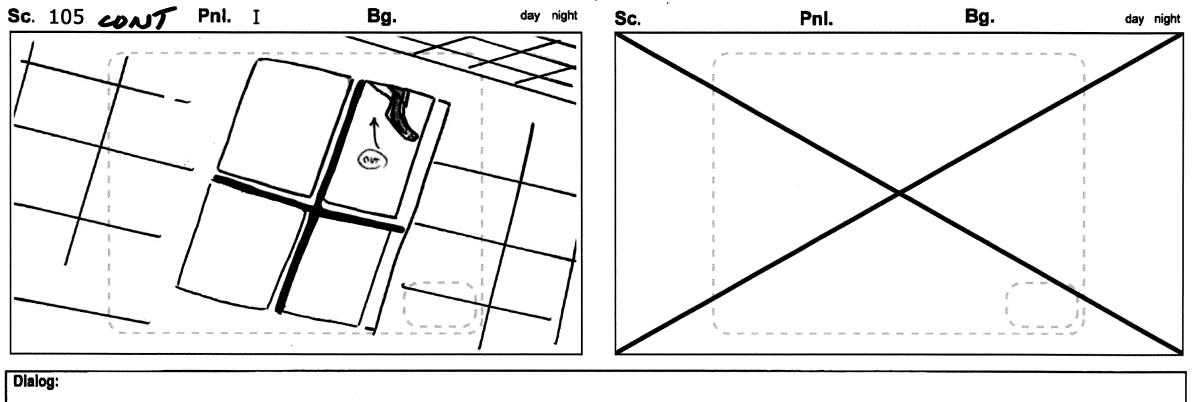
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Timing:

ADVENTURE TIME



Page 136



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Action: AUG 3-1 2012

EPISODE# 1014-

Page 137

day night

EPISODE#

ADVENTURE TIME



Page 138

Sc. /09	CONT	Pnl. B	Bg.		day night	Sc. 10	9 cont	Pn!	C	Bg.	rage day
				 5/A '			Y	la l] s A
	!			ļ			A V				
Dialog:										7	
	SFx:	*THUD.	SCRATCHING 100E	ARGUND	°~ ¥	(D) N	YUUUUR	ccx\	NOISE (CONTINCES)	

AUG 3.1 2012

FINN OPENS

HIS EYES

Timing:

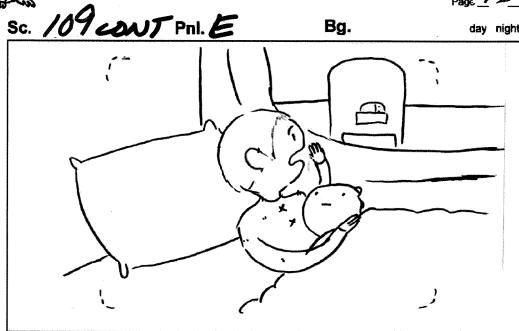
Action:

Timing:

ADVENTURE TIME Sc. 109 WAT Pril.





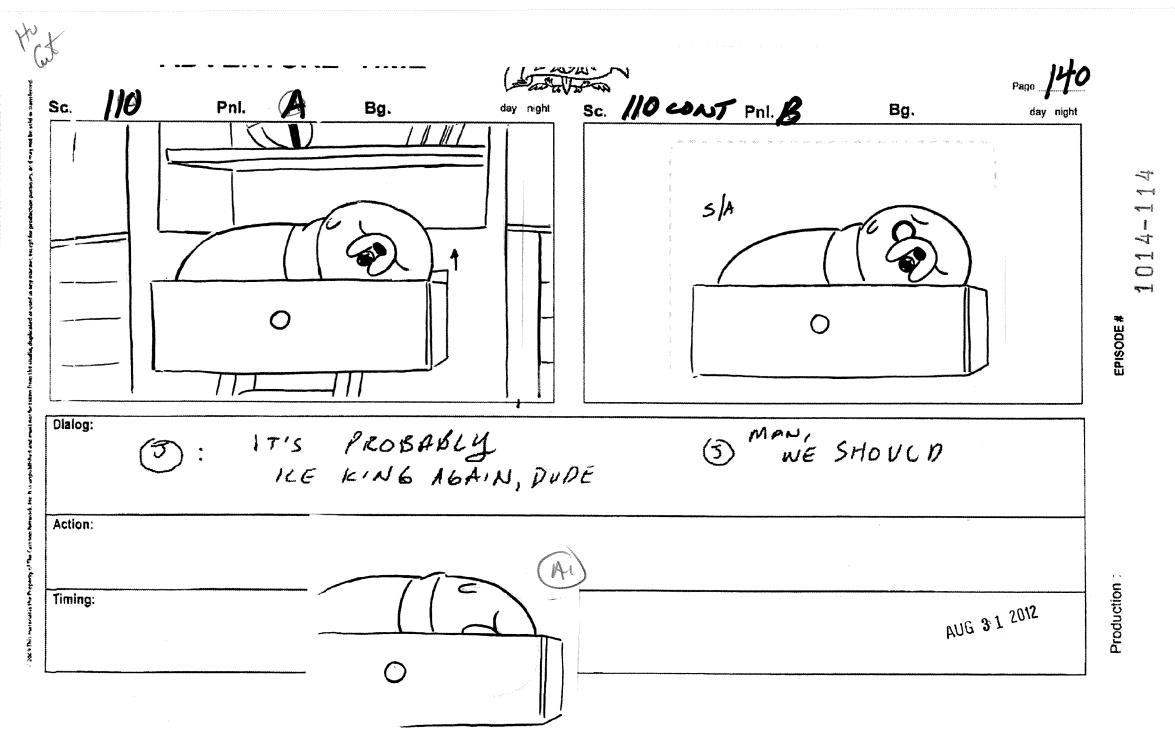


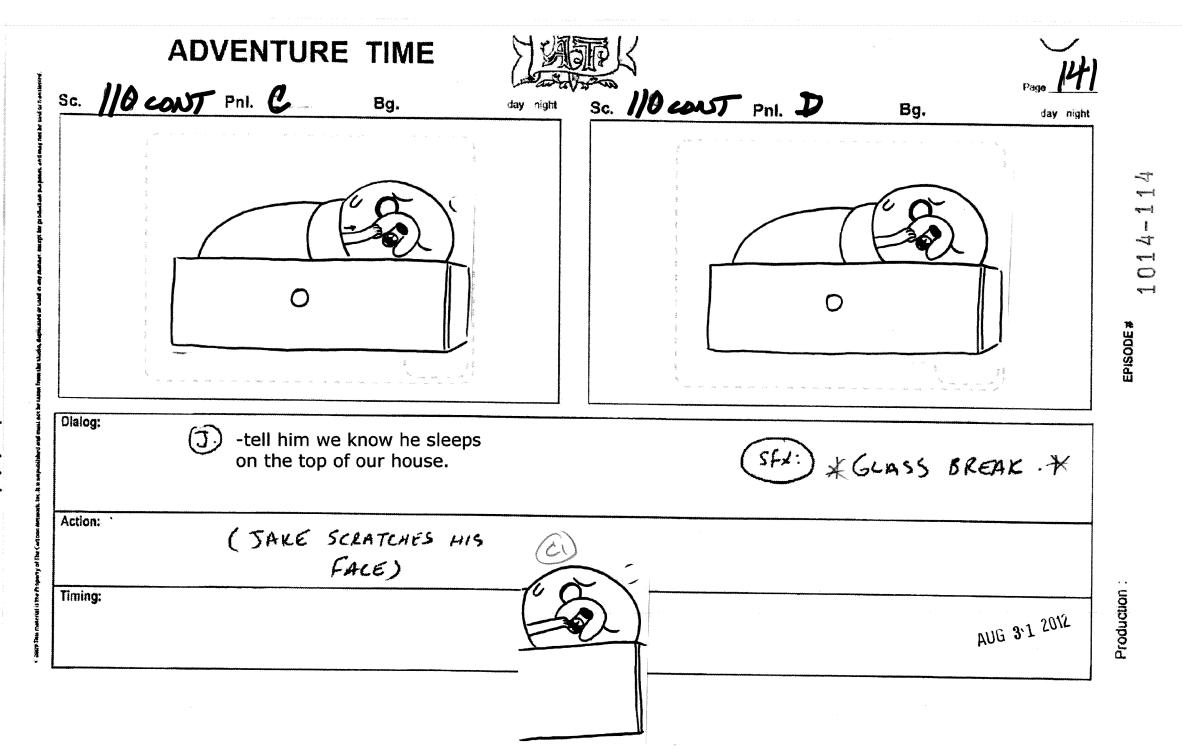
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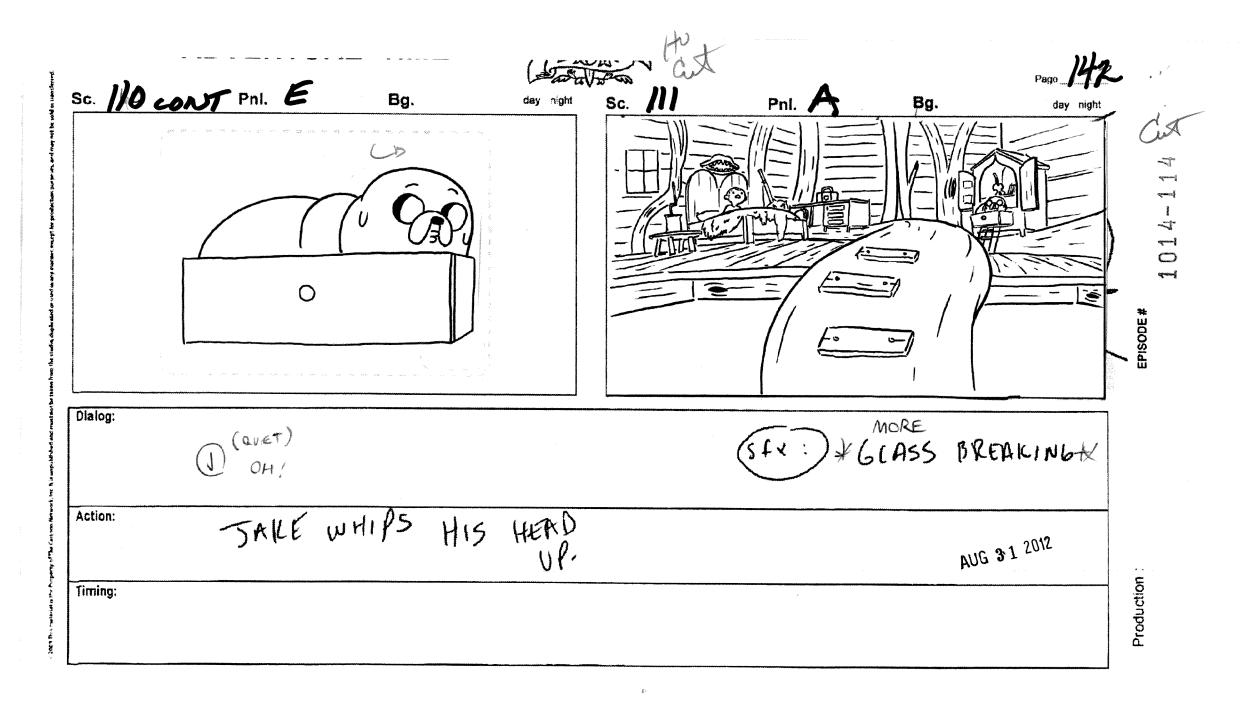
1014/114

Dialog: F: (WHISPER) JAKE, WAKEUP!

SOMEONE'S ON THE HOUSE! (NOISE CONT) SKRITCH SKRITCH Action: AUG 31 20112







40171111

Sc.

Action:

Timing:

Sc.

BUT

Bg.

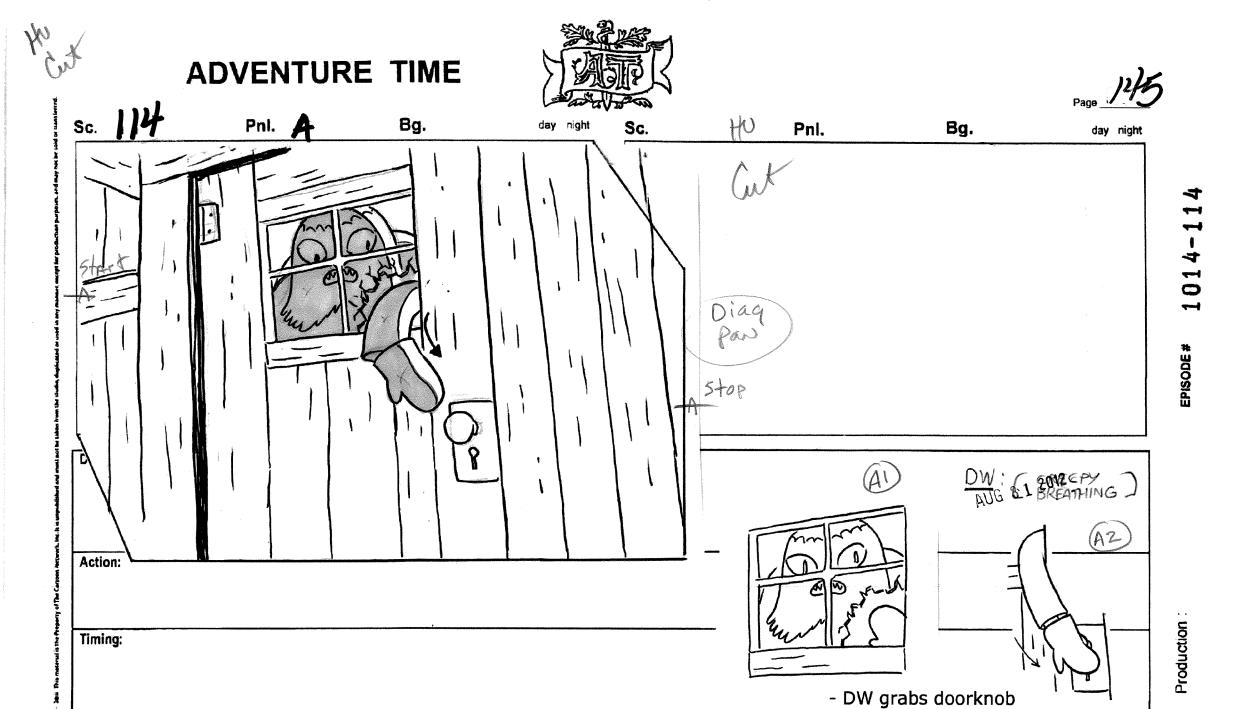
Pnl.

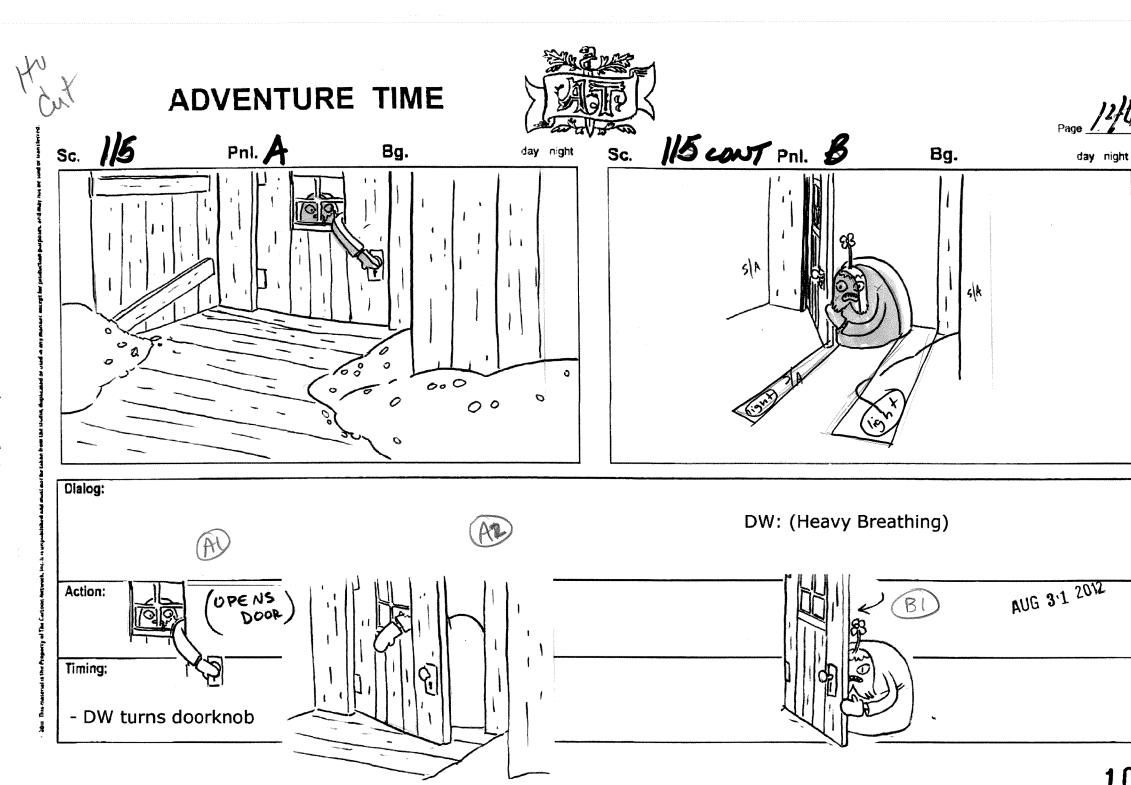
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Production :

AUG 3:1 2012





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EPISODE #

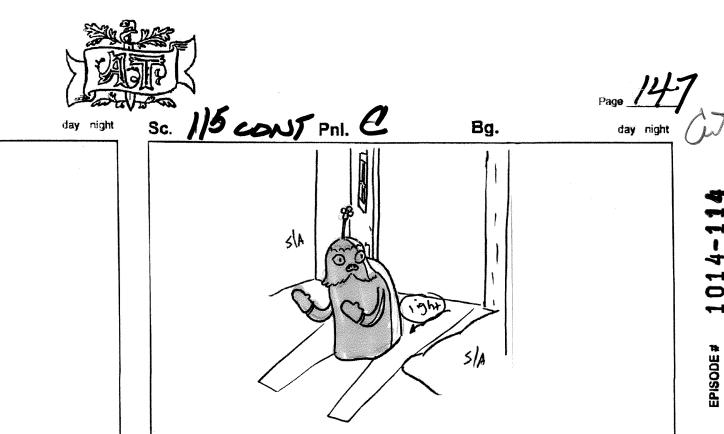
1014/114

Sc.

ADVENTURE TIME

Pnl.

Bg.



Dialog:		-042
	DW: (Breathing heavy)	AUG 3 1 2012
Action:	DW WALKING IN LOOKING AROUND	2
Timing:		

V	*	ADVENTUR	E TIME				Page /4/8	11.
M or wealtern	Sc. 116	Pnl. 🛕	Bg.	day night	Sc. 1/6 CONT Pol. B	Bg.	day night	Au
es seu leur heur deur deur deur de seu geneue en en partieur productien deur productien en de seu par seu en s			Sold Market		5/A			EPISODE # 1014-114
rd and must saft	Dialog:	CD GASP!			LD: CLICKING]			
. Son The neseral is the Property of The Carjons Antweet, Inc. Is a unpublisher	Action: Timing:			BI	B2)	AUG 3:1 2012 LICKS FWN	Production:
						· · · · · · · · · · · · · · · · · · ·	1 11	11111

Timing:

Sc. 117 cout Pril. B

Bg.

ADVENTURE TIME

SLOBBER-COVERED ARMS.

Bg.

Pnl. A

EPISODE #

day night

1014/114

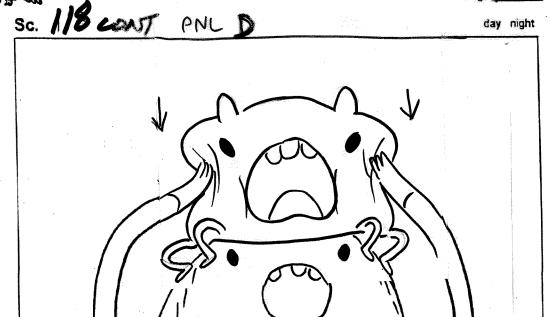


Page <u>150</u> SC. IT CONT Pal. Q Bg. day night Pnl. Bg. day night S/A EPISODE# 1/2 (WHISPER) NO NO NO AUG 3:1 2012 (25) Action: Ady Production: Timing: 1014/114

ADVENTURE TIMI	E 151	
Sc. 118 Pnl. A Bg.	day night Sc. 1/8 CONT Pnl. B Bg. Page 151 day night NEX	5
	eiling)	EPISODE# 1014-114
Dialog:	(F) (HUGE GASP) AUG 3:1 2012(R)	
Action:	- Hat lowers towards Finn's head - Finn grabs LD before he	
Timing:		Production



SC. 118 WAT PALC



EPISODE #

Dialog: (WHISPER) (NO! NOT ON MY HEAD! CYCLE Action: Timing:

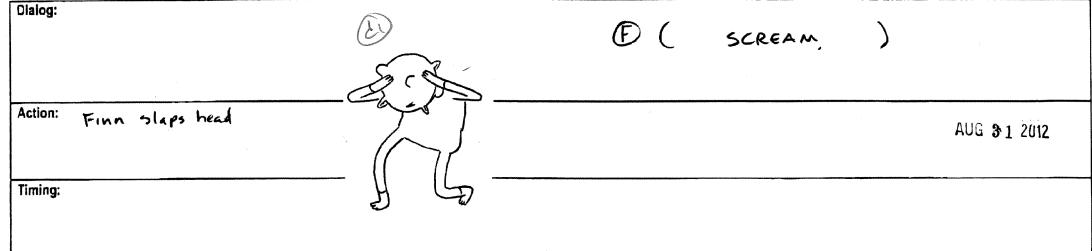
1014/114

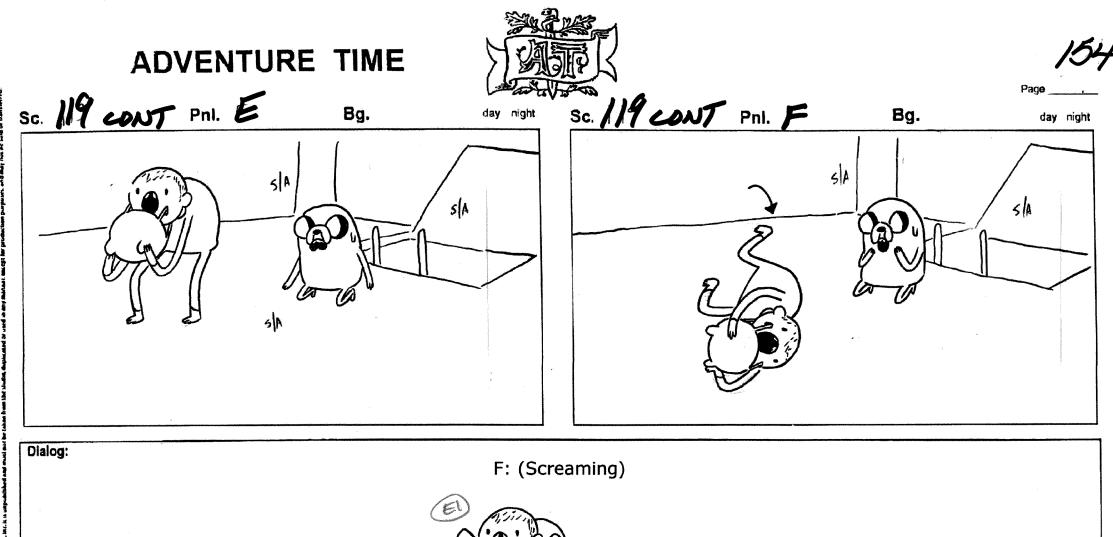
AD'	VENTURE	TIME					Page /52
Sc. 119	Pnl. A	Bg.	day night	Sc. 119 CONT	Pnl. B	Bg.	day night
					5/A		EPISODE # 1014-114
Dialog: P PO O Action: Timing:	H BUNS !	A		E PO	OH BUNS!	! AUC	Production



Sc. 119 CONT Pol. D Sc. 119 CONT Pnl. C Bg. Bg. day night 5/A 5/4 S/A 5/A

014-1 EPISODE #





Action: Finn jumps in place

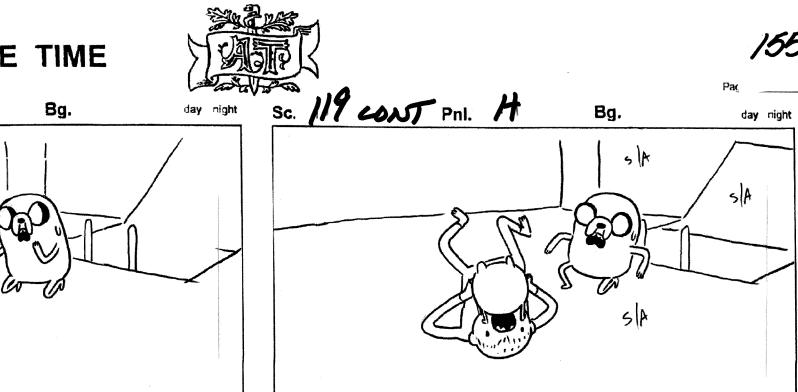
Aug 31 2012

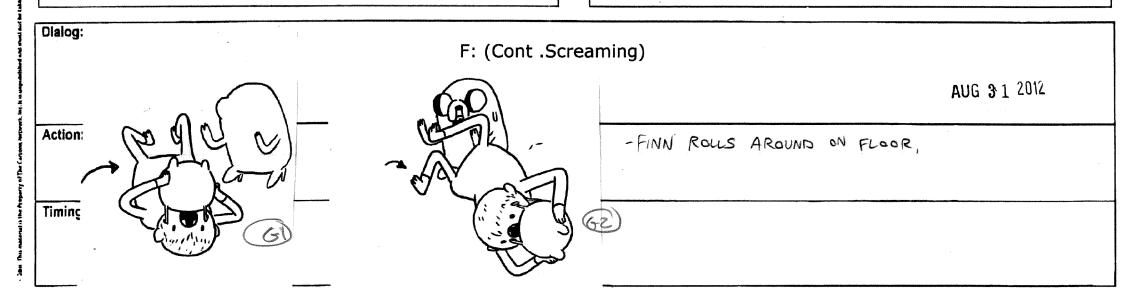
Timing:

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EPISODE #

Sc. 119 CONT Pol. G





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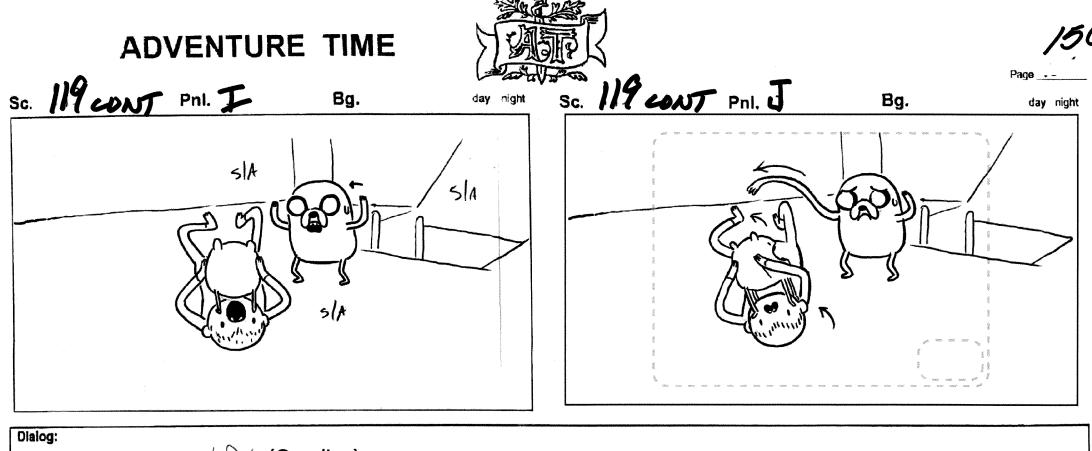
1014-1

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1014-1

EPISODE #



Action:

JAKE RUNS OVER

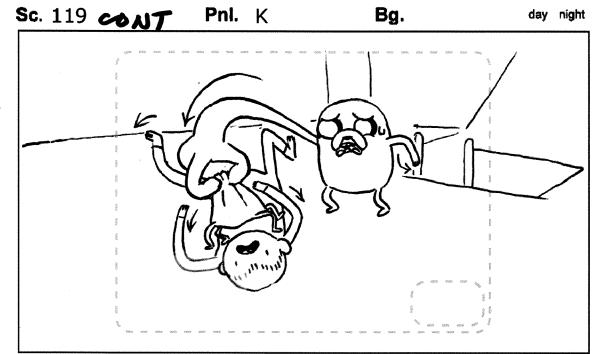
- Jake reaches toward LD AUG 3 1 2012

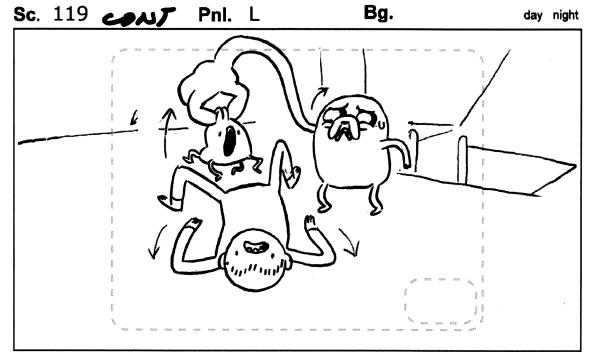
Timing:



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EPISODE#





Dialog:

LD: NYANG./

J: Ew.. Gross..

LD: (Struggling)

Action:

- Jake pinches LD by the ears

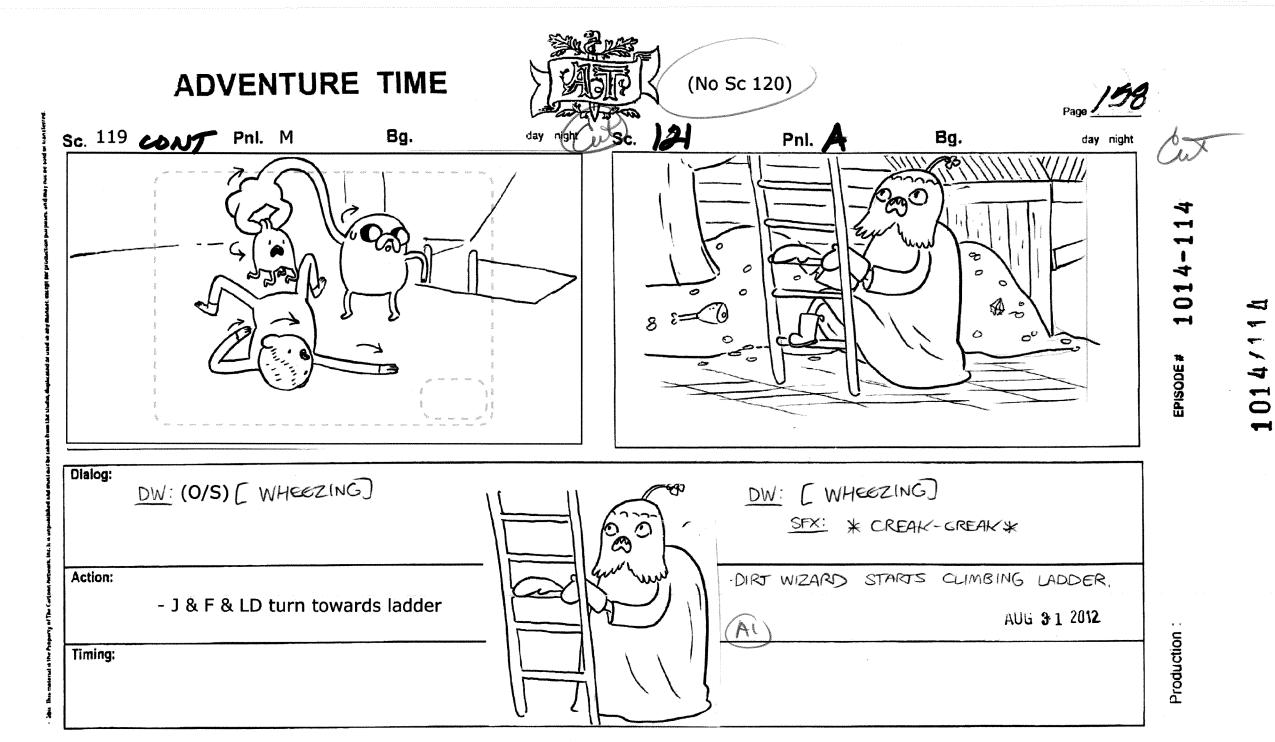
- LD struggles

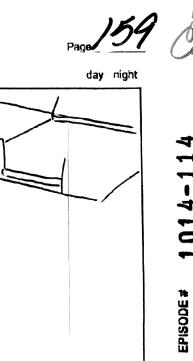
- Jake lifts LD

AUG 31 2012

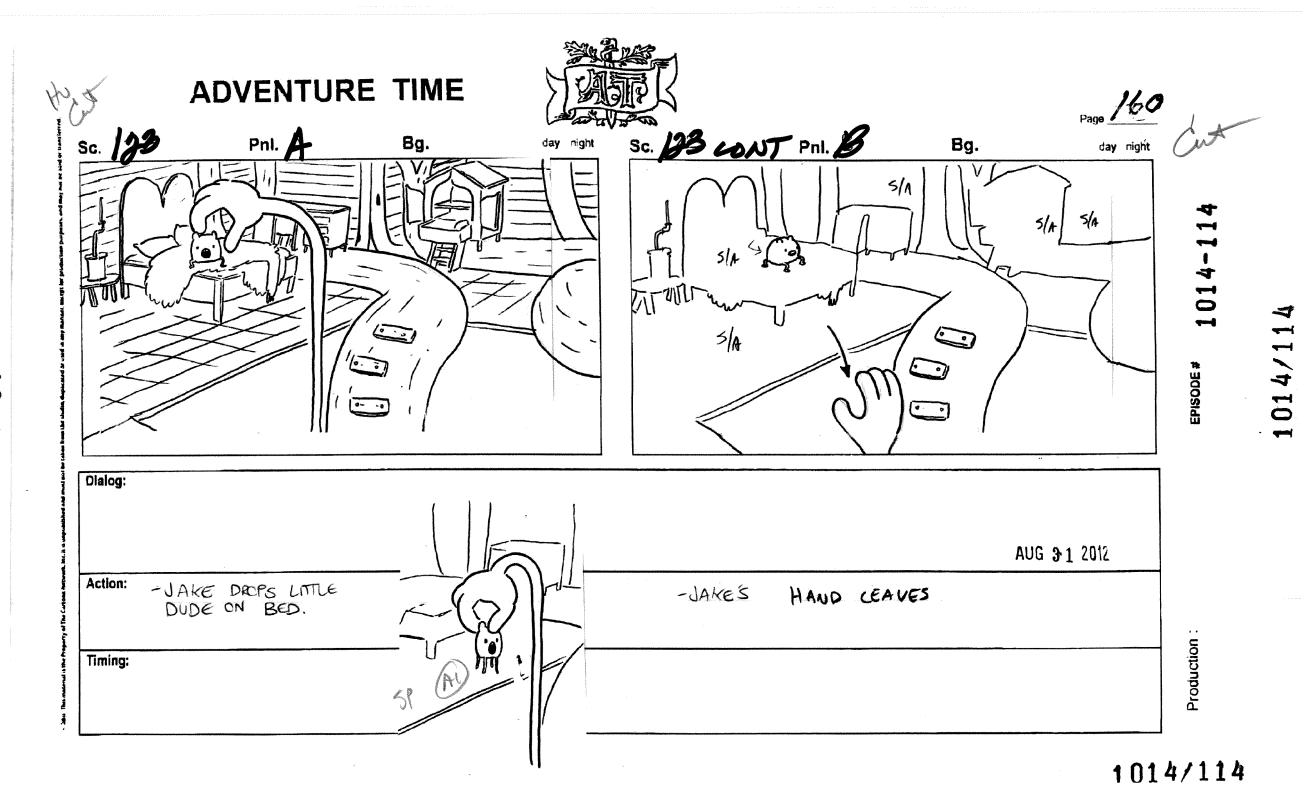
Timing:







AUG 31 2012



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	ADVENTURE	E TIME	TABLE !			Page		
Sc.	Pnl.	Bg.	day night Sc. 134	Pnl. A	Bg.	day night	HU	ŧ
	our						EPISODE# 1014-114	014/114
Dialog:			(DW: (BREATHI				-
Action:				A	AS AS	AUG 31 2012		
Timing:				Summer of the second			Production:	

Timing:

-FINN ELBOW DROPS ON/S.

EPISODE #

Page 163

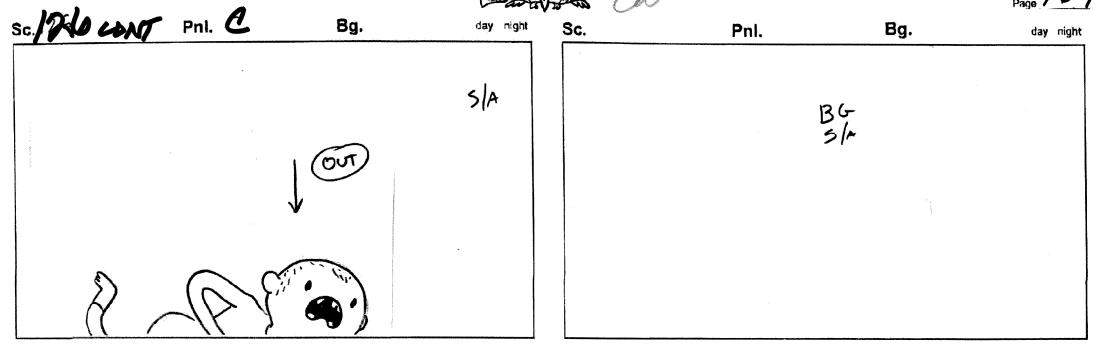
Production

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THE CAS

ADVENTURE TIME

Page 164



Action: FINN FACES OUT OF SHOT SFX: THUD

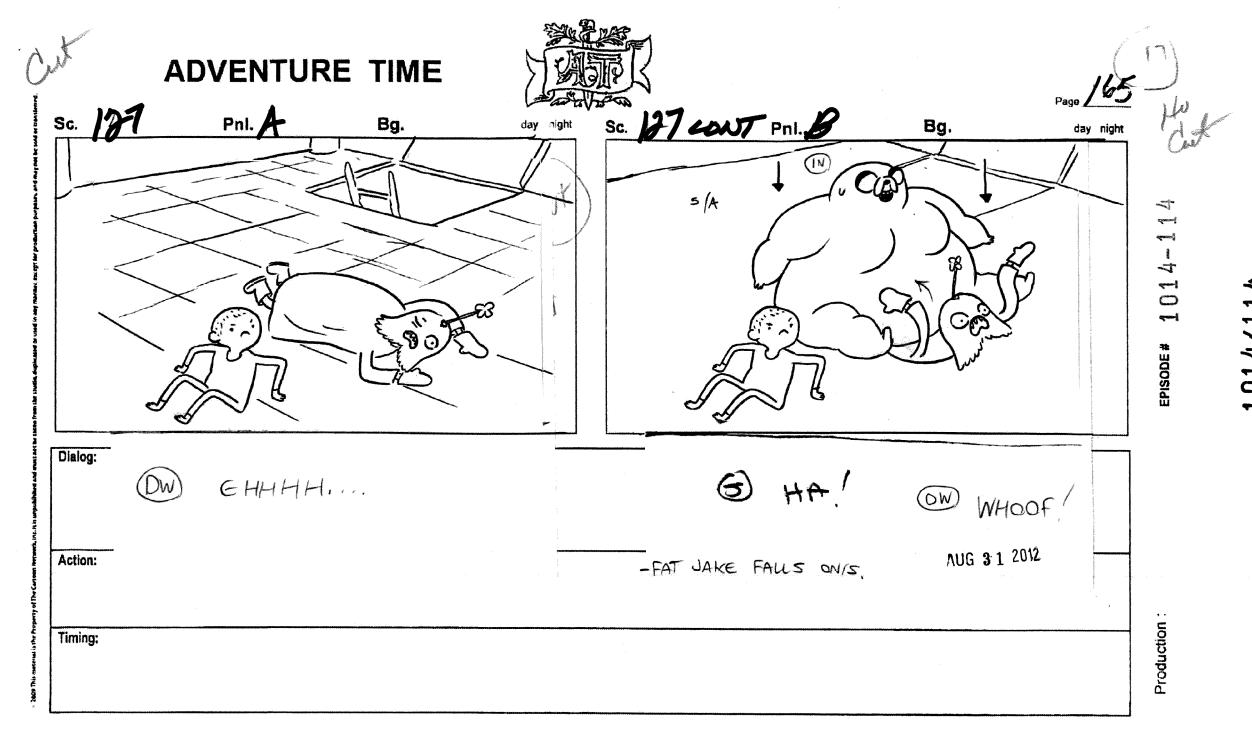
AUG 3:1 2012

Timing:

Production:

1014-1

EPISODE #



Dialog:	(DW) (D WZARD) (LABORED	TRAPPED) BREATH)	F WHAT ARE YOU DOING IN OUR HOUSE, HOMIE?
Action:			-FINN SCUTTLES ON/S. AUG 3:1 2012
Timing:			



Sc. 138 CONT Pol. D Sc. 128 CONT Pril. C day night Bg. day night

EPISODE#

PLEASE DON'T HURT ME.

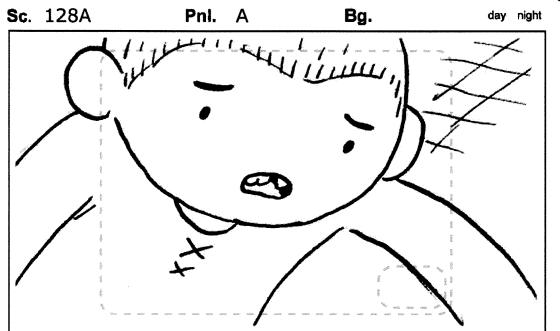
YOU'RE IN GRAVE DANGER.

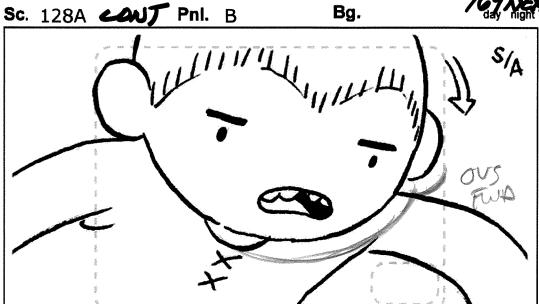
Action:

AUG 3 1 2012

Timing:







Dialog:	F WHA?	(F) WHAT ARE YOU TACKWG ABOUT	
Action:		AUG 3.1 2012	
Timing:			

Production:

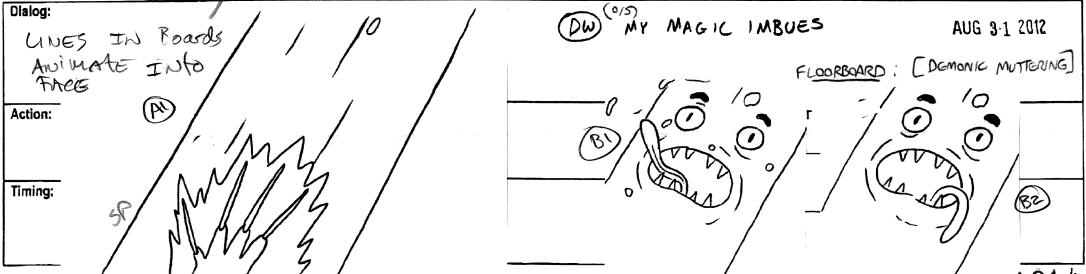
1014-114

How I

ADVENTURE TIME

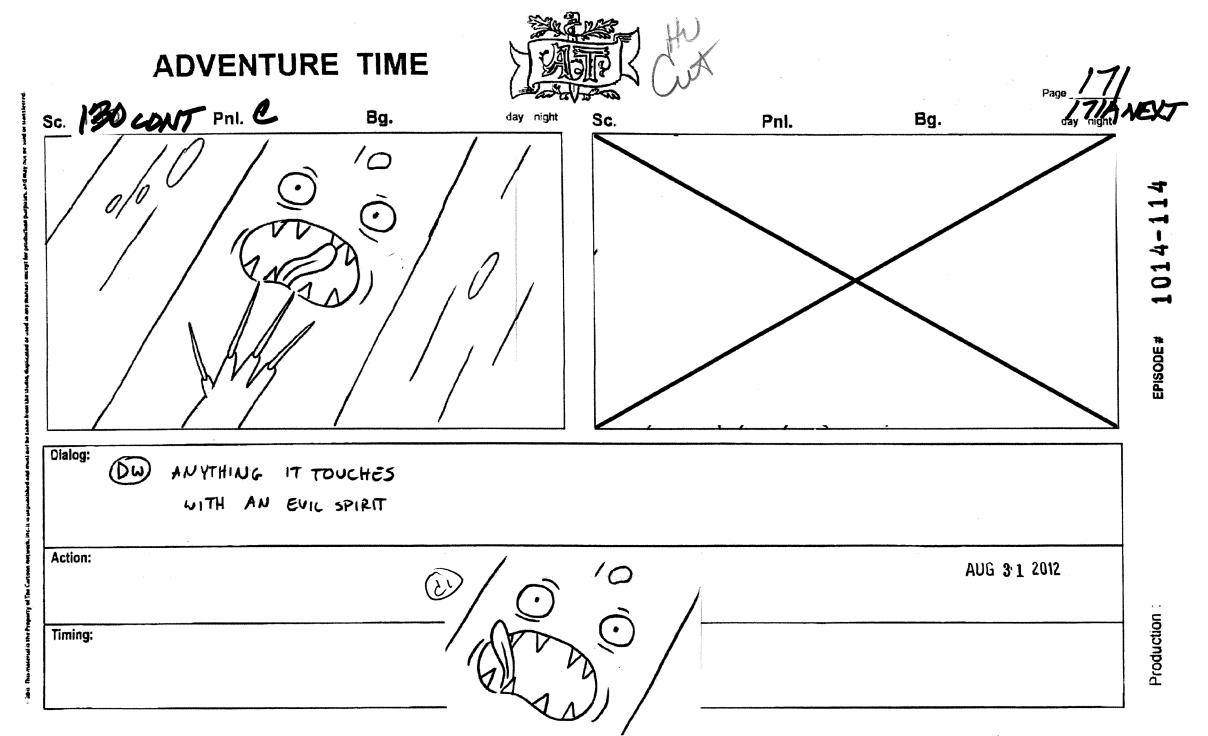


Sc. 130 LONT Pol. B Sc. 130 Pnl. A Bg. Bg. day night Dialog:



EPISODE# 10

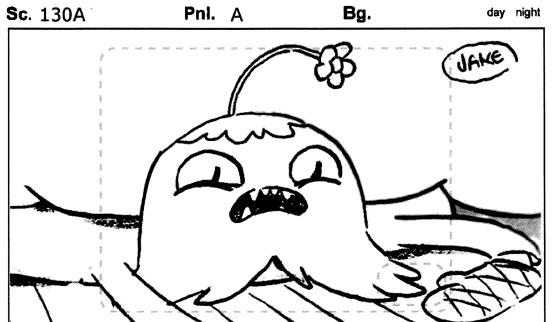
Production:

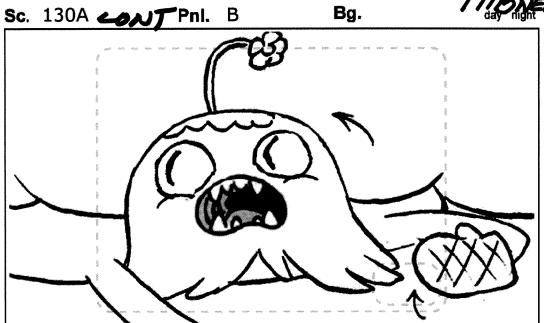


1014/11/







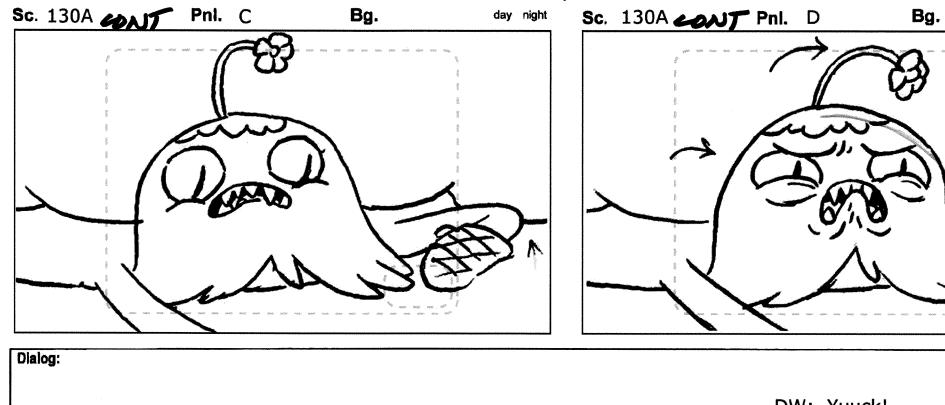


Dialog:	DW: One that craves destruction and chaos!		
Action:		- DW's eyes widen	AUG 31 2012
Timing:			***************************************

Production:

EPISODE #



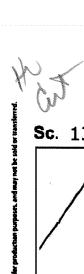


Dialog:		DW: Yuuck!	
Action:	- DW glances back down	- DW winces	Į 2012
Timing:			

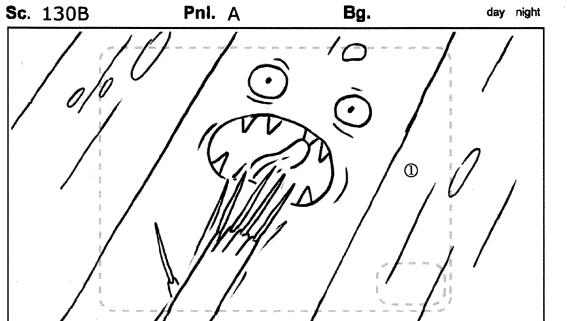
Production:

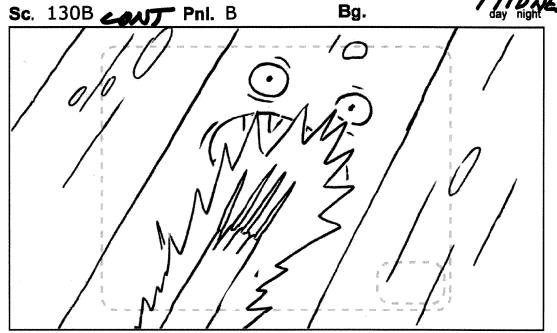
1014/114

Page 1718 /7/CMEX









Floorboard: [Demonic muttering]

SFX: *Shyuuu*

Action:

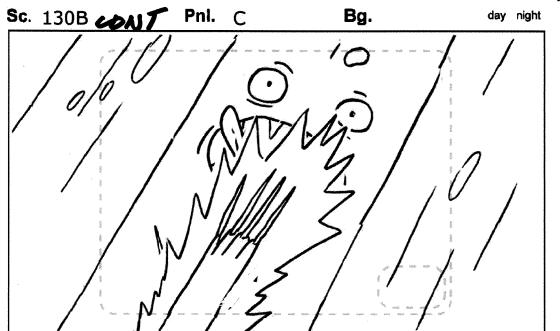
Aug 31 2012

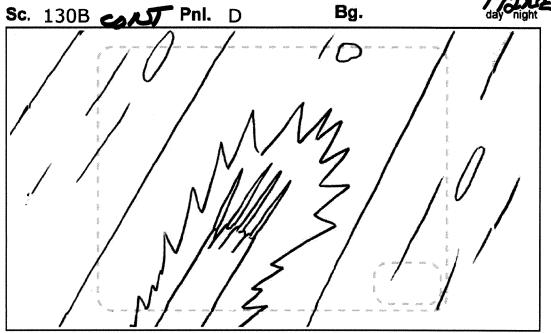
Production:

1014-114

EPISODE #







Dialog:		
	Floorboard: [Demonic muttering]	
Action:		,
	AL	JG 3:1 2012
Timing:		
-		

Production:

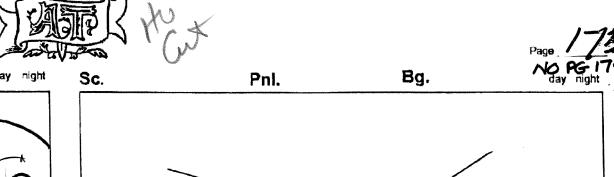
1014-114

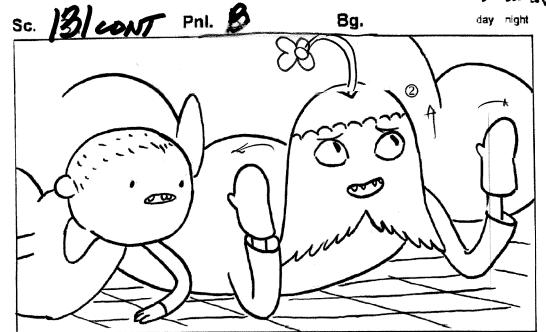
EPISODE#

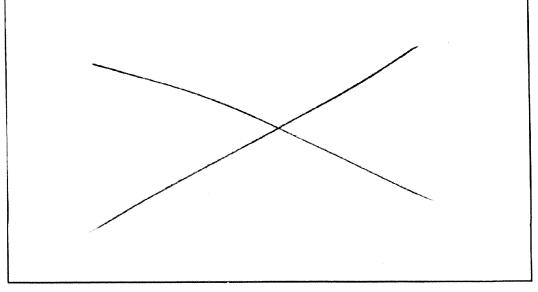
ADVENTURE TIME	172
Sc. 130B CONTPOLE Bg. day night	
	EPISODE # 1014-114
Dialog:	W I BURIED MYSELF SO THAT NOTHING WOULD TOUCH MY BODY EVER AGAIN AUG 3:1 2012
Action: Timing:	A COO A

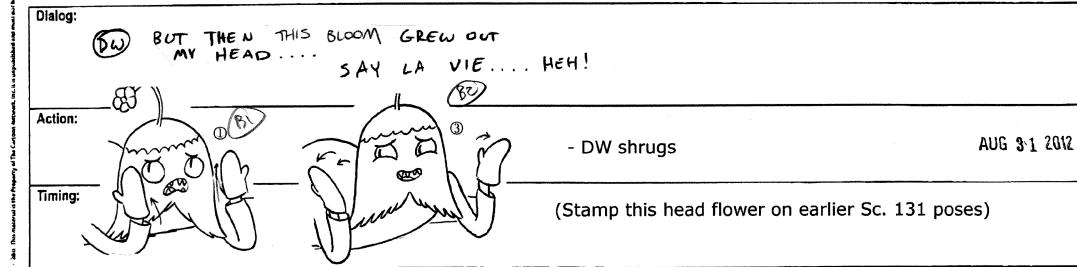
Bg.







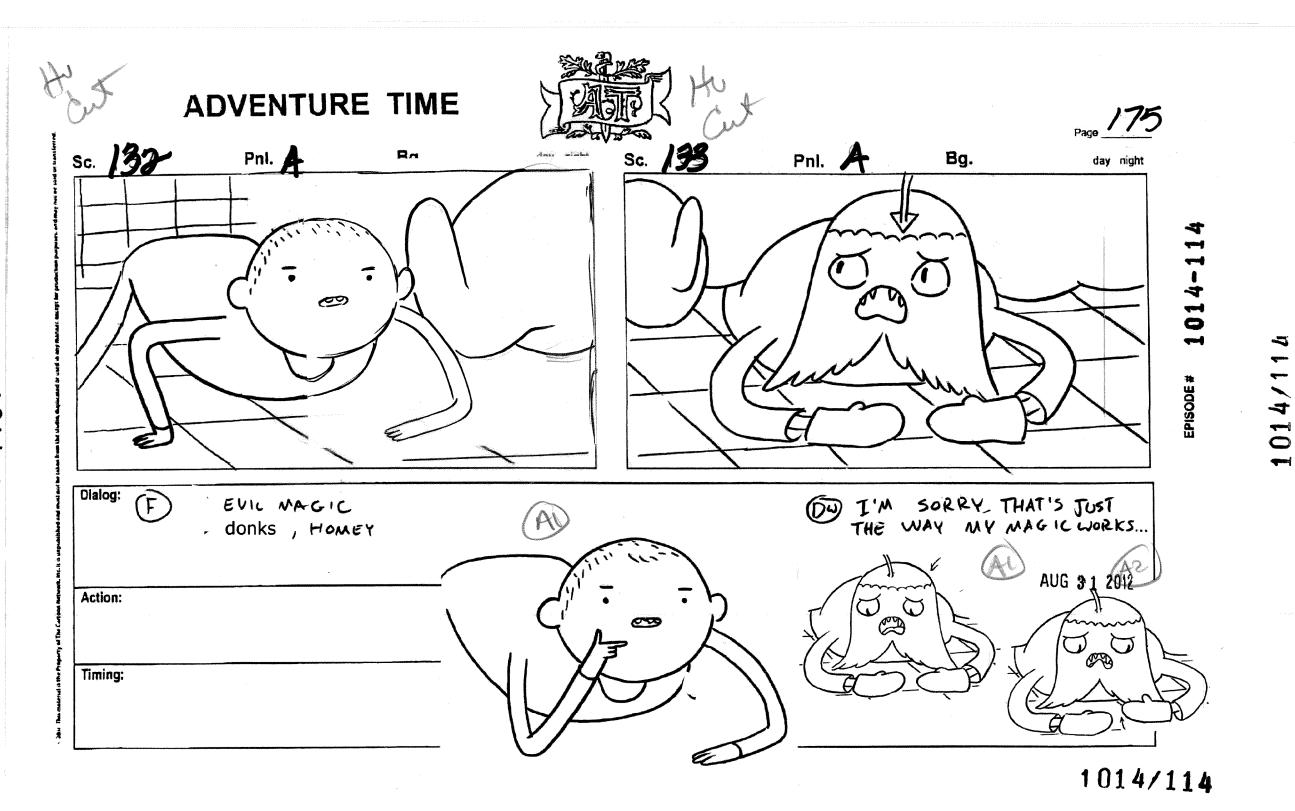


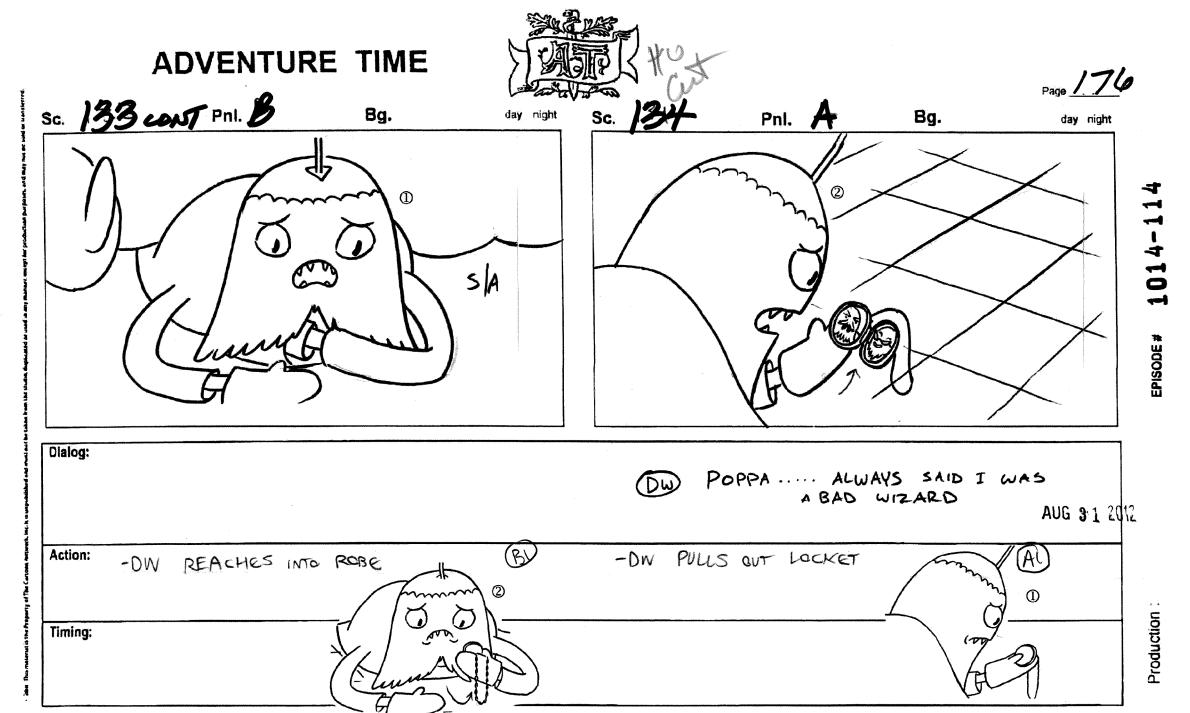


Production:

1014-1

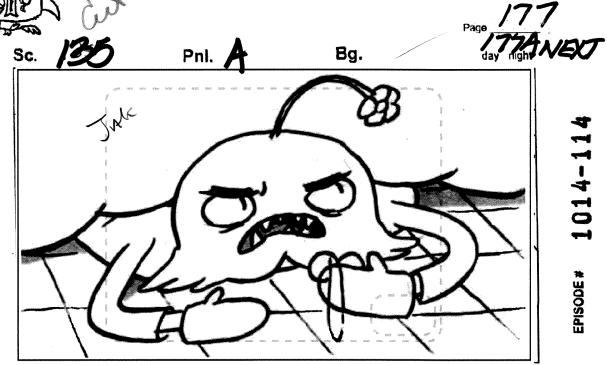
EPISODE#





ADVENTURE TIME Sc. 1994 con Pril. B Bg.









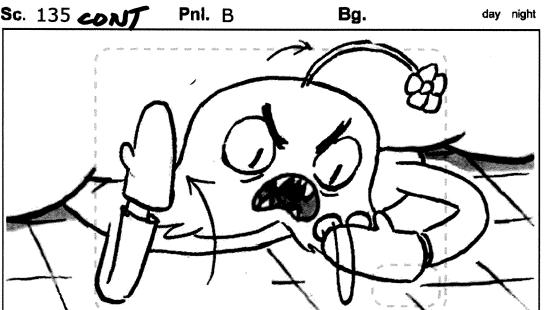
Production:

1014-11

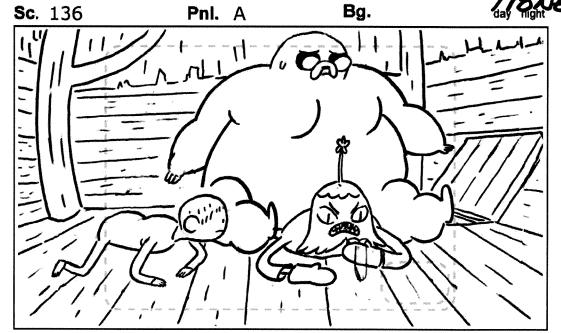
EPISODE #

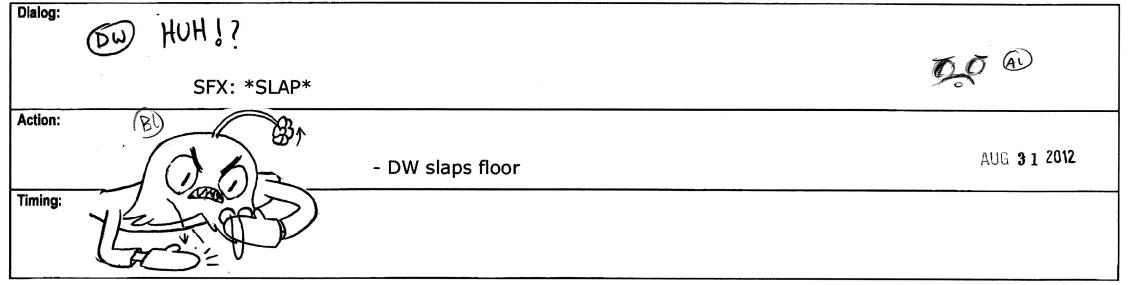
Sc. 135 CONT Pnl. B





ADVENTURE TIME





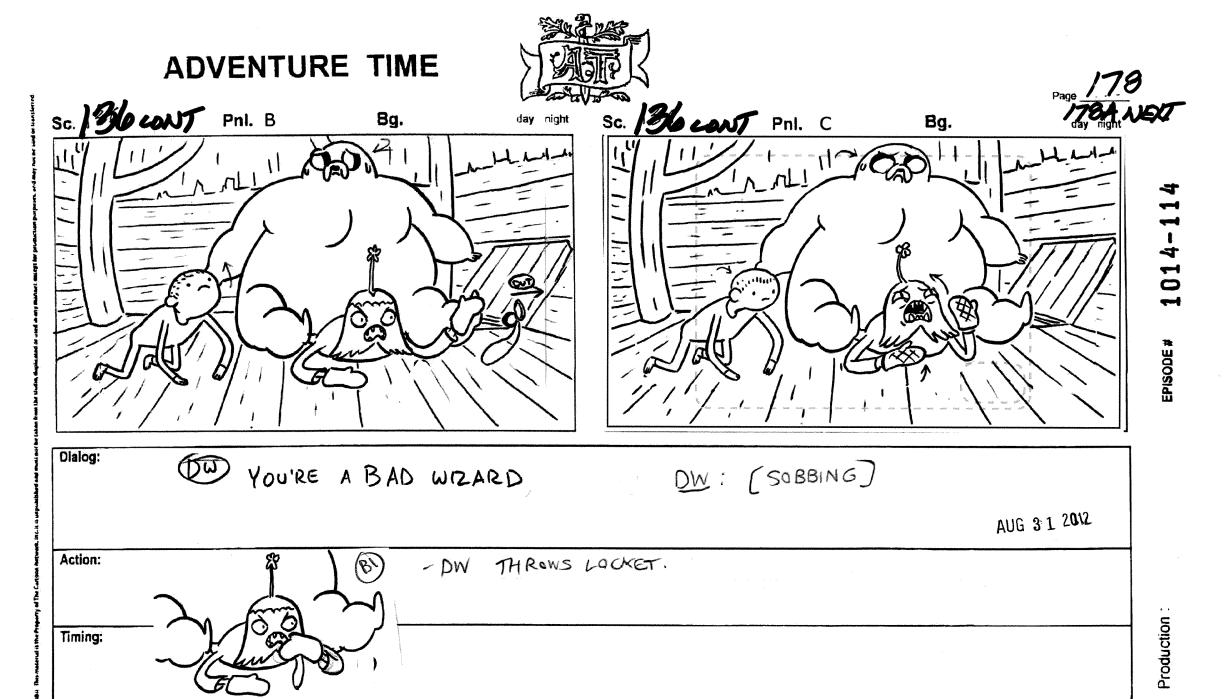
Production:

1014-114

EPISODE#

1014/114

1014/114

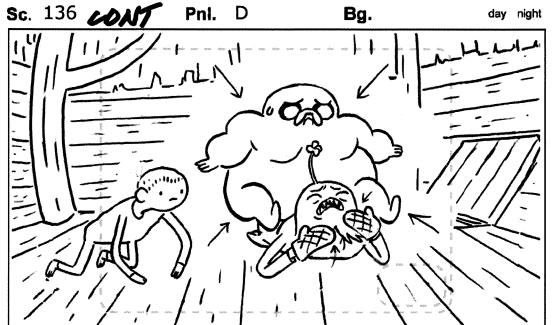


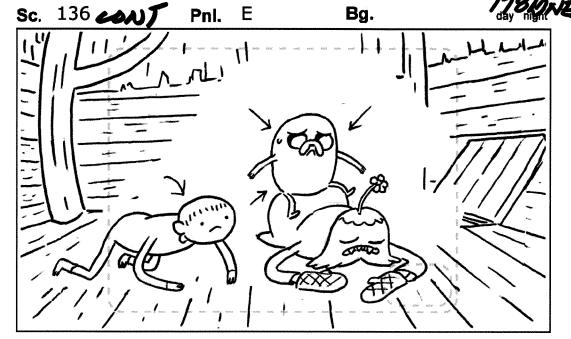
1014-114

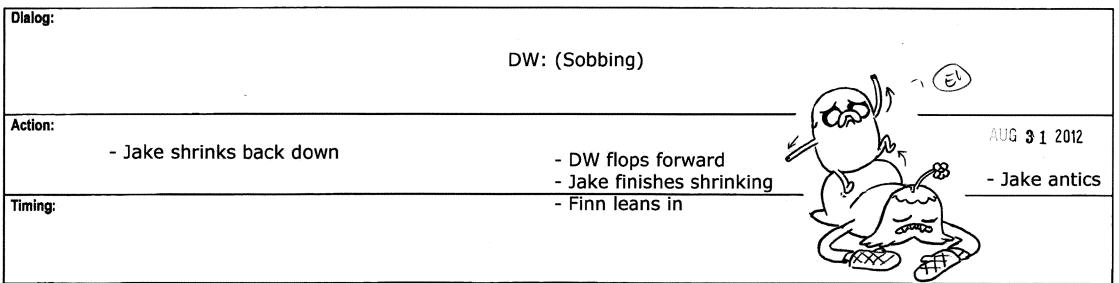
EPISODE #

ADVENTURE TIME



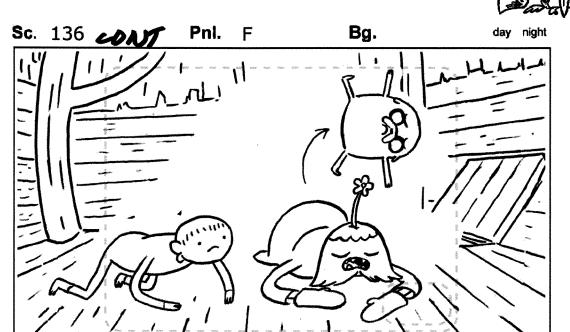


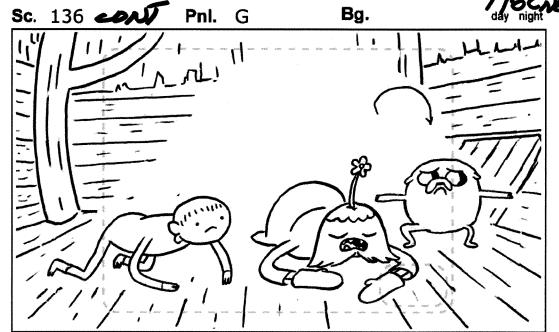




1014/114

Production:





Dialog:	-		
Action:			
ACUON:	- Jake does a side flip off of DW's back	- Jake lands	AUG 3 1 2012
Timing:			

Production:

1014-114

ADVENTURE TIME Sc. 136 CONT Pnl. H Bg. Bg. day night Pnl. Dialog: F: Whoa, cool it man! (H) AUG 31 2012

Production:

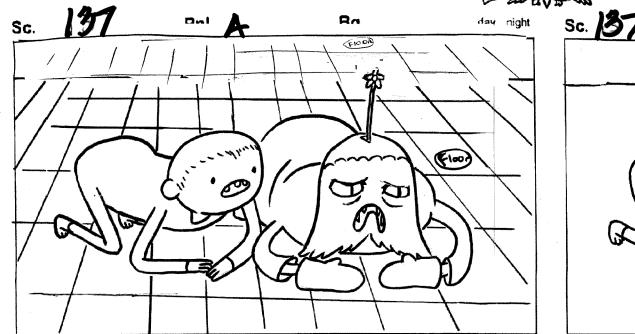
1014-114

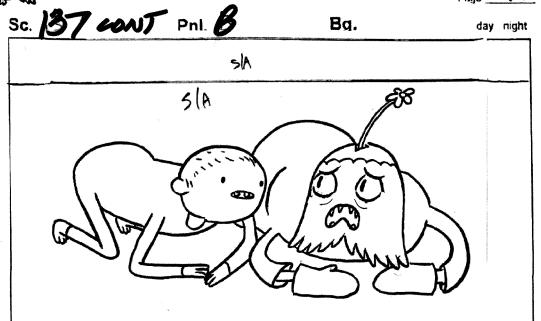
The start

ADVENTURE TIME



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Ulalog:	(F) LET'S	JUST	FIX LITTLE	DUDE	
Action:			<i></i>		AUG 3 1 2012
Timing:					

Production :

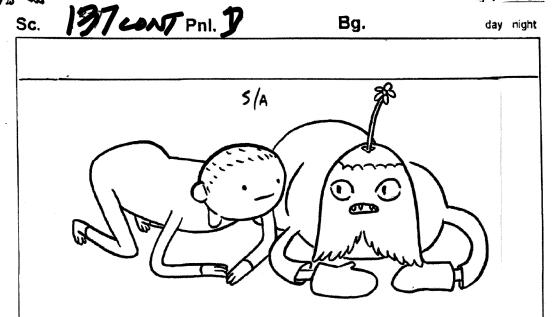
EPISODE #

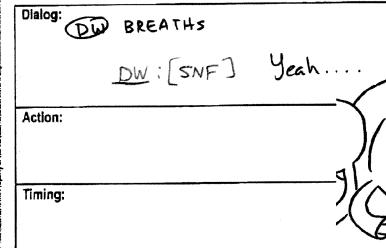
ADVENTURE TIME Sc. 131 WAT Pnl. C Bg.



Pag /80

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		AUG 3 1 2012	

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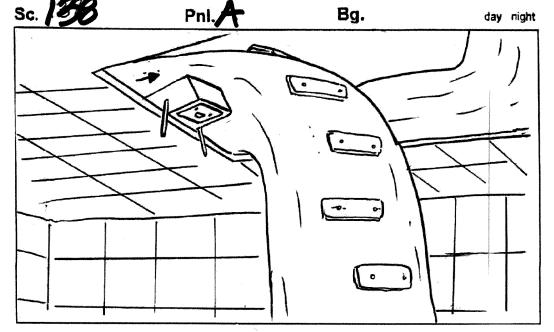
EPISODE #

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Sc. By Pnl. E Bg. day night



Dialog:

BMD YOUR STANKY FRIEND JUMPED OUT THE WINDOW AND RAN TOWARDS THE CANDY KINGDOM

AUG \$1 2012

Action:

SFX: (O.S) WINDOW BREAKS

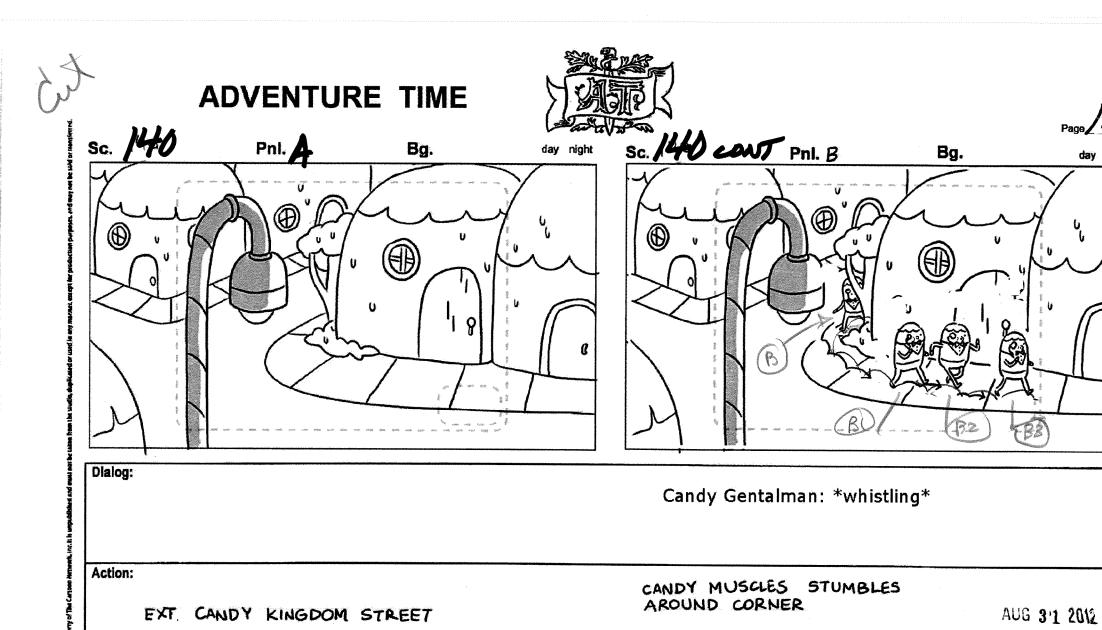
Timing:

1014/114

EPISODE #

1014

Timing:

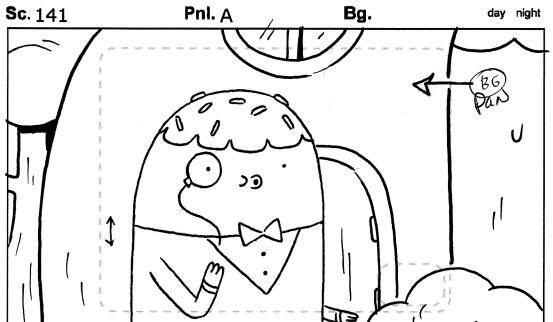


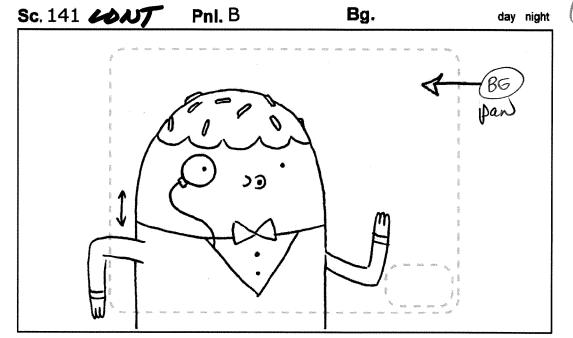
Production:

014-



Page 190





Dialog:		
,	Candy Gentalman: *whistl	ing*
Action:		
Addon		
		AUG 3 1 2012
Timing:		

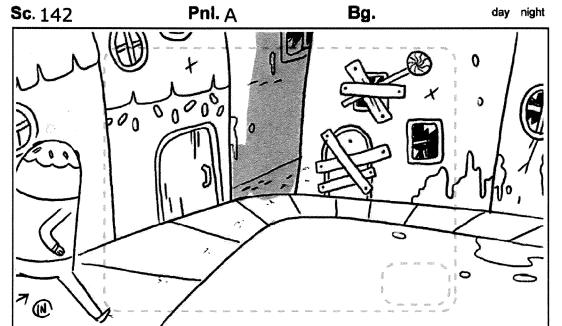
Production:

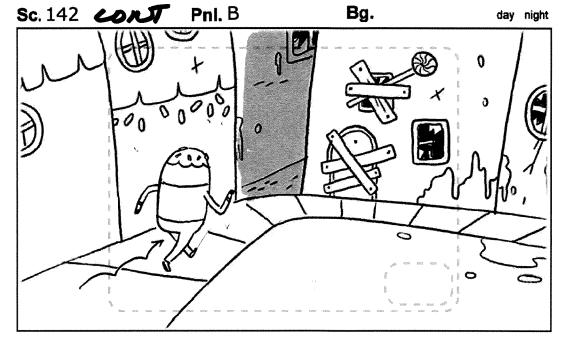
1014-114





Page <u>191</u>





Dialog:	Candy Gentalman: *whistling*	
Action:	CG WALKS INTO DARK ALLEY	AUG 3'1 2012
Timing:	· · · · · · · · · · · · · · · · · · ·	

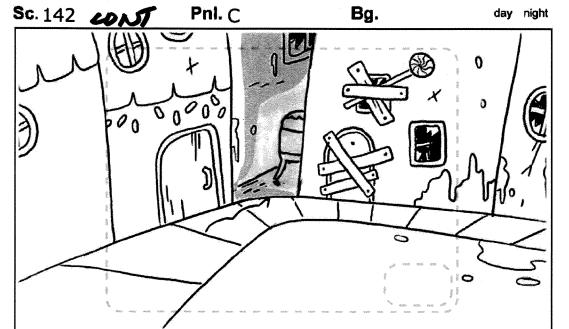
Production

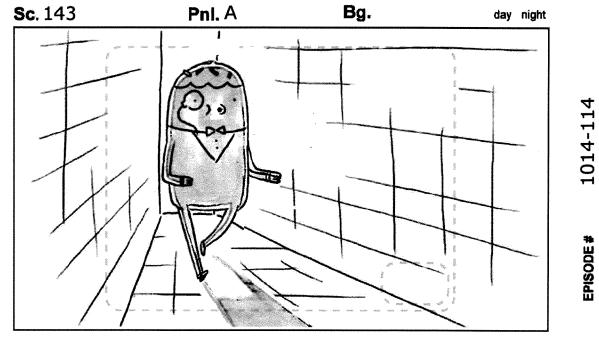
1014-114

EPISODE #



Page 192





Candy Gentalman: *whistling*

Aug 3 1 2012

Action:

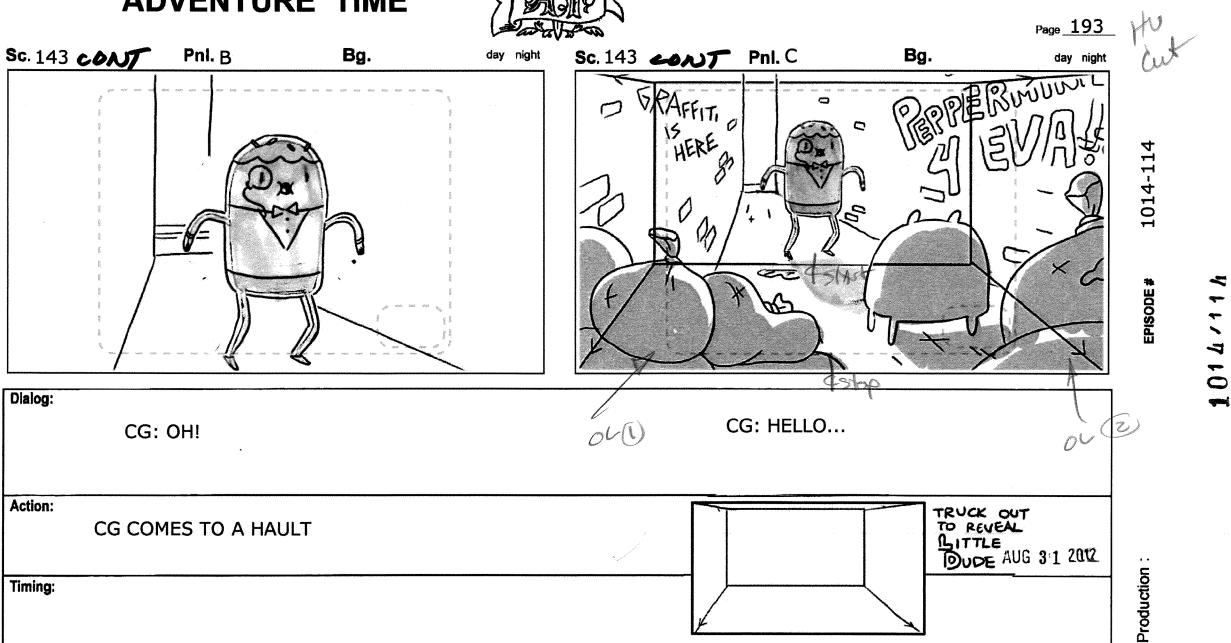
CG DISAPPEARS INTO DARKNESS

CG PROCEEDS DOWN ALLEY

Timing:

Production:









Sc. 144 CANT Pnl. B Bg. day night # 3005/43

Sc. 144

Pnl. A

Bg.

day night

Dialog:

CG: AREN'T YOU A CUTIE...

CG: ...

Hey! Are you lost Tiny Gentleman

Action:

AUG 3:1 2012

-CG TAKES TWO STEPS FORWARD -CG'S SHADOW FALLS OVER L.D.

Timing:

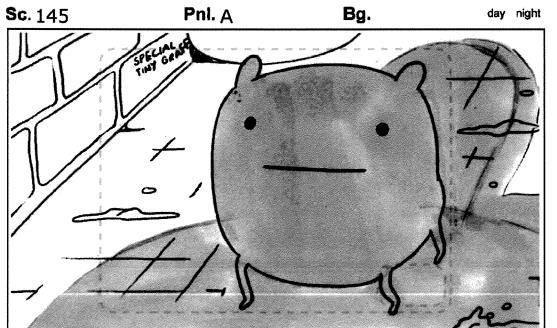
Production:

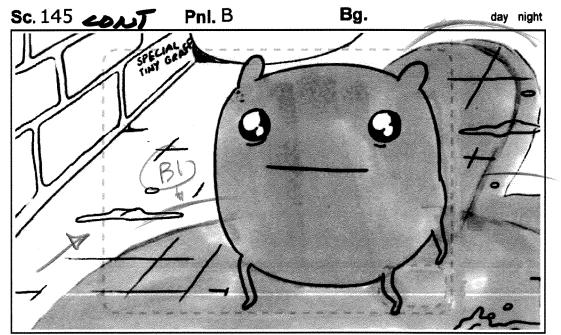
W. Y.

ADVENTURE TIME



Page 195





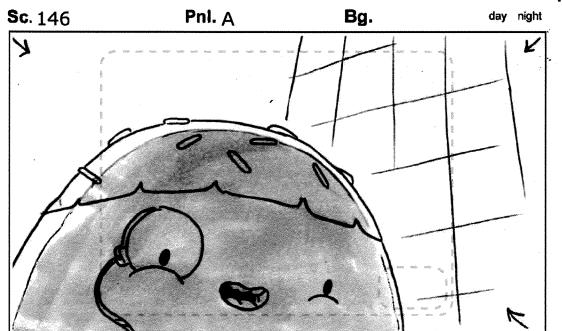
Dialog:	
Action:	
	-LITTLE DUDE'S EYES WIDEN AND GLEAM IN SHADOW
	AUG 31 2012
liming:	

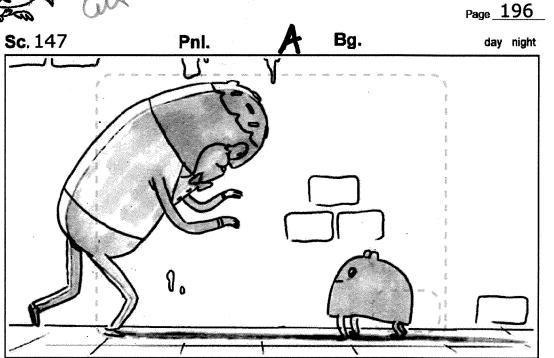
Production:

EPISODE#









CG: CUUUTE

Action:
DRIFTS IN ON CG'S HEAD

Timing:

Production:

1014-114



Sc. 147 cant Pnl. Bg. day night Sc. 147 cant Pnl. Bg. day night

[B. I			
Dialog:	LD: NYANG		
Action:	-CG WALKS CLOSER TO LD -LD REARS UP	-LD LEAPS AT CG'S HEAD	
	LD KLAKS OF		AUG 31 2012
Timing:			

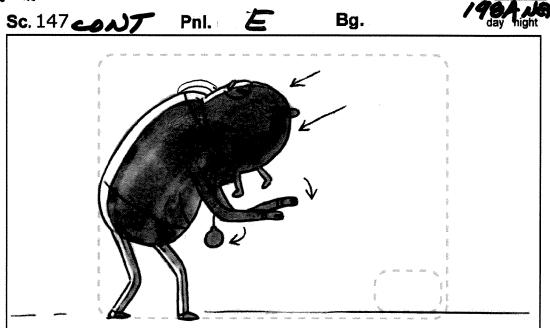
Production:

1014/11

ADVENTURE TIME



Sc. 147 CONT Pnl. D Bg. day night



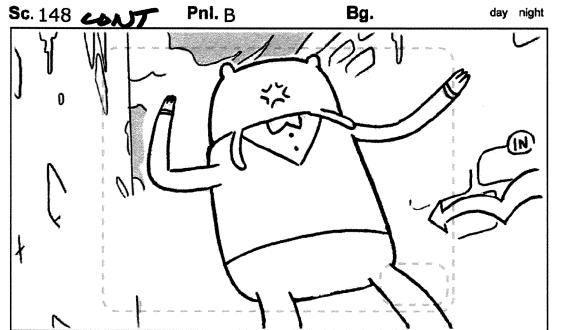
Dialog:		CG: *MUFFLED GRUNTS*	(EL)
	SFX: THOOMP.		
Action:	-MONOCLE SWINGS DOWN	-LD SLIPS OVER CG	S HEAD AUG 3:1 2012
Timing:			

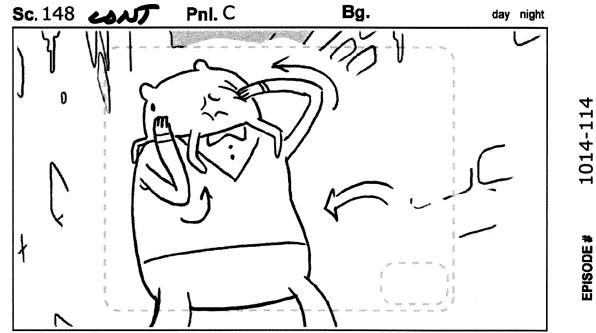
Production:

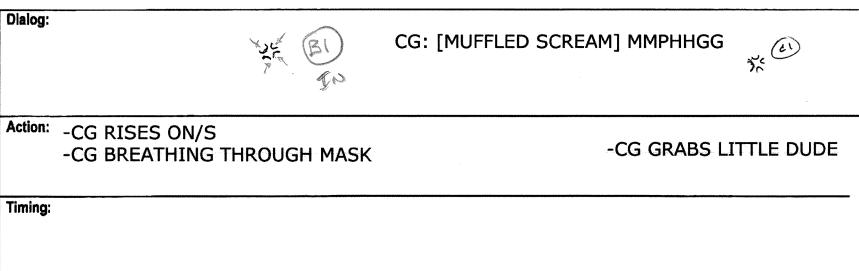
ui.	ADVENTUR	E TIME		源人			Page 198	
Sc.	Pnl.	Bg.	day night	sc. 148	Pnl. A	Bg.	day night	T
s Laberna Rezon (Bas Liburation, disapplicased on Library in may may that the productive purposes, and man five bods								EPISODE# 1014-114
Dlalog:				,				
Action:				EXT: A	ALLEY WALL AT	NIGHT AU	og 3·1 2012	
Timing:								Production:



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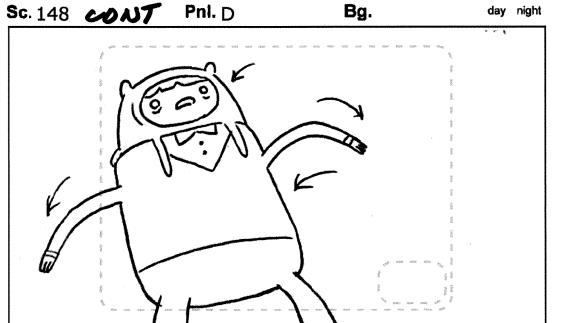


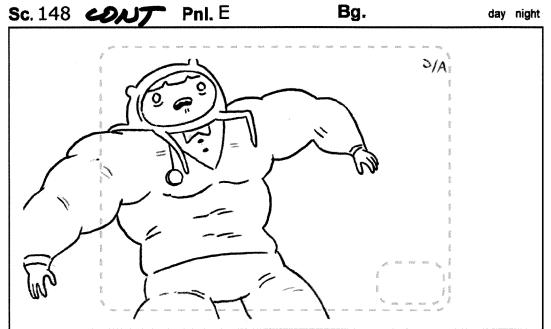
Production:

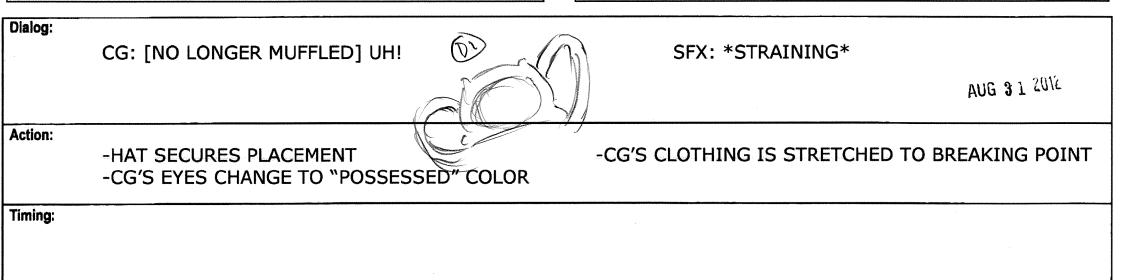
1014/114



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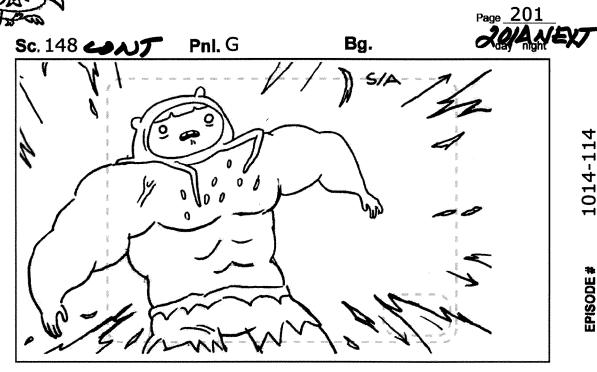




Production:



Sc. 148 Pnl. F Bg. day night



Dialog:	SFX: *BOOM!*	CM: UH	
Action:	-CLOTHES EXPLODE OFF CG	-CLOTHING SCRAPS FLY OFF/S AUG 3-1 2012	
Timing:			

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1014/114

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1014/114

1014/114

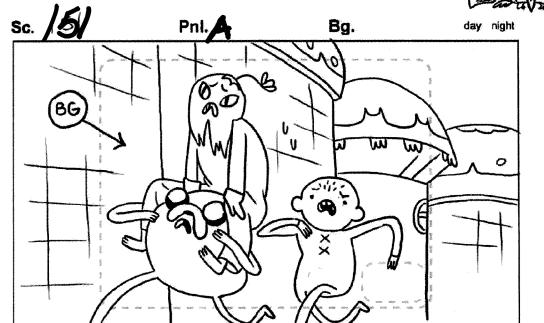
Production:

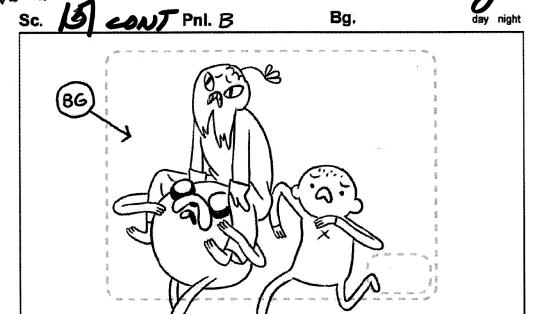
C

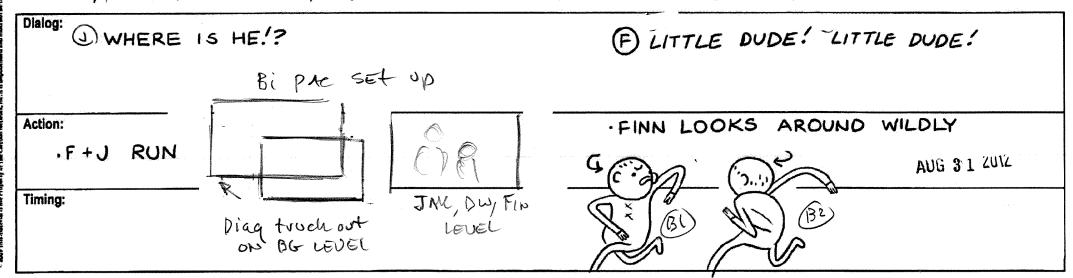












1014/114

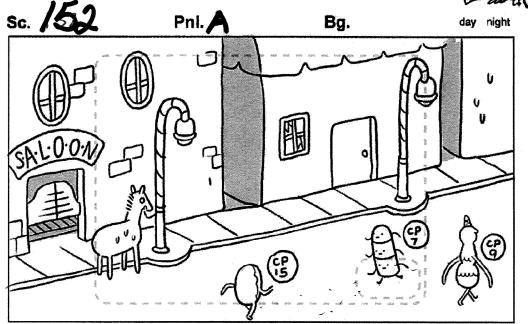
Production

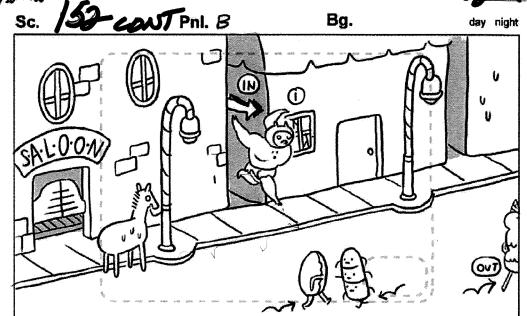
Chy

ADVENTURE TIME









EPISODE #

Dialog:

CM: NYAAANG ...

Action:

- CANDY PEOPLE WALKING BY ALLEY

-GUMMY HORSE IS TIED TO LAMP POST

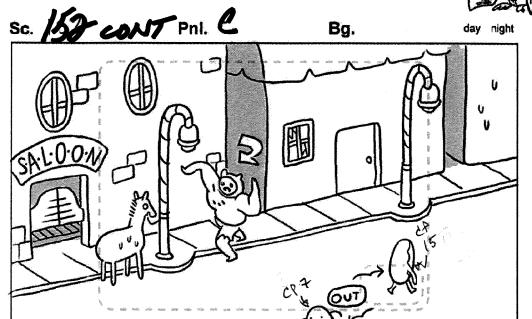
- CM EXITS ALLEY (OTHER SIDE)

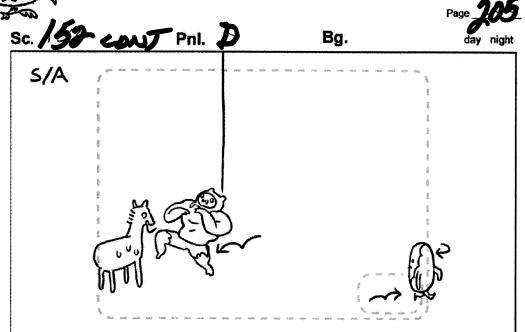
STUMBLING LIKE A MARIONETTE

Timing:

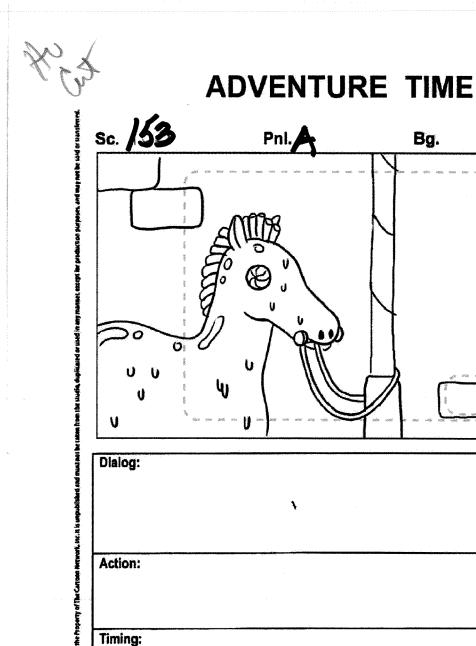
AUG 3-1 2918



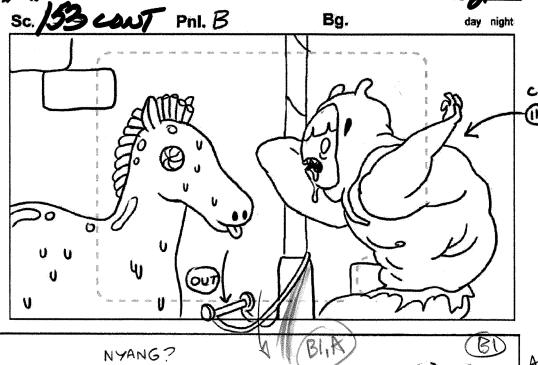




Dialog:	CM: NYANG NYANG	
Action:	CM TURNS CORNER	· CANDY PERSON, STILL WALKING, NOTICES CM AND TURNS HEAD . CM WALKS UP TO TO GUMMY HORSE AUG 3 1 2012
Timing:		







CM:				1 (00)) pg	Autic
GUM	MY HO	RSE:	* TH	IHBBT X	AUG 3:1 201	$2\left(\begin{array}{c} 1 \\ 1 \end{array}\right)$	
	WALKS				(Samuel S	4
·BIT	FALLS	OUT	OF	GUMMY	HORSE'S	MOUTH	Ę
							ig ig

Produc

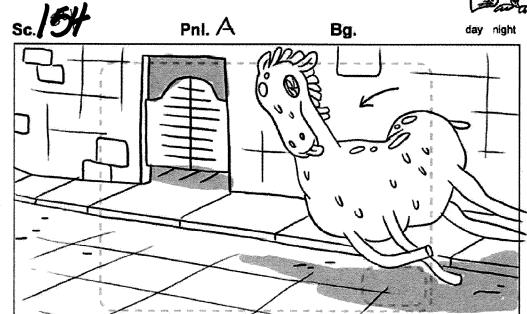
1014-114

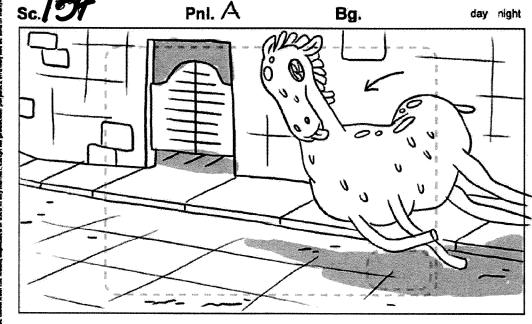
SFX: * WHUMP! * GUMMY HORSE HITS THE GROUND

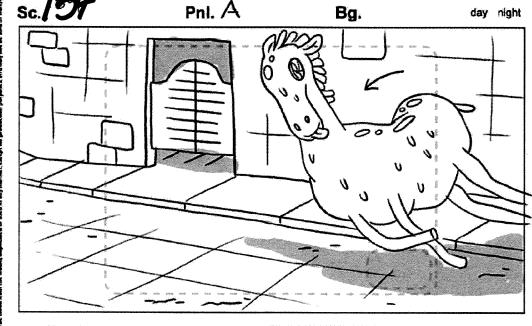
AUG 31 Zuic

Bg.

ADVENTURE TIME





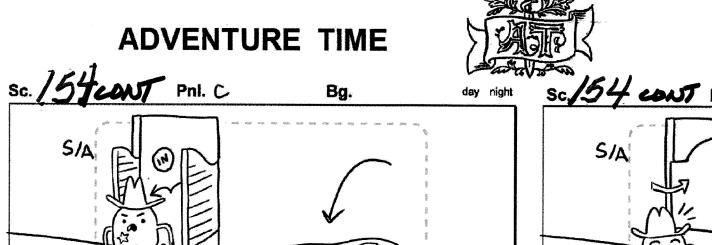


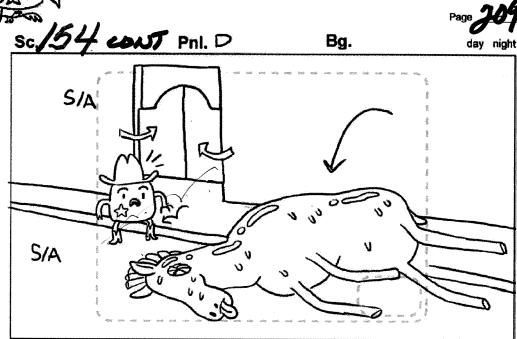


Timing:

Action:

Dlalog:





Dialog:

SIA

SFX: * CREAK-CREAK*

GUMMY HORSE: [RASPBERRY]

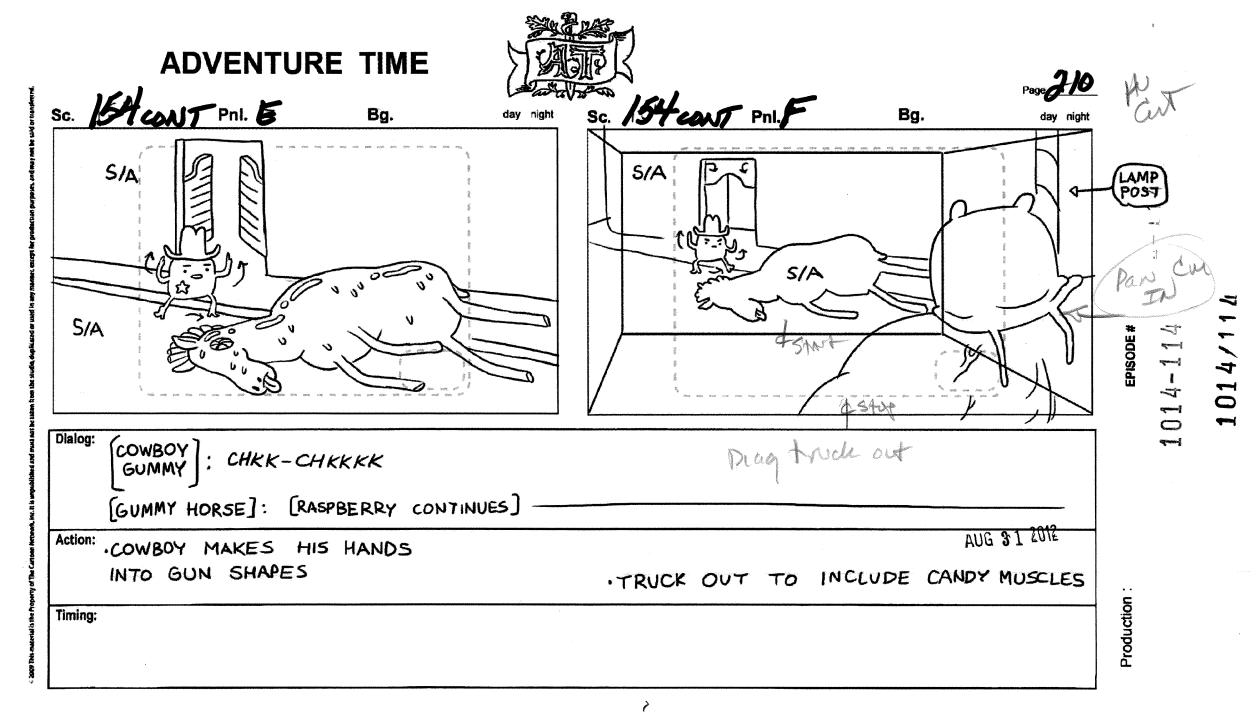
Action: GUMMY COWBOY RUNS OUT OF SALOON

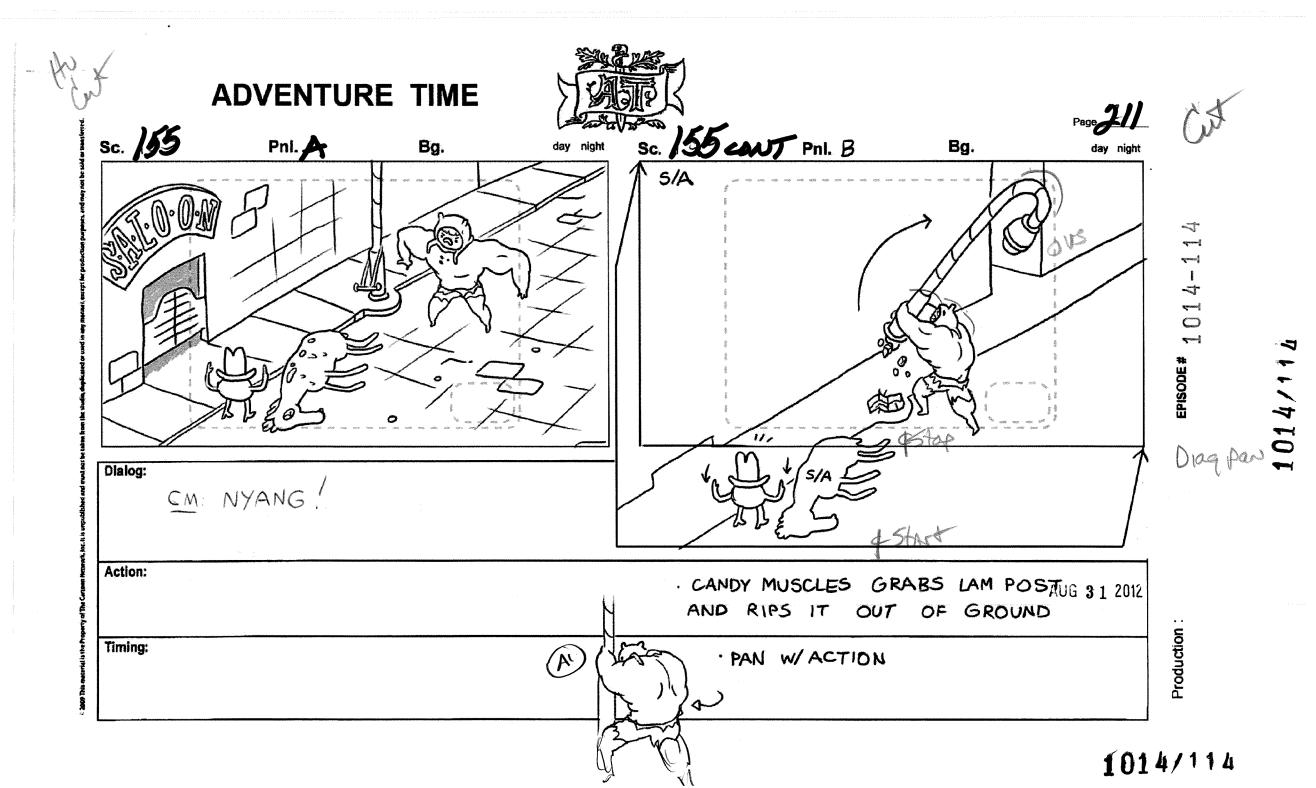
GUMMY COWBOY LOOKS DOWN AT GUMMY HORSE

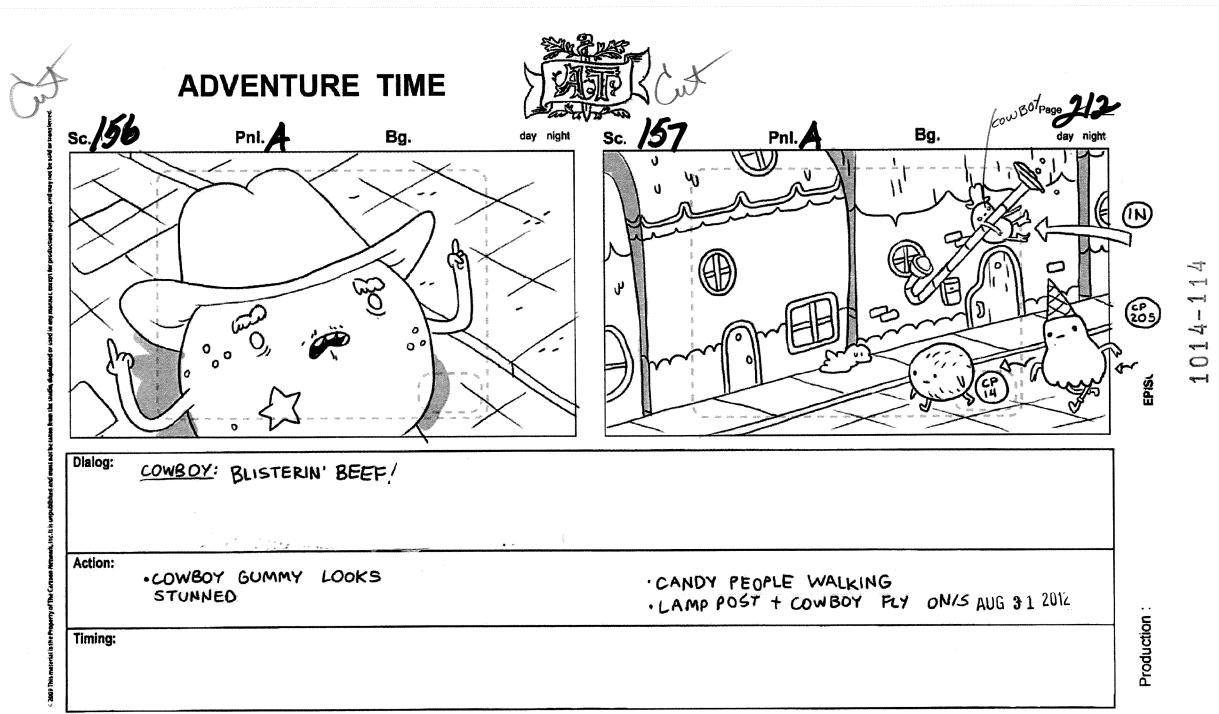
AUG 31 2012

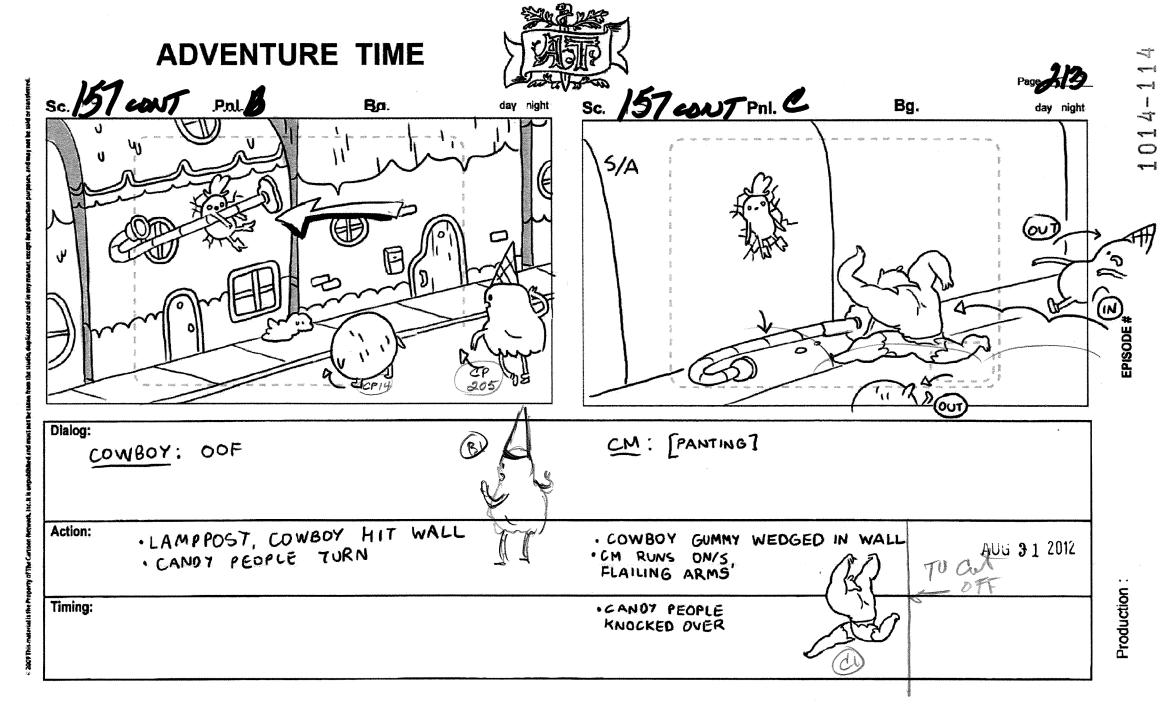
. SALOON DOORS KEEP SWINGING

Timing:







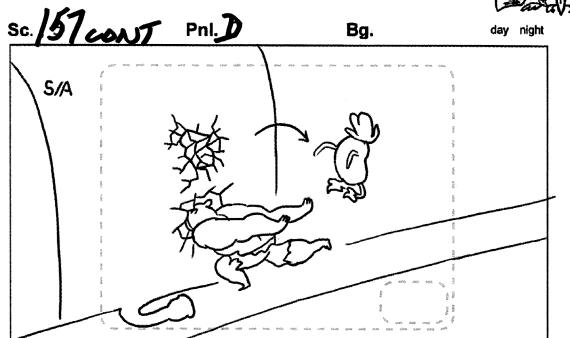


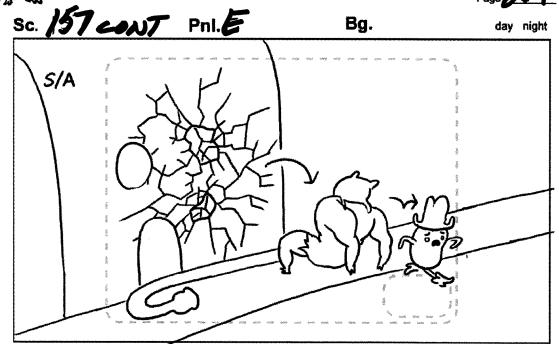
Timing:

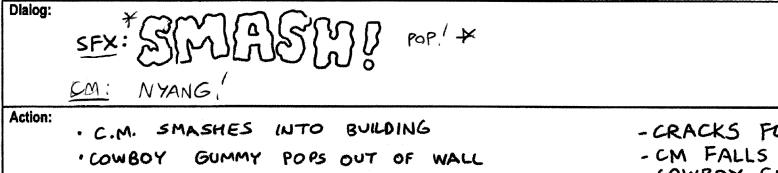
ADVENTURE TIME











- CRACKS FORM IN BUILDING - CM FALLS ON BUTT AUG 31 2012

- COWBOY GUMMY BOUNCES TO

SAFETY

Production:

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1014/114

AUG 31 2012

5/A

ADVENTURE TIME	TO THE REAL PROPERTY OF THE PARTY OF THE PAR	alla	Mut
Sc. 161 cont Pni. H Bg.	day night Sc. Stepart Pnl. I	Bg. day night	EPISODE# 1014-114
Dialog: Action: BUILDING COLLAPSES Timing:		AUG 3:1 2012	Production :

	OVENTURE			IKA IKA			Page 317	the dist
Sc. 158	Pnl. A	Bg.	day night	Sc./98 LOUT/ S/A 100 000 000 000 000 000 000 000 000 00		Bg.	day night	EPISODE# 1014-114
CM:	AUGHING) NYANGNYANG	NYANG NYA	NG!	F: (0/s CM: NYA	NO, LITTLE	DUDE:		
Action:				CM TO	JRNS	,UA	G 3·1 2012	<u>:</u>
Timing:								Production



Pnl.



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Bg.

S/A

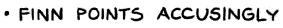
2

B THAT'S A BAD LITTLE DUDE!

AUG 31 2012

·F, J, DW STAND IN THE MIDDLE OF STREET

(DETAIL



.C.M. LEANS FORWARD

DETAIL POS 1

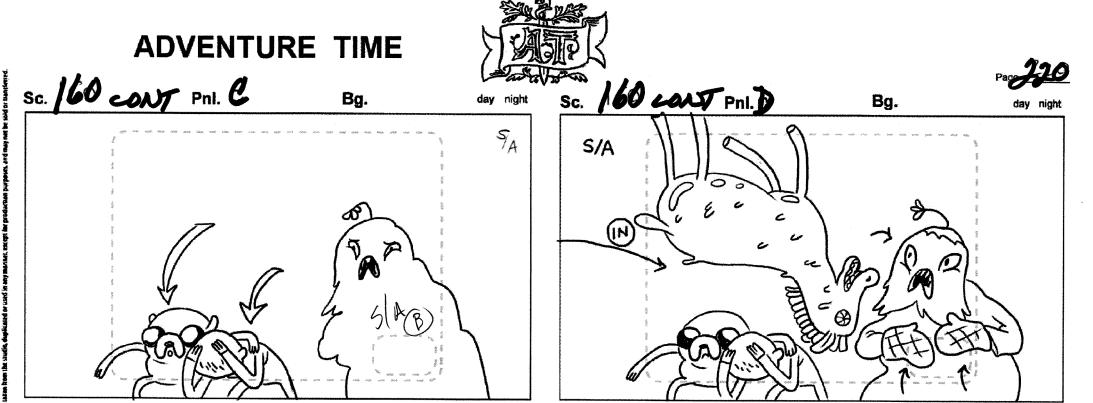


1014-114

EPISODE #

y t	ADVENTURE	TIME		記				a 10
Sc. /60	Pnl. 🛕	Bg.	day night	Sc. /60	COUTPAL.	B	Bg.	Page day night
~ W	Se 200 100 100 100 100 100 100 100 100 100	and the same time that the same time	37)	5/A	agent brook twells along colon, popular service, editor despen	SAMAN AND AND SAMA AND AND	가 전략한 역한대 4년에 2014년 158년은 마바로 Millight Angel An	NO 400m 000 000 000 000 000 000 000 000 000
20	000	3		400 Miles				18 00 00 00 00 00 00 00 00 00 00 00 00 00
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出			of []	950 950 950 950 950 950 950 950 950 950		الر في كا		
	A MARINE			150 950 950 950 950 950 950 950 950 950 9			A CO	B 100 000
	0).			\$ 5 5 6 6	The state and box the cost was some size.	Jan 1		The state of the s
Dialog:	11 (11 // ///	1	<u> </u>	į.		<u> </u>	5700	
<u></u>	D: (015) NYANG			SFX: (0/5)	NEIGH			
						W 801		3
Action:				F,J,	DIRT WIZAR	D LOOKI	ING CONCE	RNED
							UA	G 3·1 2012
Timing:				-				

1014/114



DIRT MIZARD: AMM - HORSEY!

Action:

Dialog:

F+J DUCK

GUMMY HORSE (0/5): [WHINING NOISE]

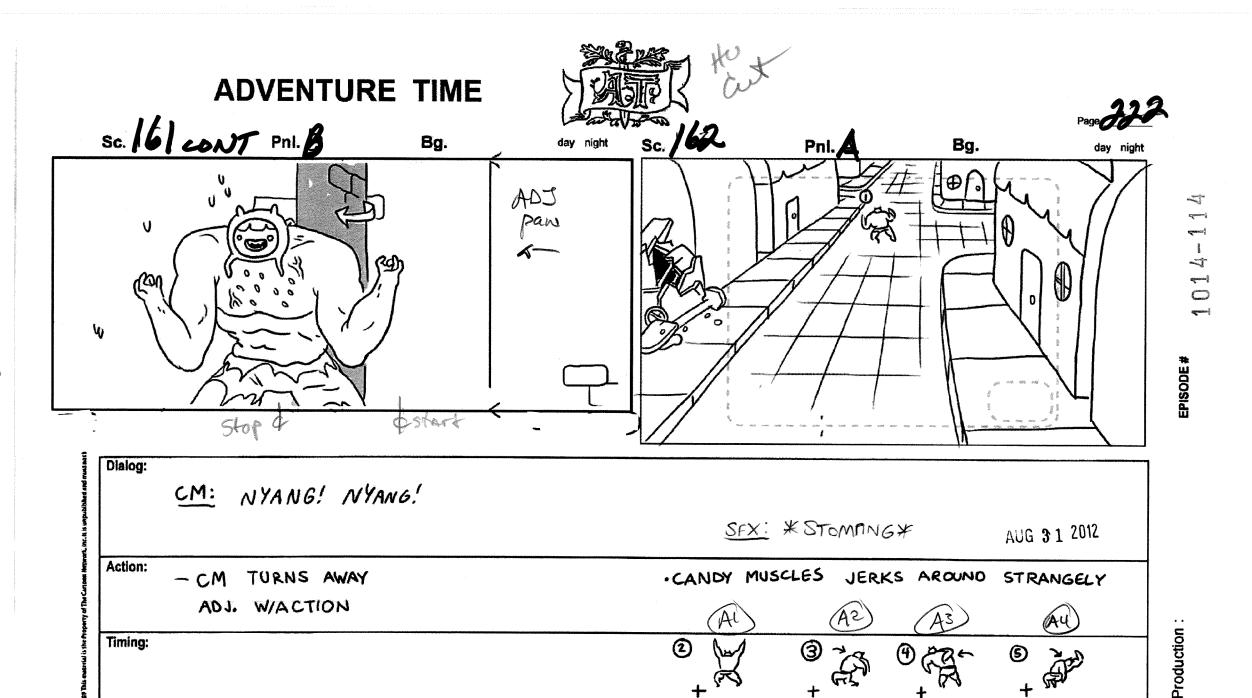
· GUMMY HORSE FLIES ON/S
· DIRT WIZARD FLINCHES

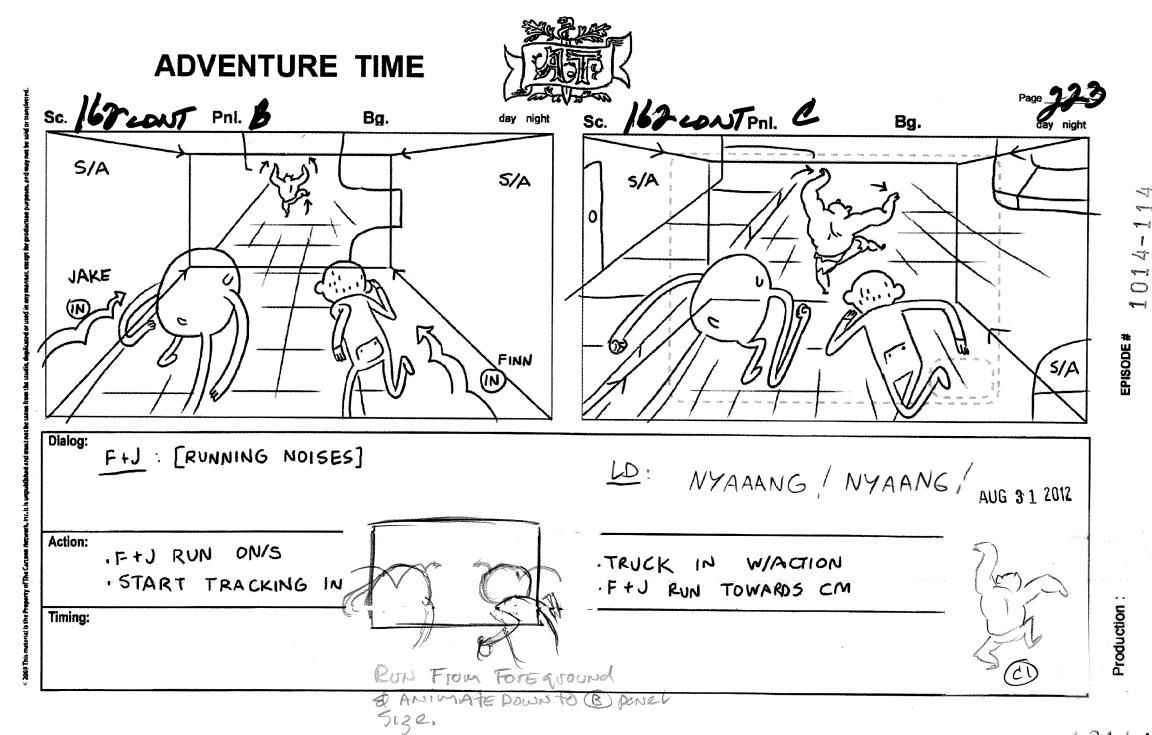
AUG 3-1 2012

Timing:

1014/114

ADVENTURE TIME Sc. 160 CONT Pril.E Pnl. Bg. Dialog: CM: HEH HEH MYANG MYANG! DIRT WIZARD ; EUGH! Action: . HORSE KNOCKS WIZARD OFF/S AUG 3-1 2012 . FIJ LOOK UP Production: Timing:

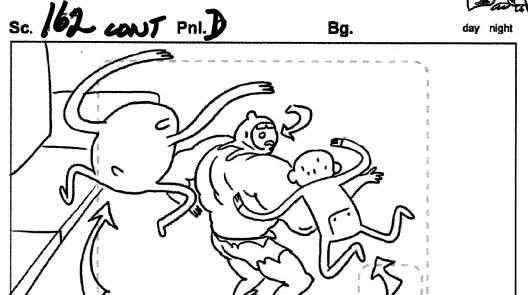




1014/114







Dialog:

过: [LEAPING]

CM: NYANG?

F: LIL' DUDE!

CM: NYANG!

Action:

-F+J LEAP TOWARDS CM

-TRUCK IN ENDS

· F+J GLOM ONTO CM

AUG 31 2012

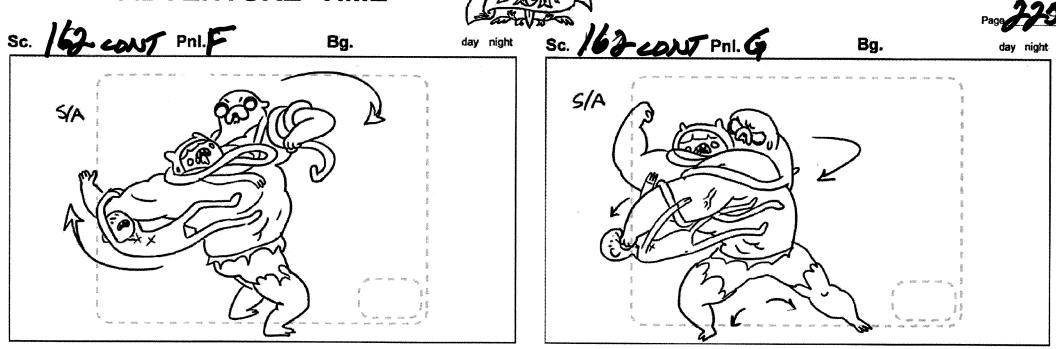
· CM STRUGGLES

Production:

Timing:

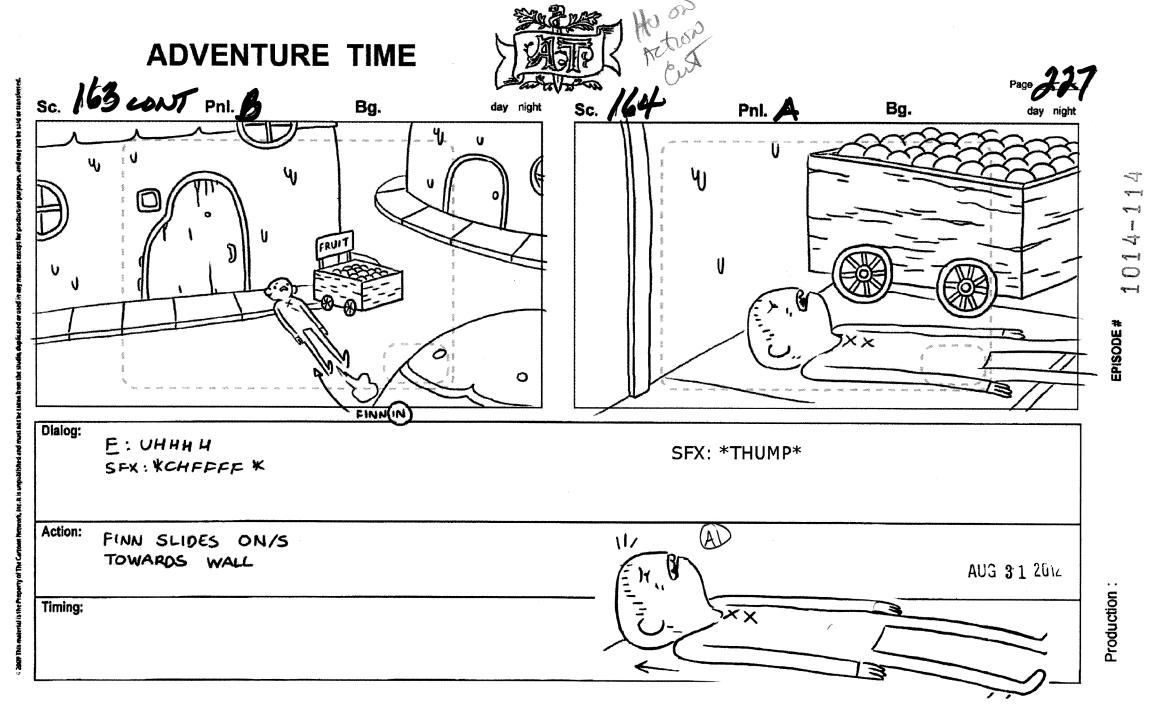


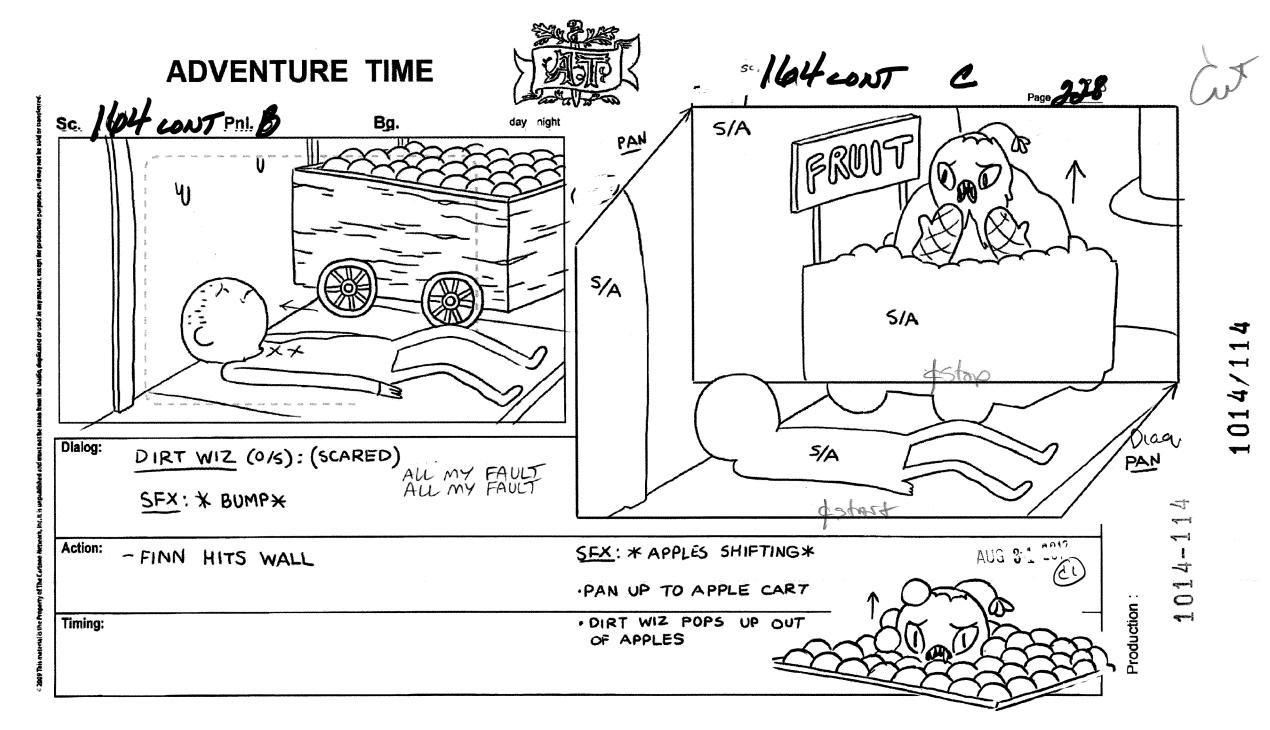


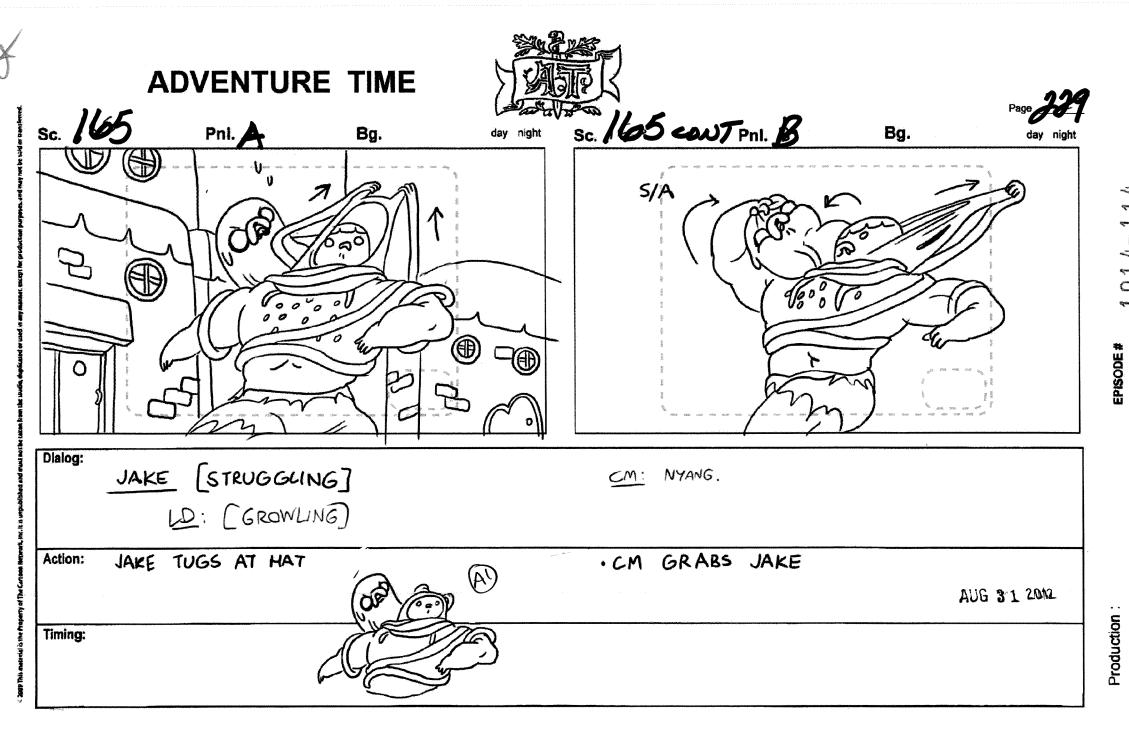


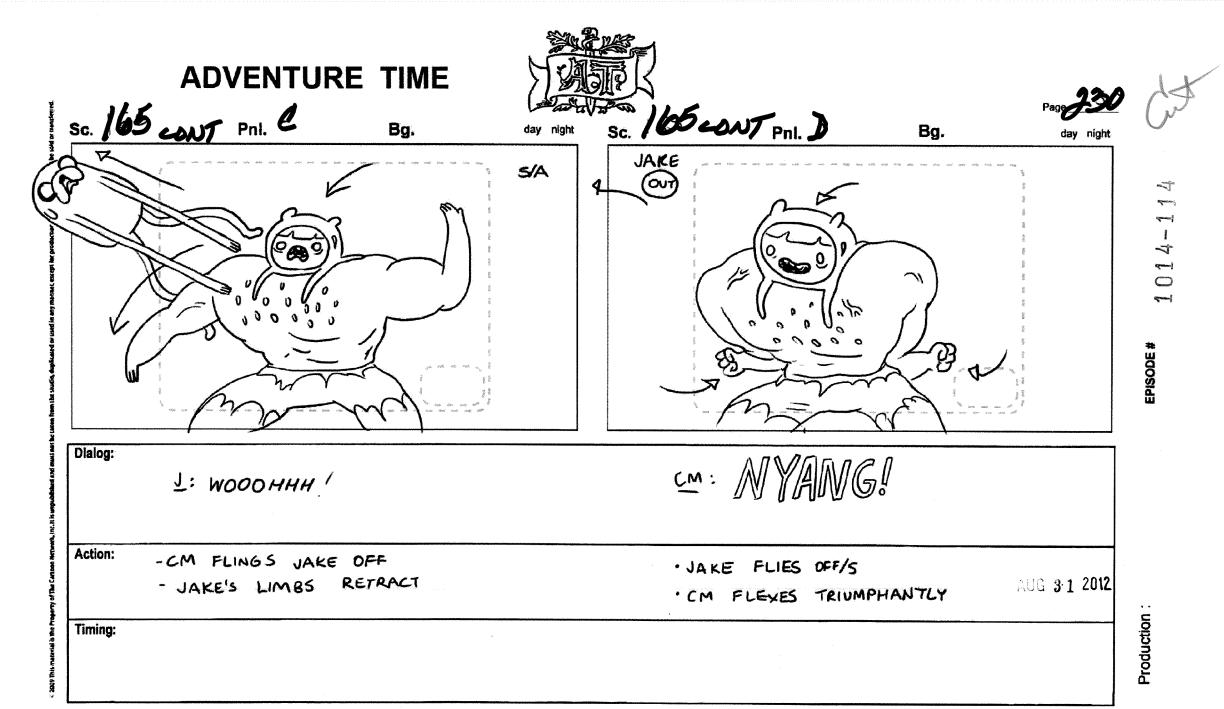


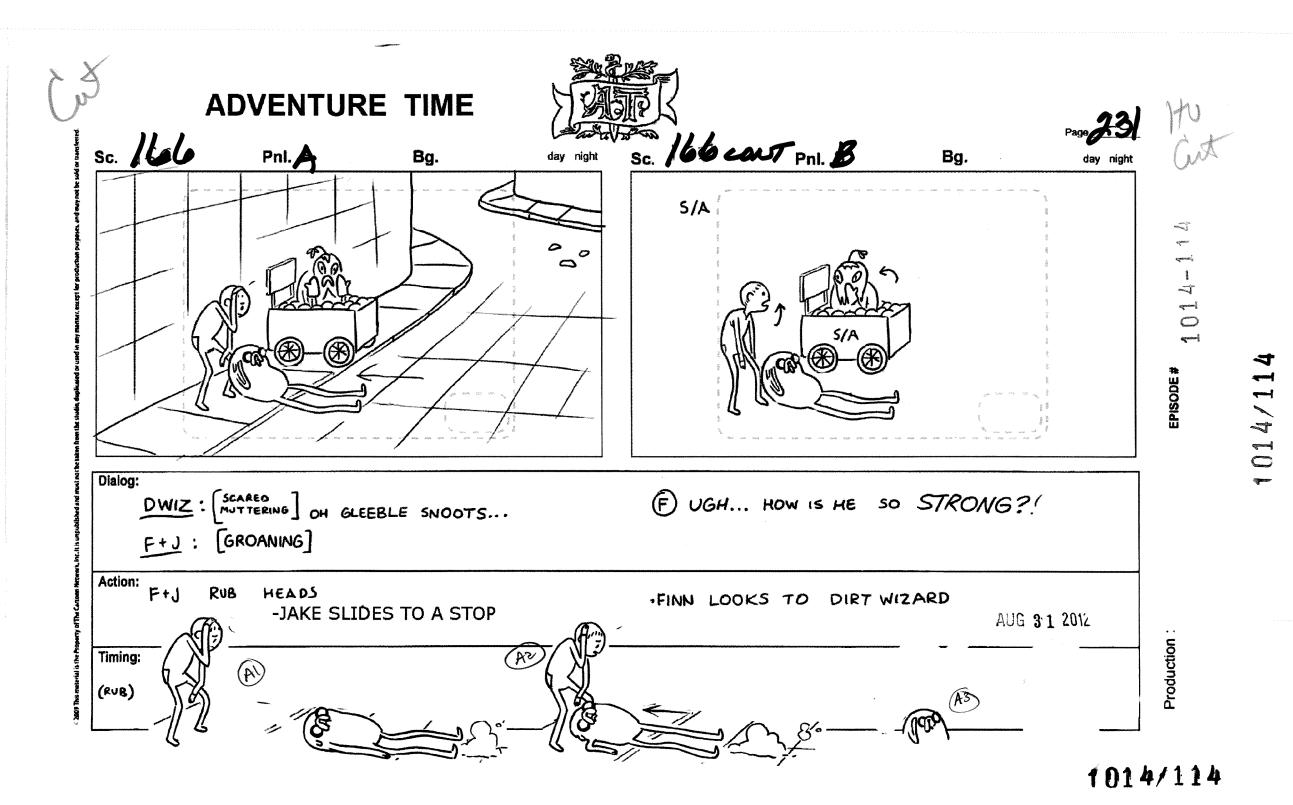
ADVENTURE TIME	HARRY COS	126
Sc. 162 cont Pnl. H Bg.	day night Sc. 163 Pnl. A	Bg. day night
S/A 100 400 400 400 400 400 400 400 400 400	10 00 00 00 00 00 00 00 00 00 00 00 00 0	EPISODE#
Action: FINN FLIES OFF/S CM ARM RECOILS		AUG 31 2012
Timing:		Production

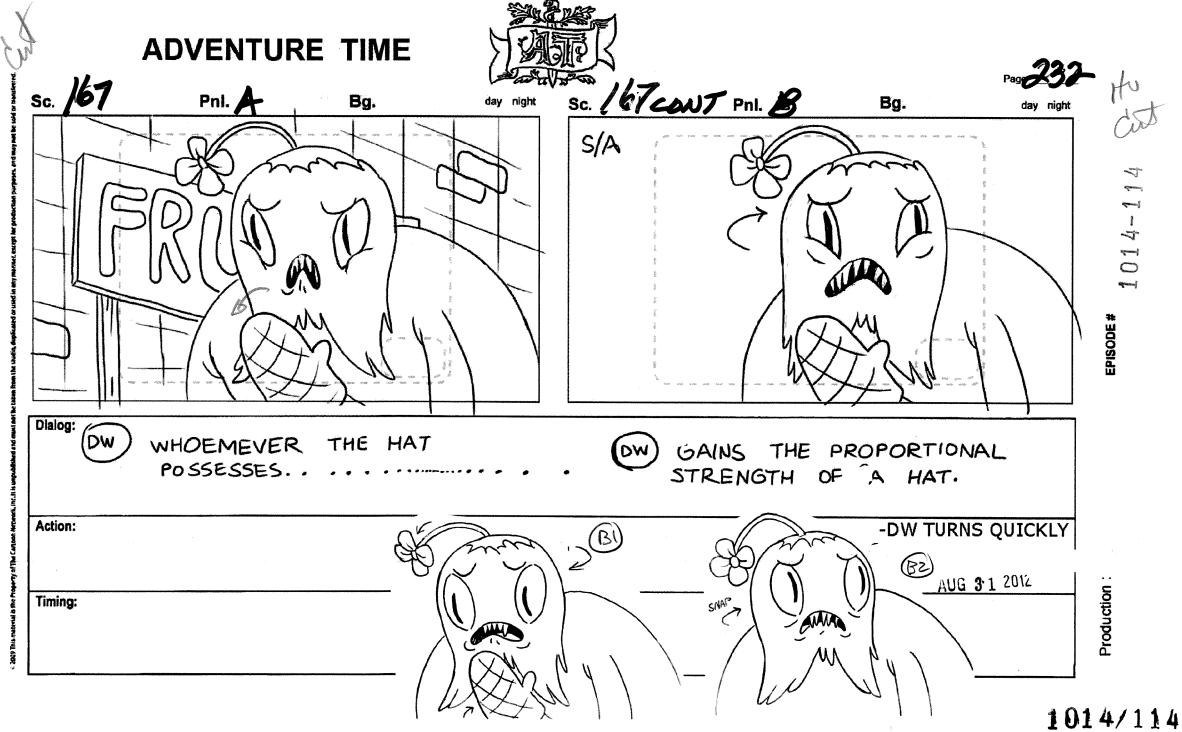






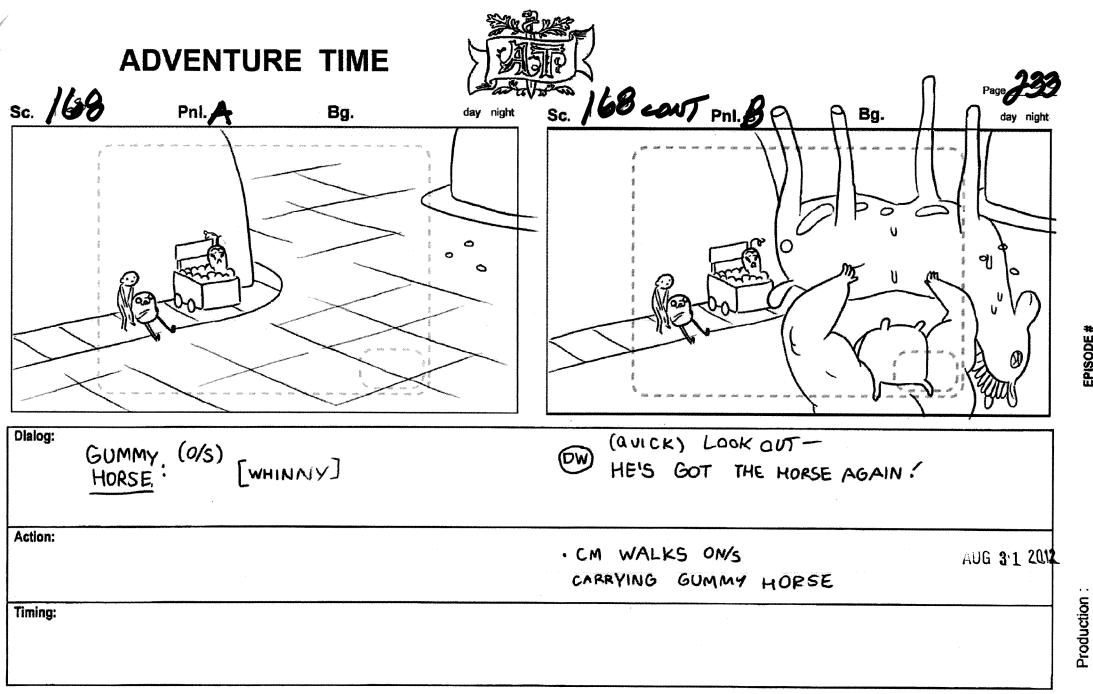






1014-1

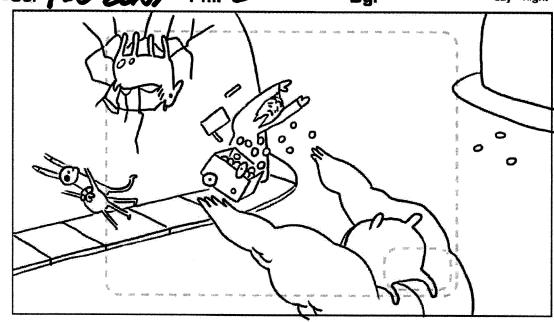






Sc. 168 cont Pal. C

Bg.



Dialog:

SFX: *KRK*

icm: NYANG!

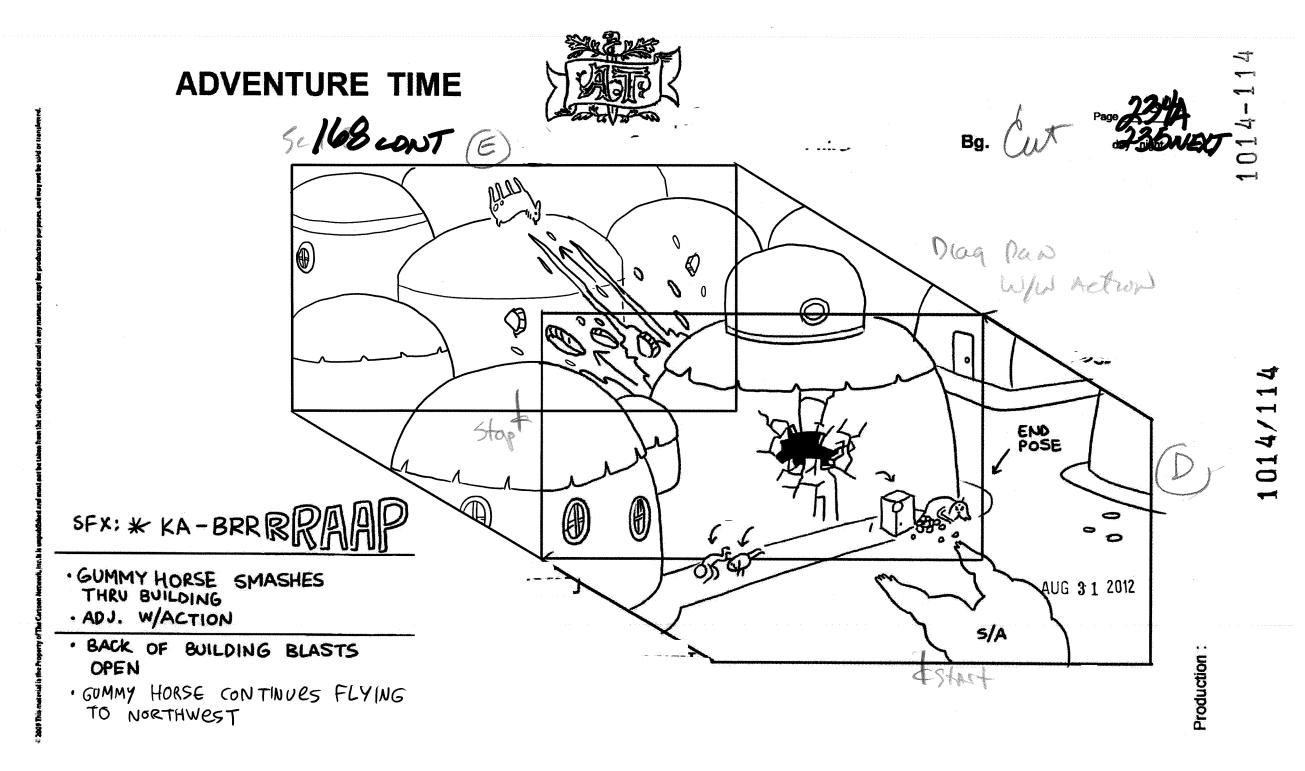
Action: . CM MUSCLES THROWS

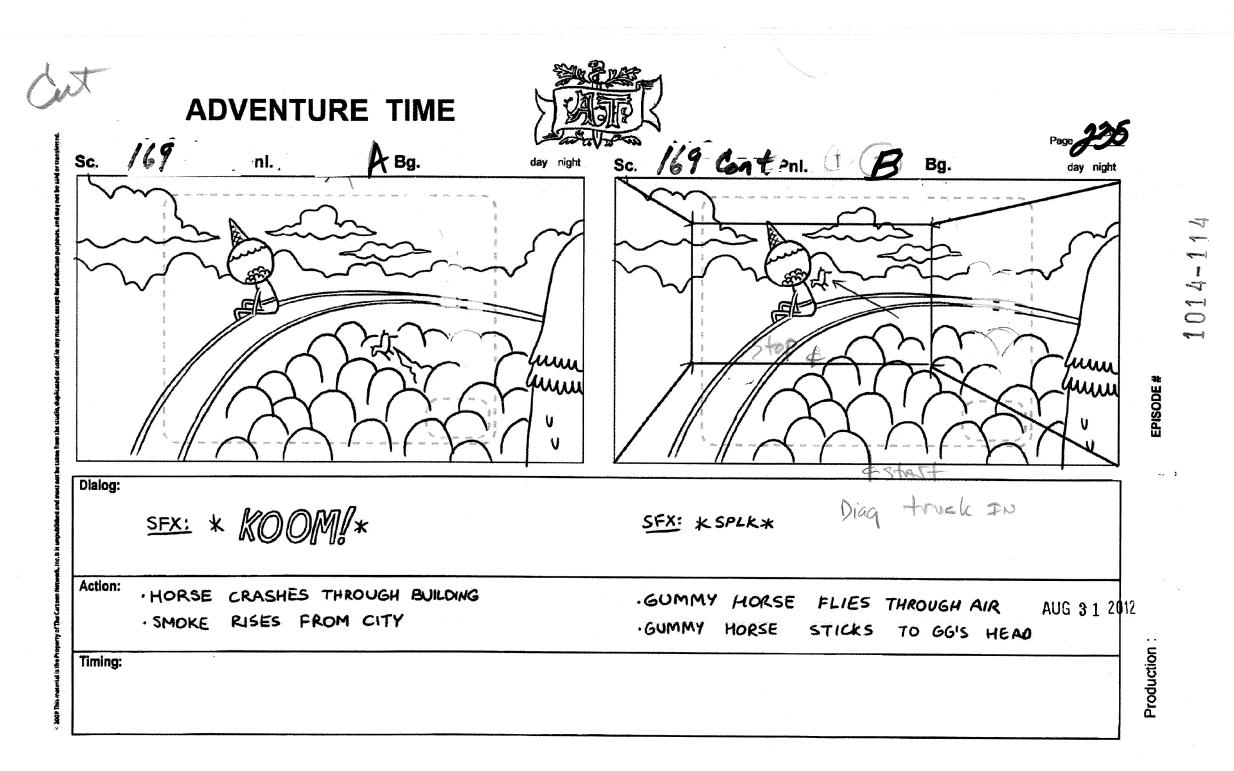
GUMMY HORSE AT F, J + DW

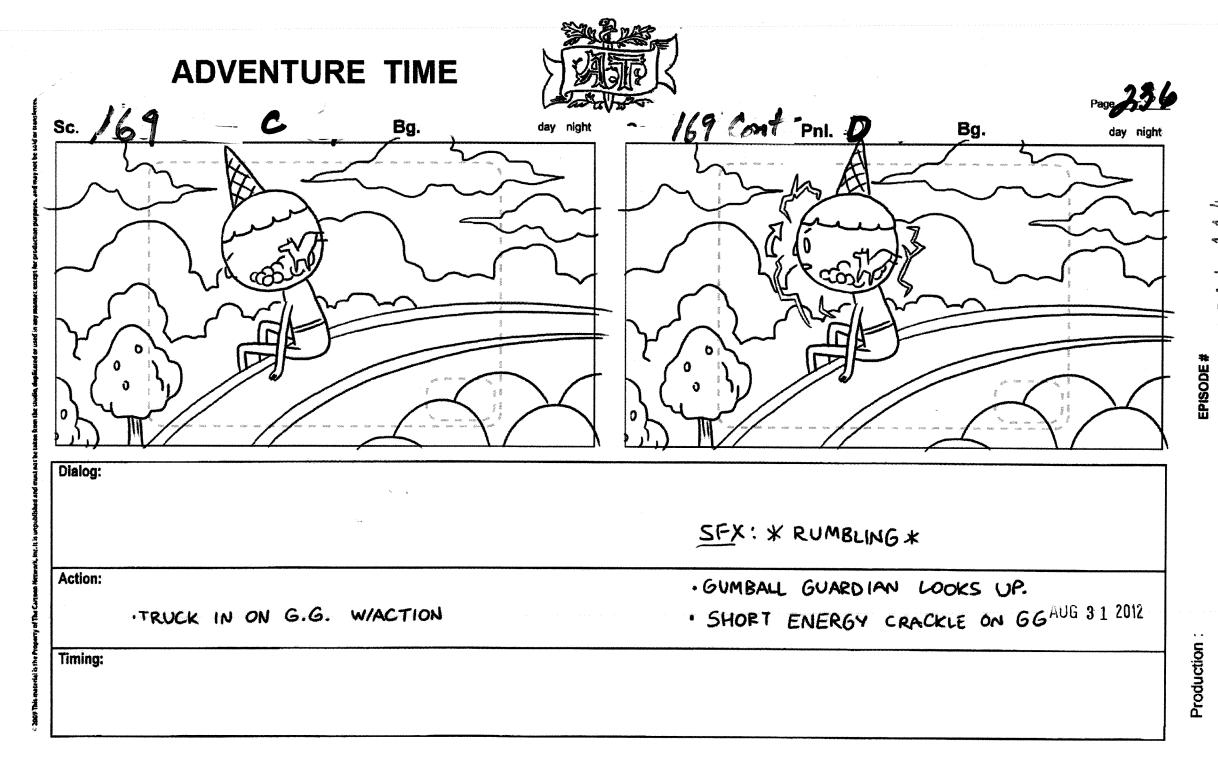
. F, J, DW DIVE OUT OF THE WAY

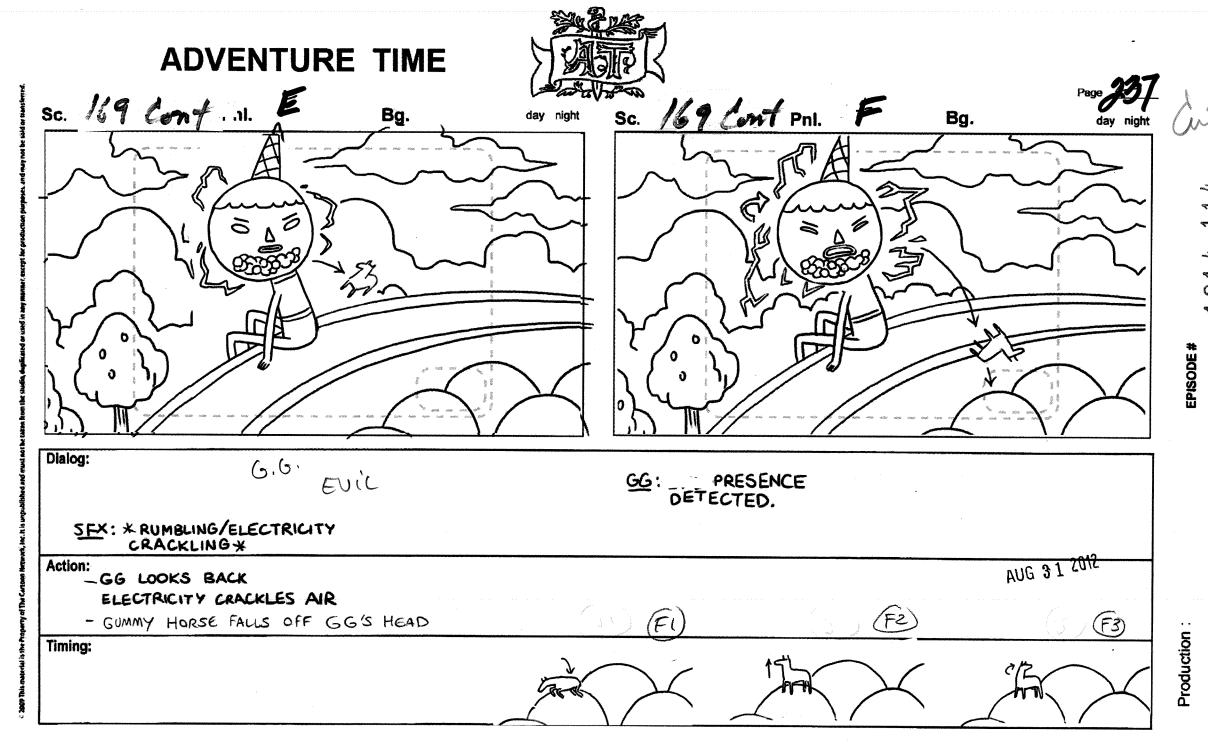
Timing: • FRUIT CART SPILLS OVER

AUG 3:1 2012





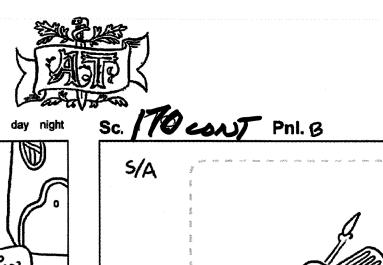


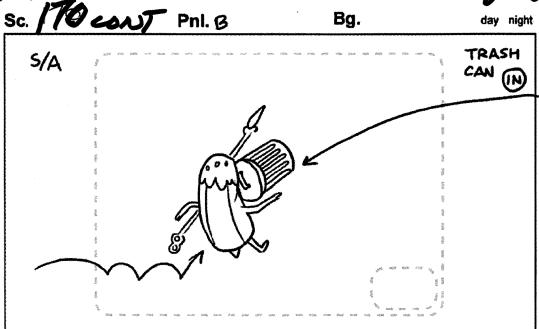


 \bigcirc



Bg.





Dialog:

* FAST FOOTSTERS *

Pnl. A

BG: WEE-00-WEE-00

BG: UGH!

SFX: * CLANGG! *

Action:

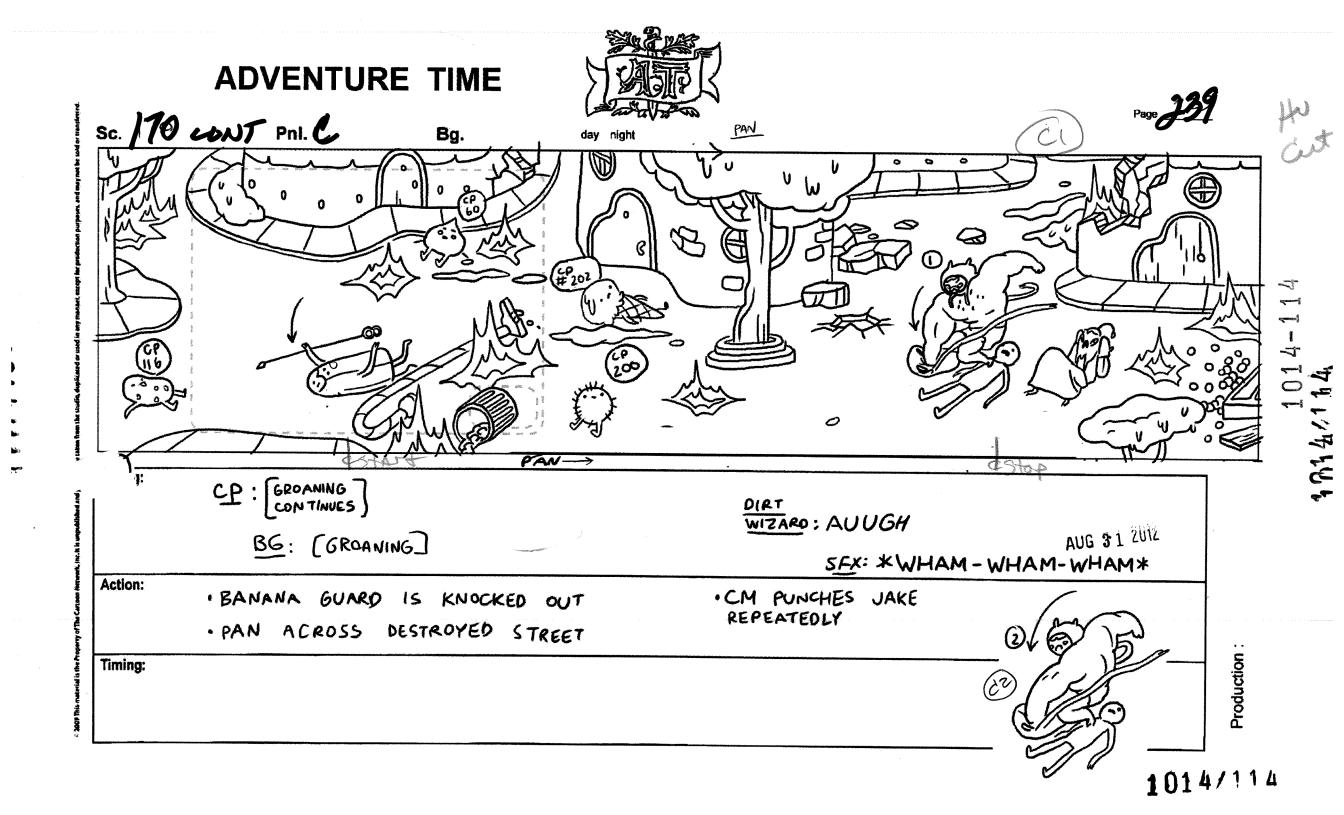
SMALL FIRES BURN ON STREET

· BANANA GUAROS RUN IN

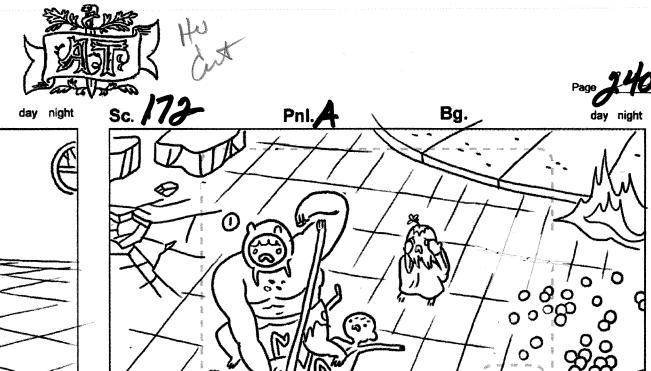
.TRASH CAN FLIES ON/S AND HIT5 BANANA GUARO

AUG 3 1 2012

Timing:



ADVENTURE TIME Bg. Pnl. A Sc.



Dialog:

SORRY, FELLAS - I DON'T THRIVE

IN CONFLICT SITUATIONS.

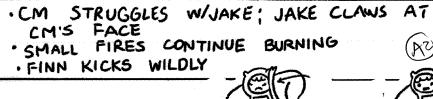
SFX: [PUNCHING CONTINUES] F: 09F.

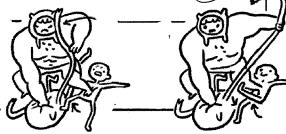
CM/U: [FIGHTING WALLA]

SFX: *(0/5) BOOM ... BOOM ... *

AUG 3 1 2012

Action: DIRT WIZARD SQUATS IN FETAL POSITION CANDY MUSCLES PINS FINN DOWN



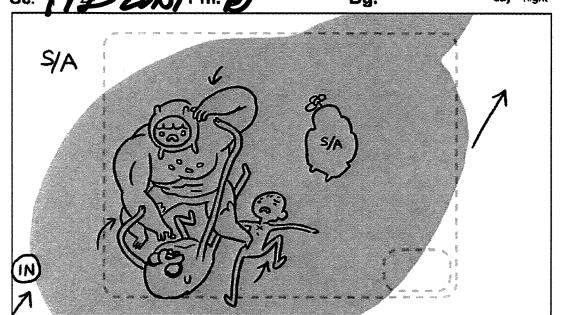


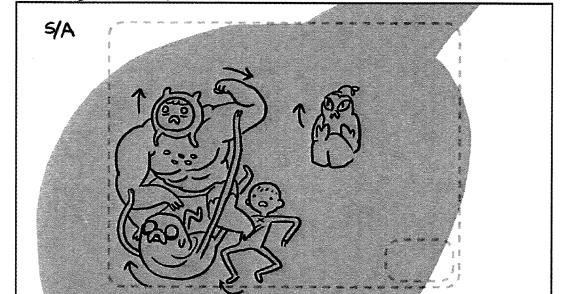
Timing:

ADVENTURE TIME



Sc. 172 CONTPULB Sc. 172 -OUT Pril. C Bg. S/A S/A





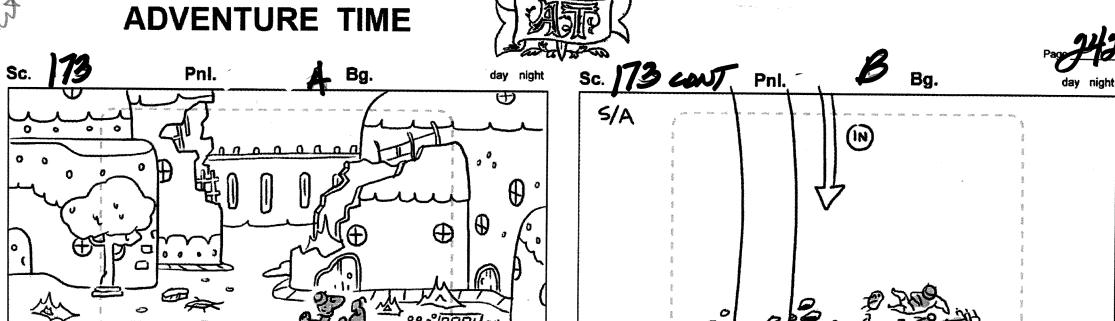
Bg.

Dialog: DX Cast Shad unves IN SFX: * LOUD BOOM * Action: SHADOW FALLS ACROSS AUG 3:1 2012 -F, J, CM + DW LOOK UP. CM, F, J + DW

Production:

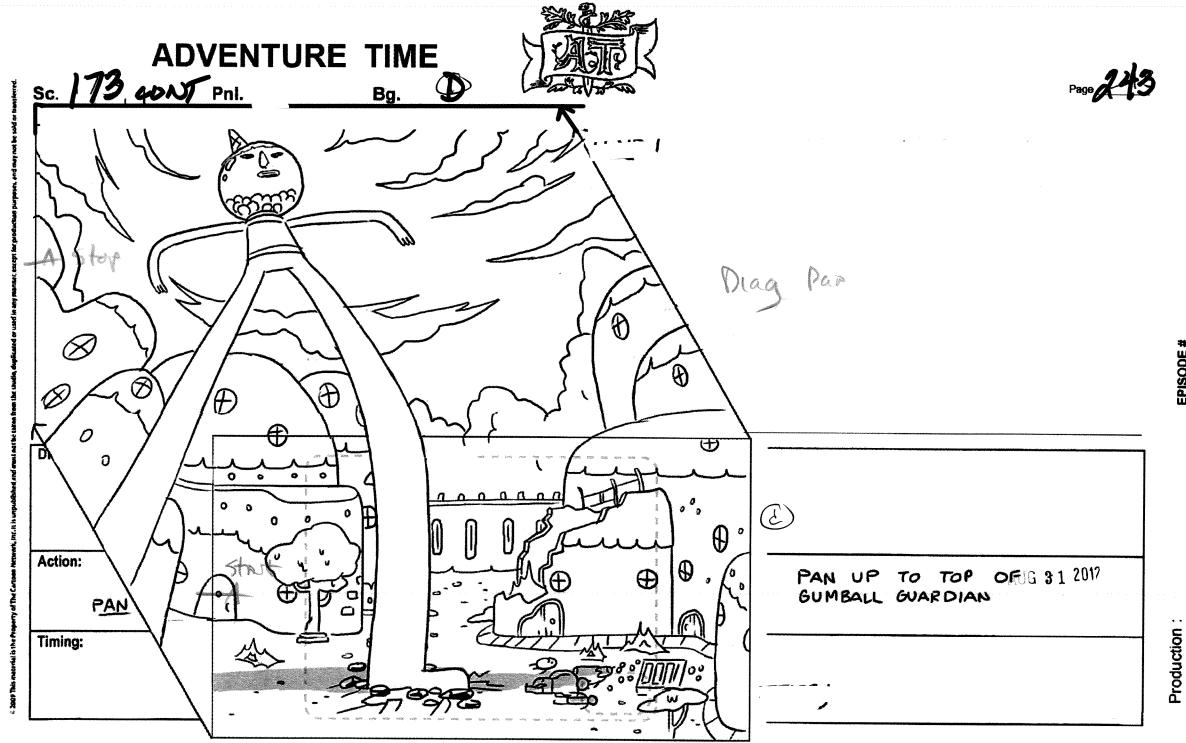
EPISODE#





Dialog:	
	SFX: * BOOM *
Action:	- GUMBALL GUARDIAN'S FOOT PLUMMETS ON/S AND SMASHES DOWN NEXT TO THEM -F.J.CM + DW LIFT INTO AIR
Timing:	-STREET CRACKS

Production:

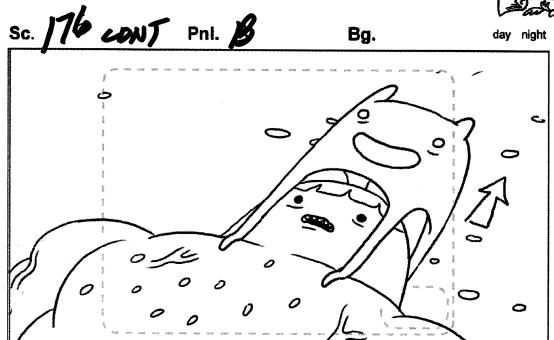


ADVENTURE TIME Sc. 173 CONT Pol E Bg. Pnl. A Bg. **6**,**0**, 0 Dialog: CM: NYANG? AUG 31 2012 Action: ·GG LOOKS DOWN AT L.D. L.D. STARES IN AWE AND POINTS Production: Timing:

014-114



EPISODE#

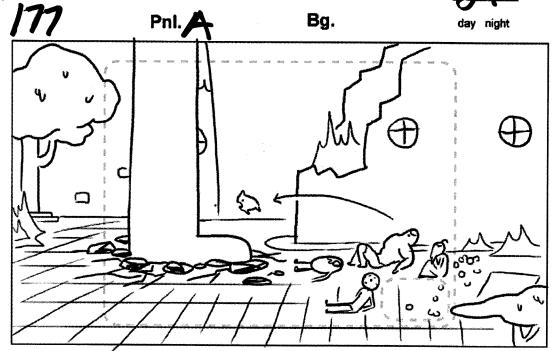


SFX: * POP!k

CM: UHH ...

·LITTLE DUDE RELEASES
FROM CANDY MUSCLES AND
DROOLS
·CM'S EYES GO BACK TO NORMAL





Dialog:

AUG 3-1 2012

Action:

Timing:

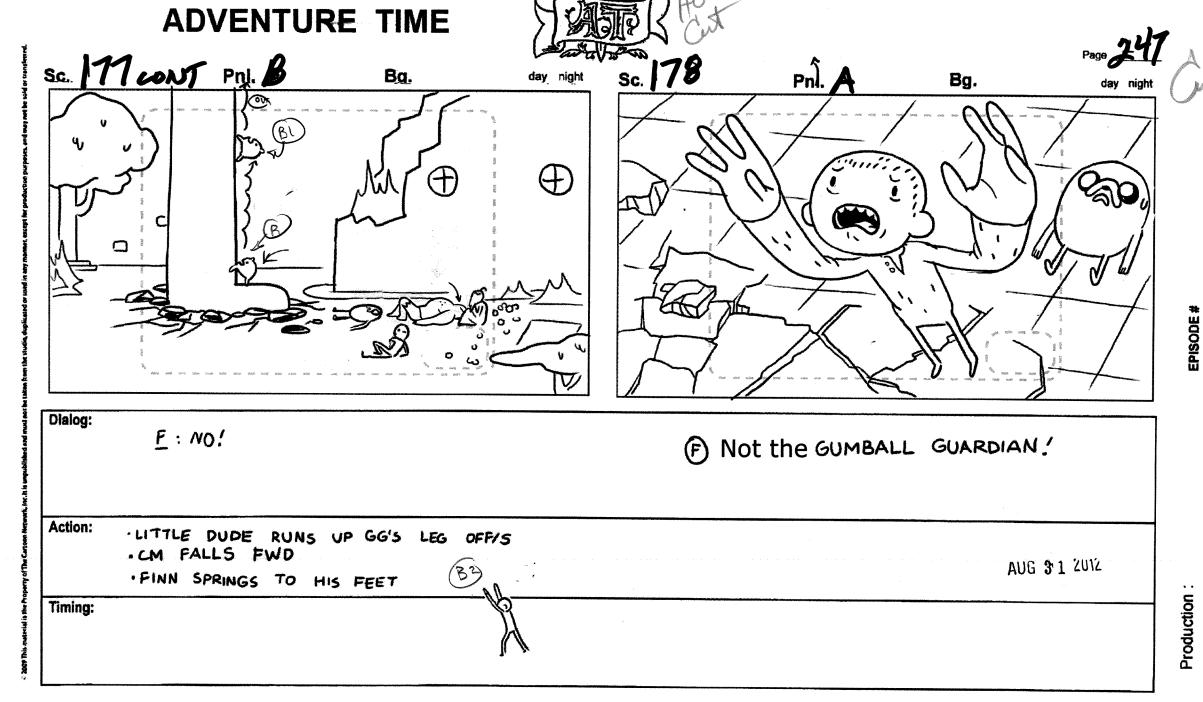
·LITTLE DUDE LEAPS

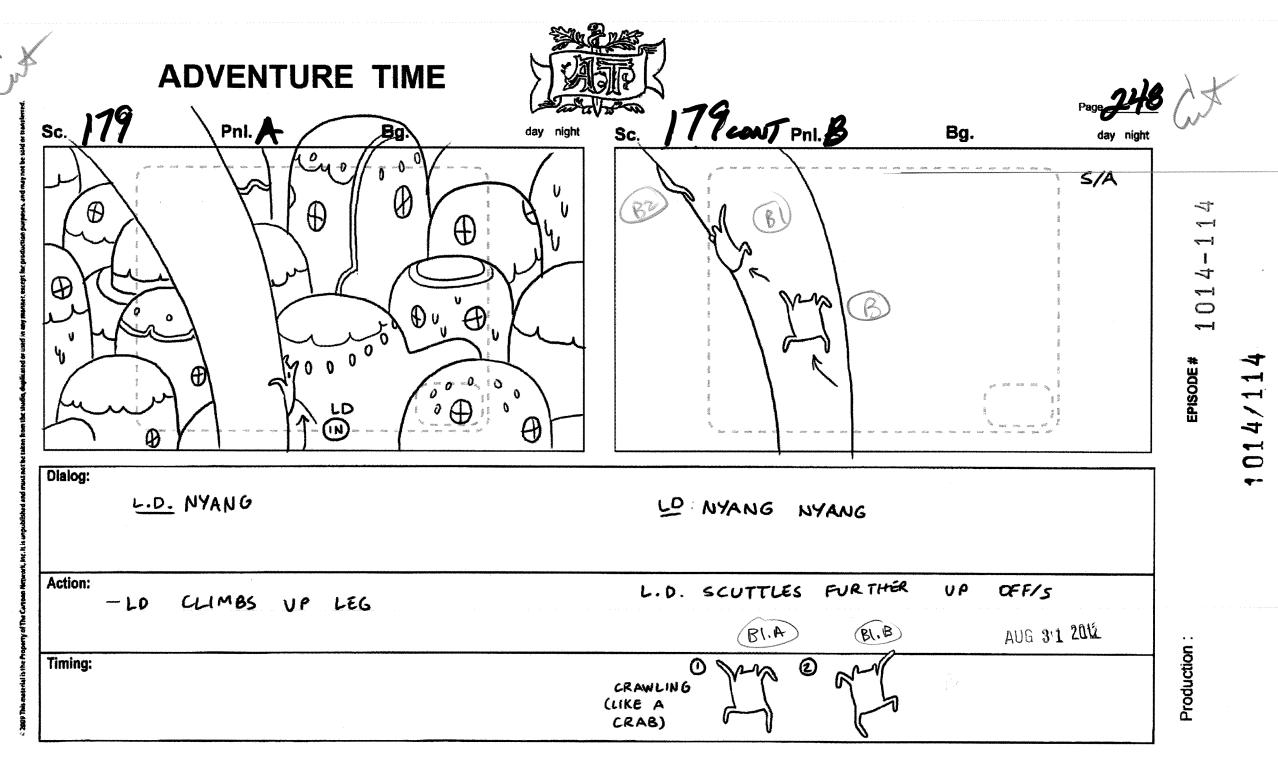
OFF CM

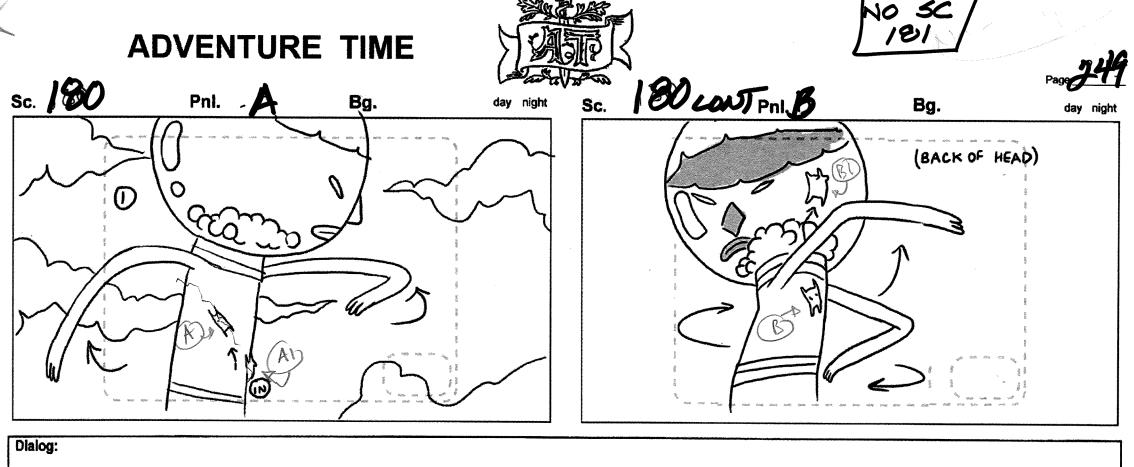


1014/114

1014/114-1







Dialog:

GG: EVII!

Action: .LO SCAMPERS UP GG'S TORSO
TWISTS BACK AND FORTH

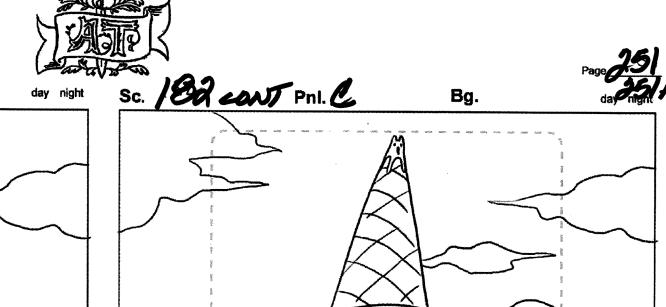
AUG 31 2012

Production:

1014-



BU



Sc. 187 CONT Pril.B Bg.

Dialog:

SFX: * THMP *

LD: nyang...

SEX: * VNNNN *

Action: · LO LANDS ON GG'S CONE

+ STRETCHES DOWNWARD

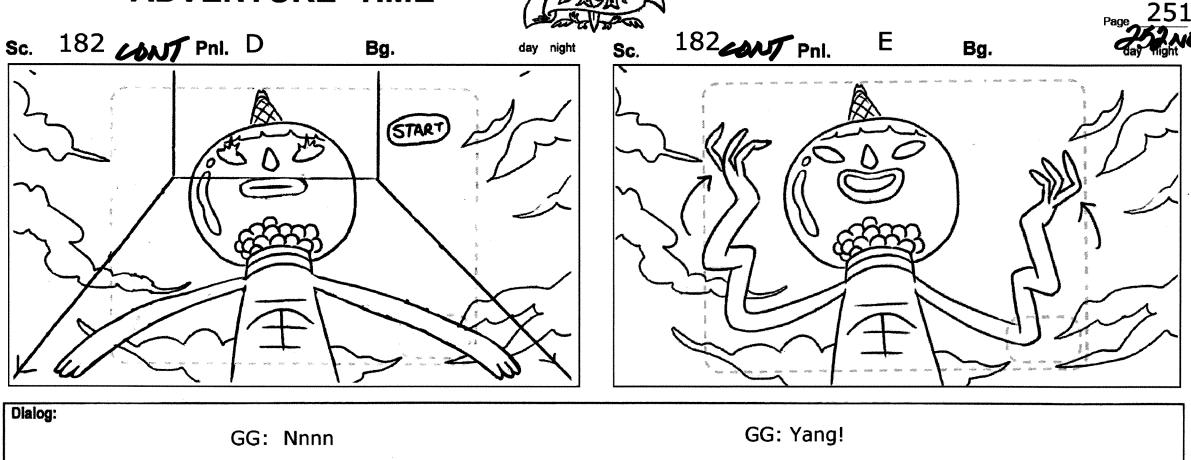
Timing:

· GG'S EYES TURN COLORS

AUG 31 2012

Production:





Action:

GG: Yang!

Aug 3·1 2012

SFX: * FWOOSHWAAA *

GG SHOOTS FLAME STREAM INTO THE AIR

AUG 31 2012

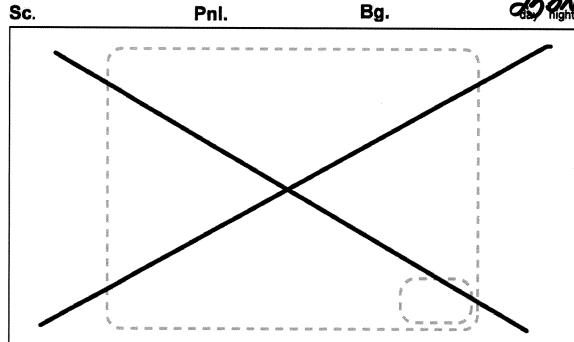
Production:

014 - 1



252A

Sc. 182 Pnl. G Bg. day night



Dialog:

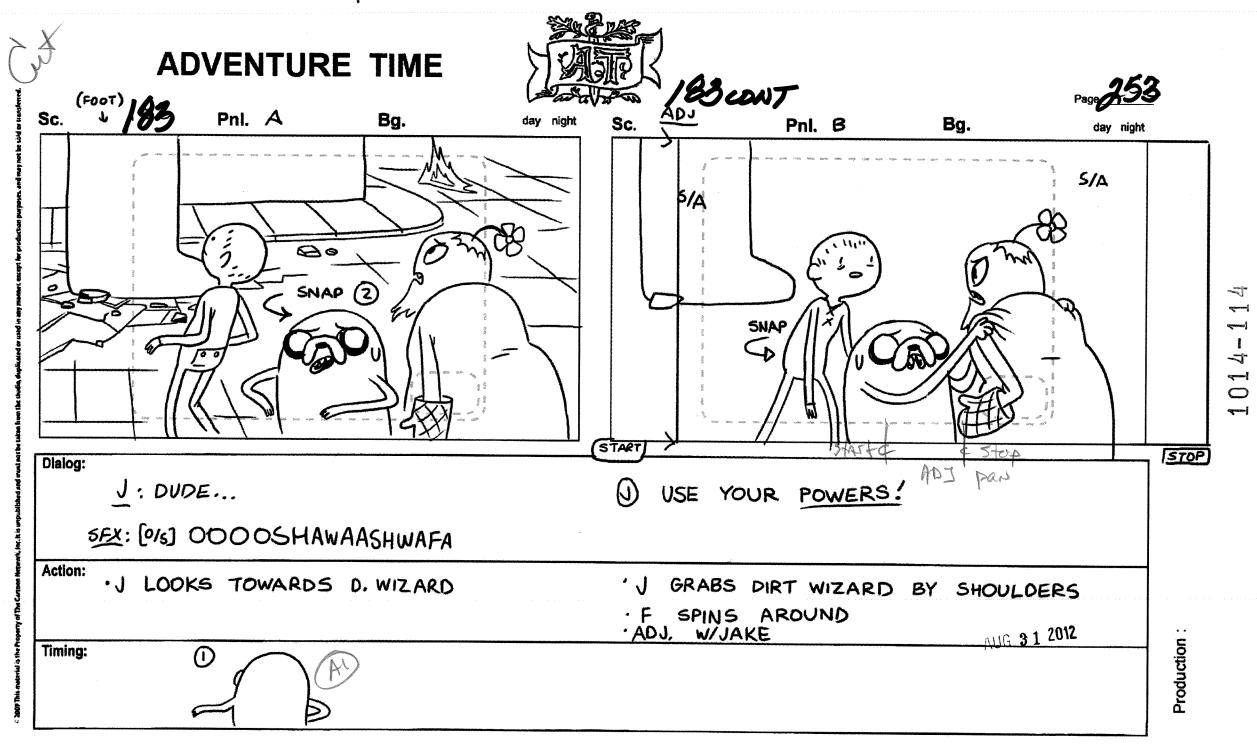
SFX: Fwoooshshshsh!

Action:

2

AUG 3 1 2012

Timing:



ADVENTURE TIME Sc. 183 contine C Bg.



day night



Dialog:

(DW) CAN'T ...

CAN DO IS THINK ABOUT

Action:

s/A

THROWS HIS · DIRT ARMS

-FINISH ACTION OF RAISING HANDS

Timing:

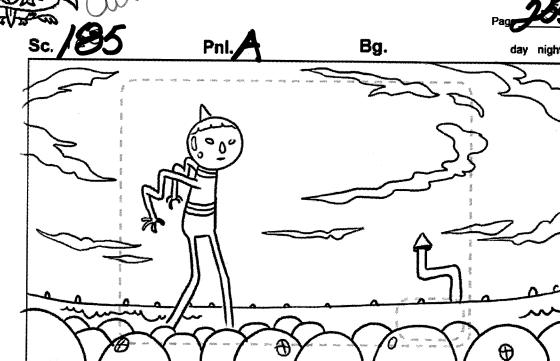
Production:

01

AUG 3 1 2012

ADVENTURE TIME Bg. S/A





Dialog:

bw · My Poppa, and how much I disappoint him!

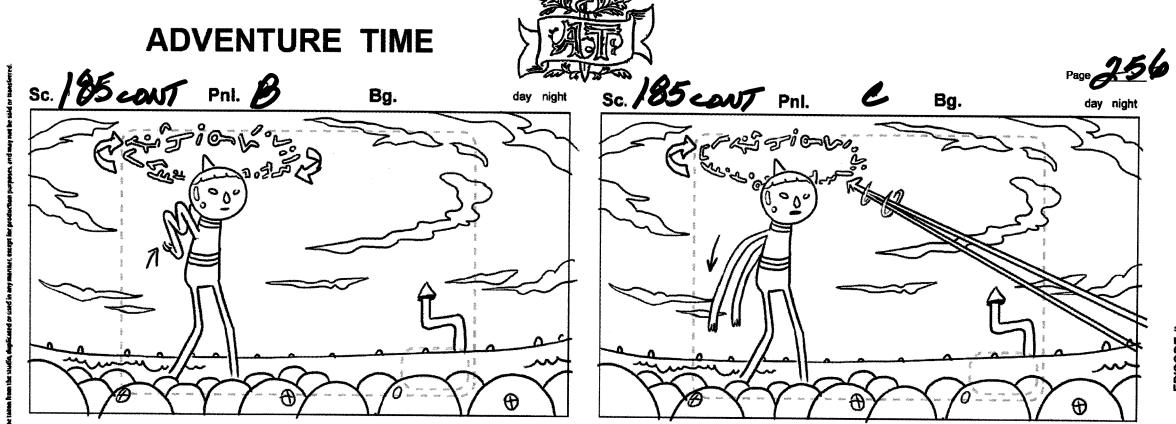
Action:

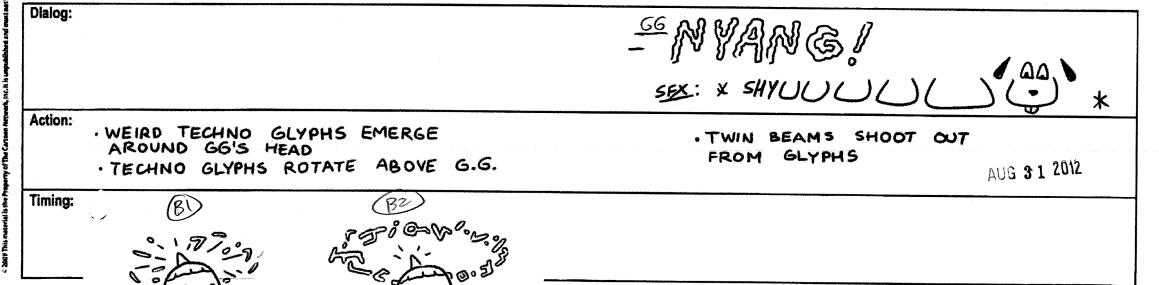
- · DW THROWS HIS HEAD BACK + FORTH
 · DW SHAKES ARMS FRANTICALLY
 · DW SPITS AS HE SCREAMS
- . DW SPITS AS HE SCREAMS

AUG 31 2012

Timing:







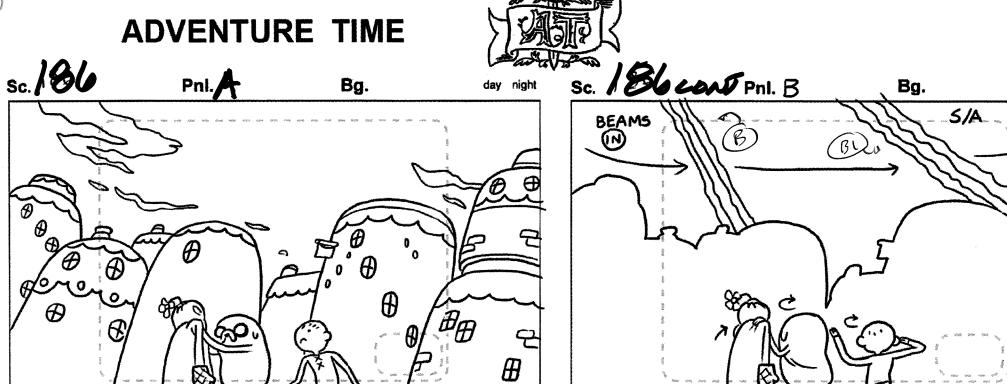
Production

0

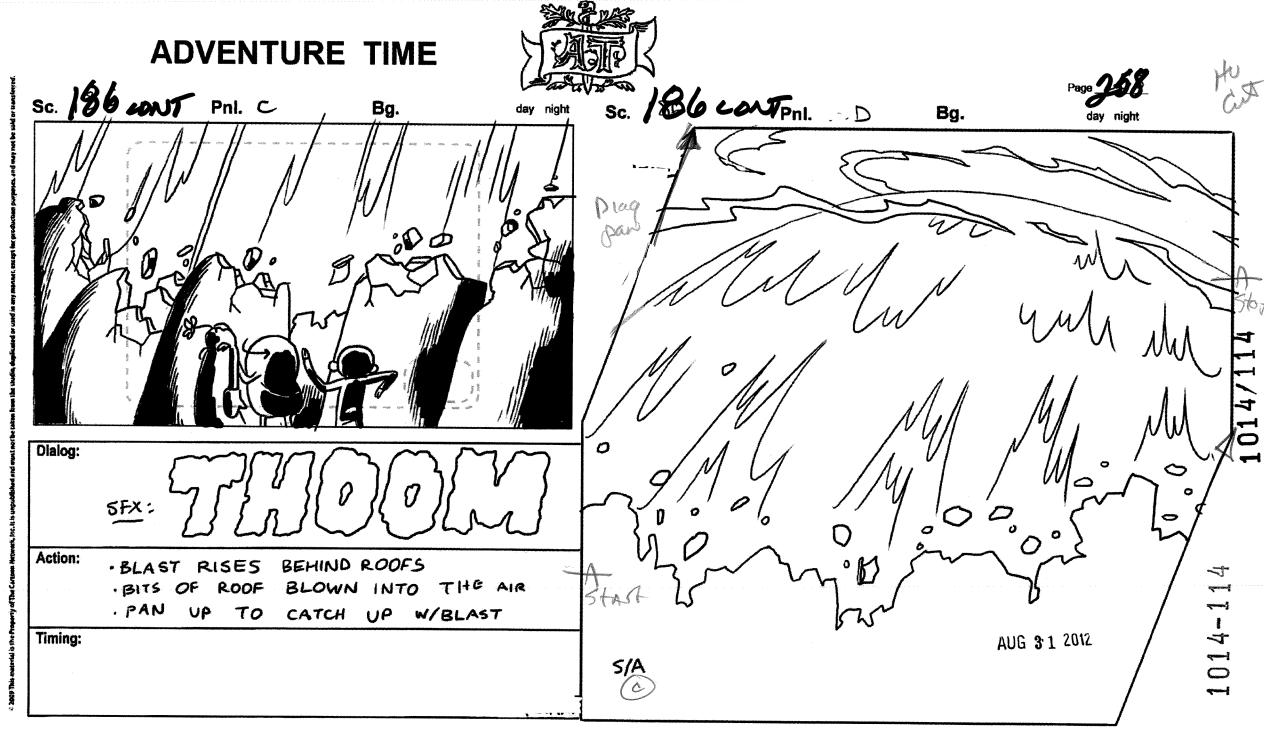
1014-114

EPISODE#





Dialog:	SEX: YUUUUU	SEX: [IGNITION SOUND]
Action:	· JAKE SHAKES DW BY THE LAPELS	BEAMS SWEEP ACROSS ROOFLINE AND
·		• F, J + DW TURN AUG 3 1 2012
Timing:		





Sc. 187 caut Pril. B Pnl. Bg. Bg.

Dialog:

Action: EXPLOSION GROWS AROUND CITY LINE

. SOME DEBRIS RISES IN AIR

AUG 3'1 2012

Timing:



Page 36

Sc. 198

Pnl. A Bg. day night

Sc. Pnl. Bg. day night

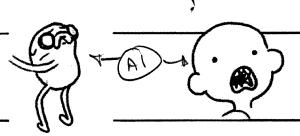
Dialog:

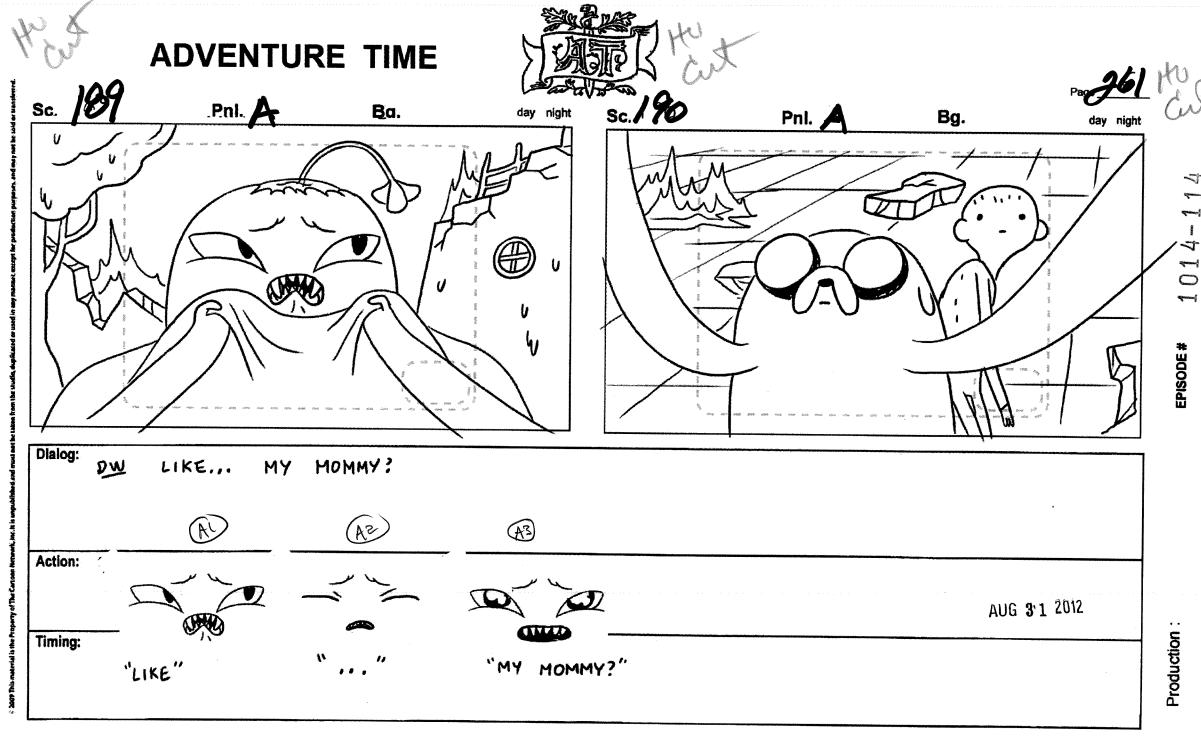
J'JUST THINK OF SOMETHING POSITIVE ...

Action: J TURNS BACK TOWARDS DW .F'S JAW SLOWLY OROPS OVER SCENE

AUG 31 2012

Timing:











Sc. 191 Pnl. Bg.

Sc. 191 CONT Pol. B Bg.

Dialog: CAME HOME WITH BAD GRADES FROM WIZARD SCHOOL,

MY MOMMY USED TO HUGME and Itug me and Itug me.

7111	

·DW'S HANDS MOVE IN FRAME . DW'S FROWN TURNS INTO A SMILE

AUG 3 1 2012

Timing:

Production:

014 - 1

014-11

014/114

of TWINKLING*

Action: SOUISHES DW UP CHEEKS

· B/G FADES OUT AROUND FACE, LEAVING ONLY EYES + MOUTH

· NEW B/G IS ABSTRACT FIELD OF AUG 31 2012

HEARTS AND SPARKLES

Timing:



Page <u>264</u>
NO PSS 265-267
day night

Sc. Pnl. A Bg. day night

Dialog:

J: THINK ABOUT YOUR MOM
AND USE YOUR MAGIC.

Action:

— J WITHDRAWS HANDS

AUG 31 2012

014-

1014/114







DW:	HO-KAY,	LET'S TRY	THIS!

- DW,	F+J	RUN	UP TO	POTTED	PLANT

AUG 3'1 2012

Timing:

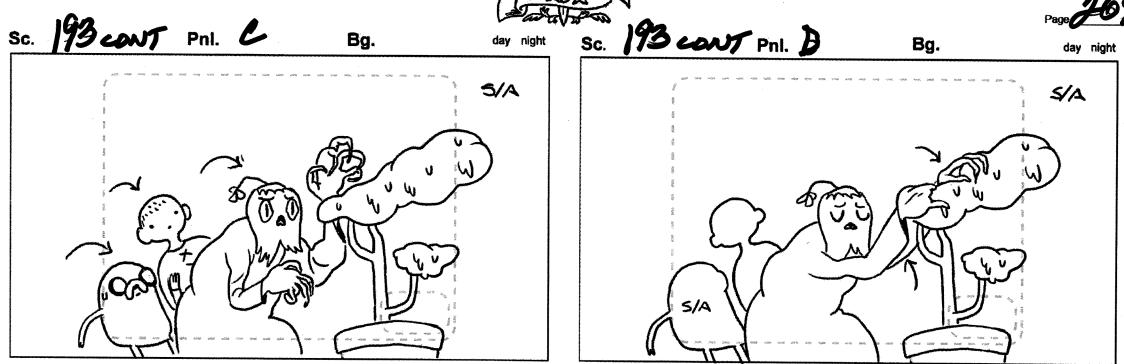
Action:

Dialog:

A	D	V	E	N	J	T	U	F	1	E	T		N	1	E
---	---	---	---	---	---	---	---	---	---	---	---	--	---	---	---





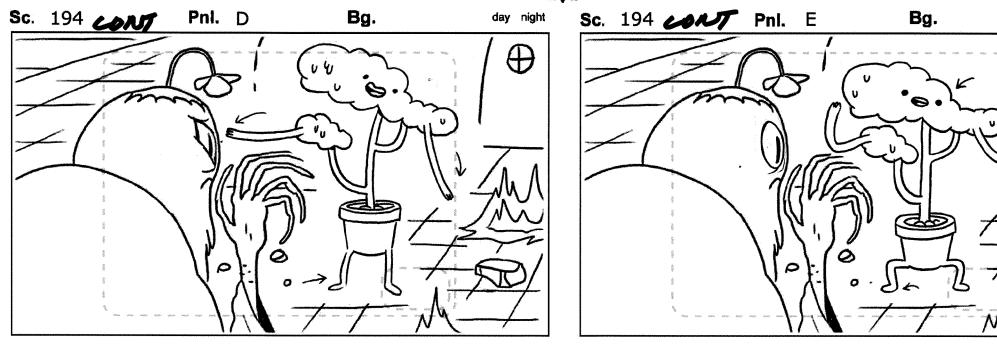


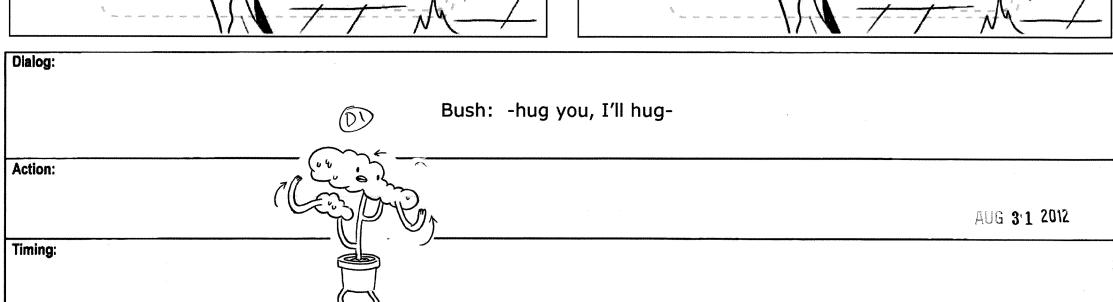
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77		
_		

Dialog:	DW	(uncertain) I	DW: LOVE MY MOMMY?
Action:			DW LAYS HIS HANDS ON BUSH
			AUG 31 2012
Timing:			

ADVENTURE TIME 270A Page JOS NEXT sc. 194 LONT Pnl. 194 CONT Pnl. Bg. Bg. day night 0 1014/11 EPISODE# Dialog: Bush: Hug! Bush: ah, I'll Action: AUG 31 2012 Production: Timing:







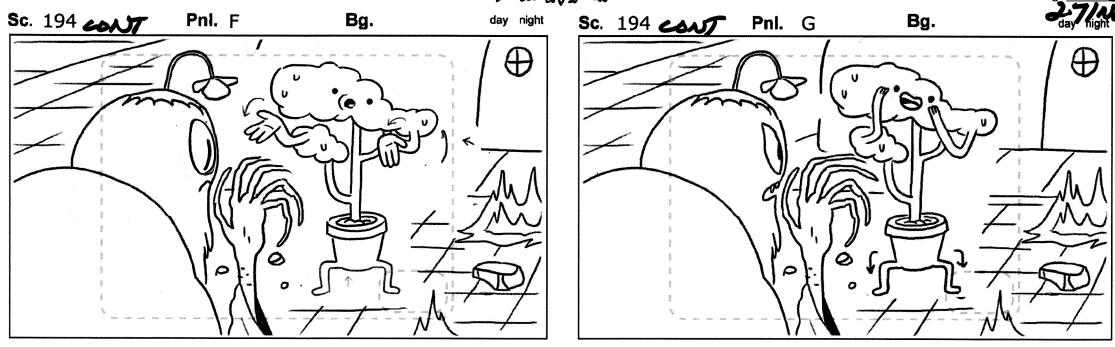
Production:

EPISODE #

1014/114

Page 270 P



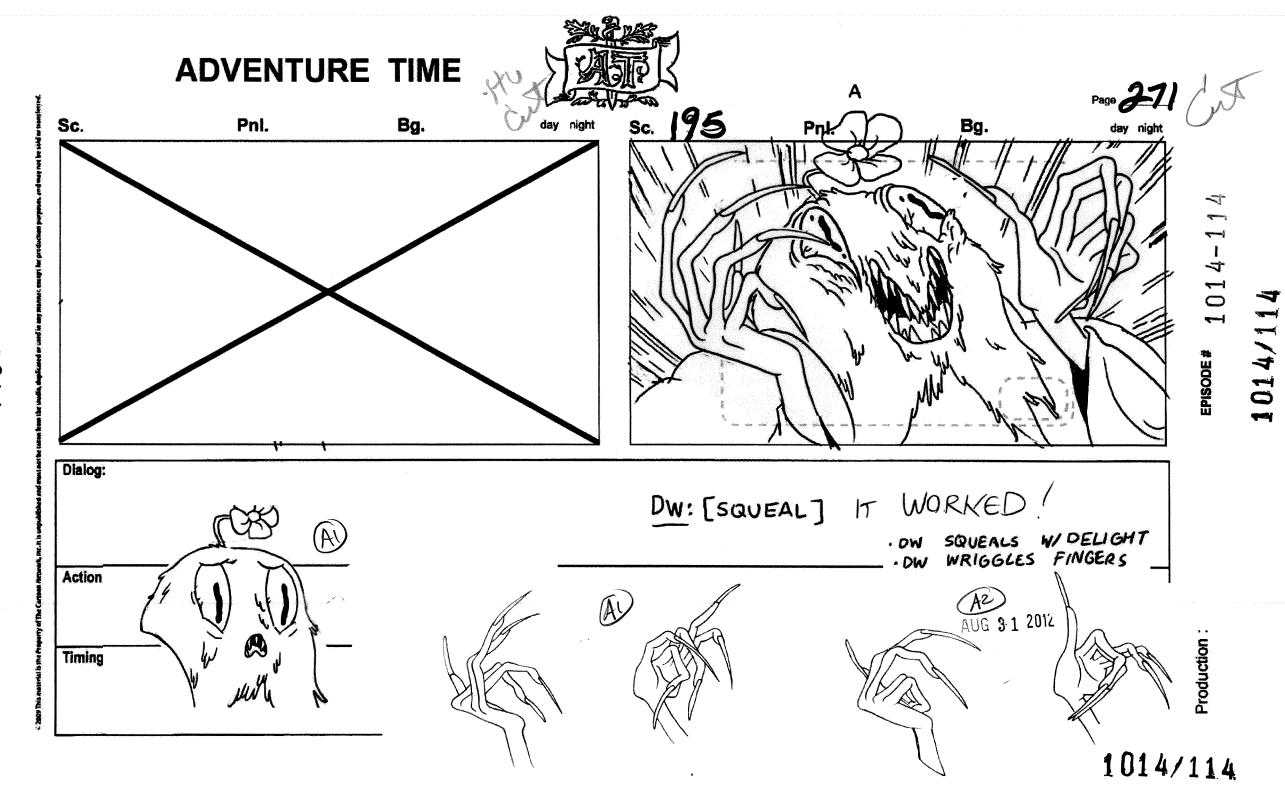


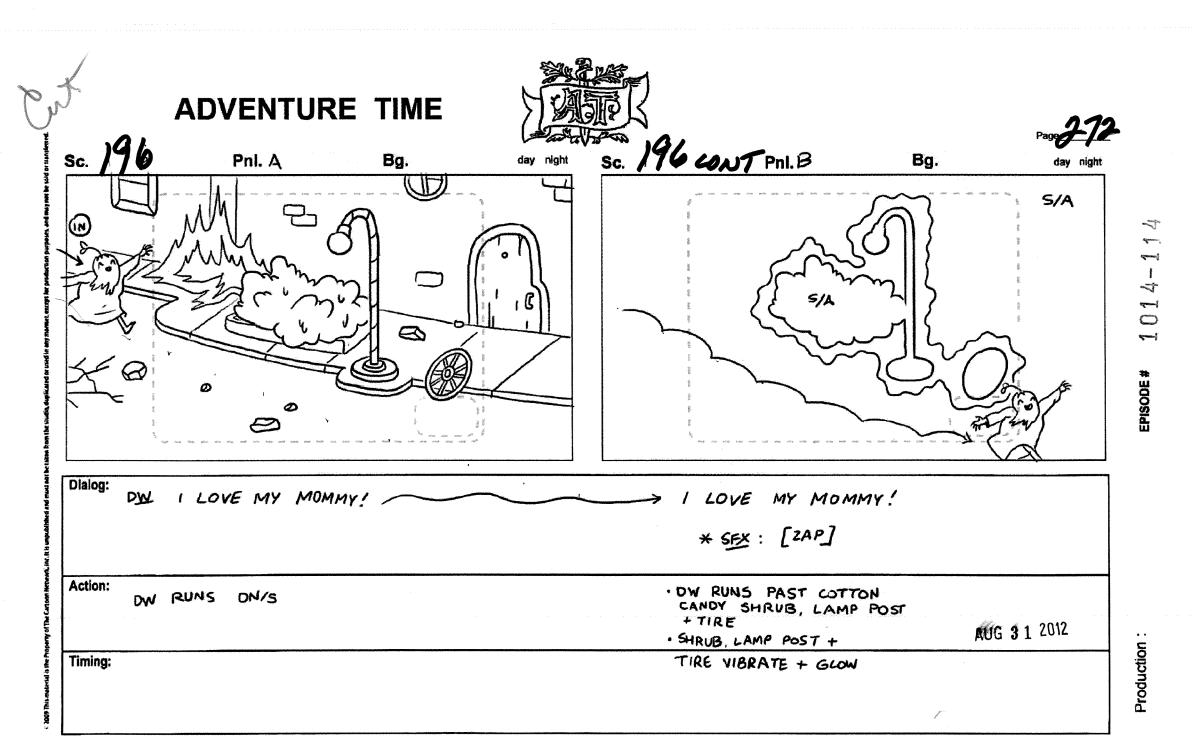
Dialog:		
	Bush: -you! Hug Me!	
	FD	
Action:		AUG 31 2012
Timing:		

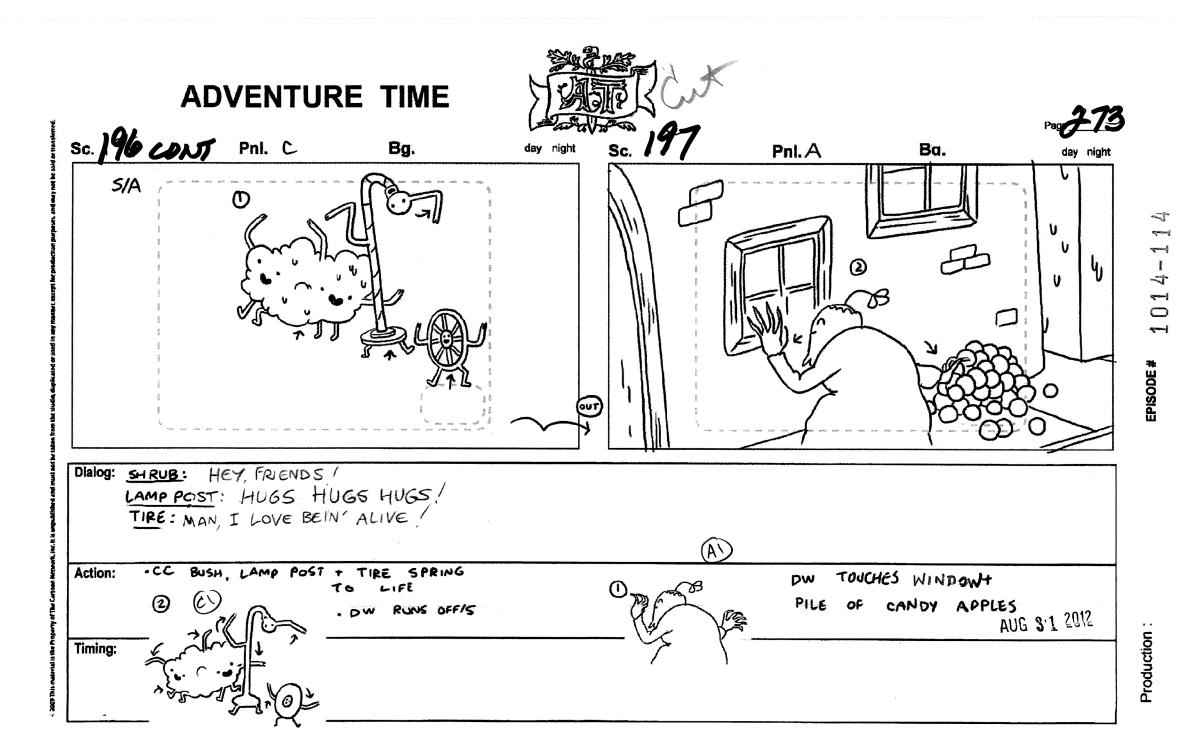
Production:

1014/114

EPISODE #



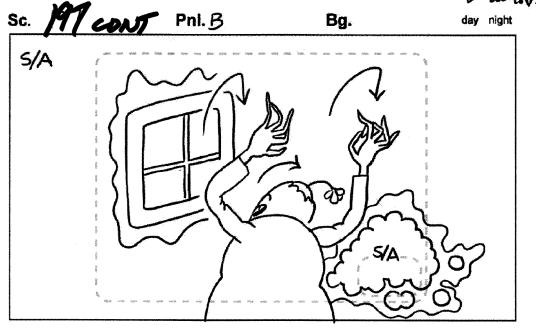






Bg.

(out)



Sc. 197 CONT Pol. C

Dialog:

DW: MOMMY!

SEX: * ZAP *

WINDOW: I'M A WINDOW AND I HUG YOU.

APPLES: DITTO ABOUT HUGGIN Y'ALL

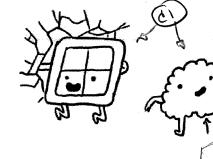
AUG 31 2012

Action:

· WINDOW + APPLES VIBRATE + GLOW

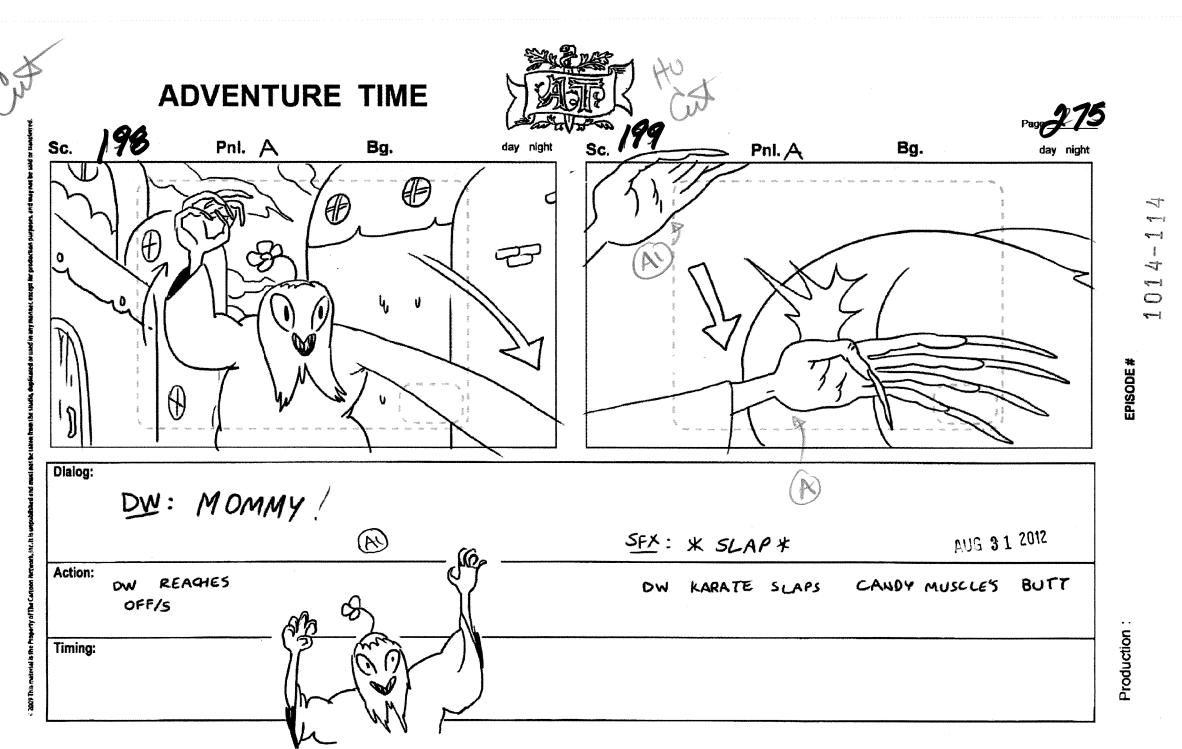
.DW STANDS BACK

Timing:



- . WINDOW + APPLES SPRING TO LIFE WIND OW LEAVES
 BEHIND GAP IN WALL
 - . DW RUNS OFF/S





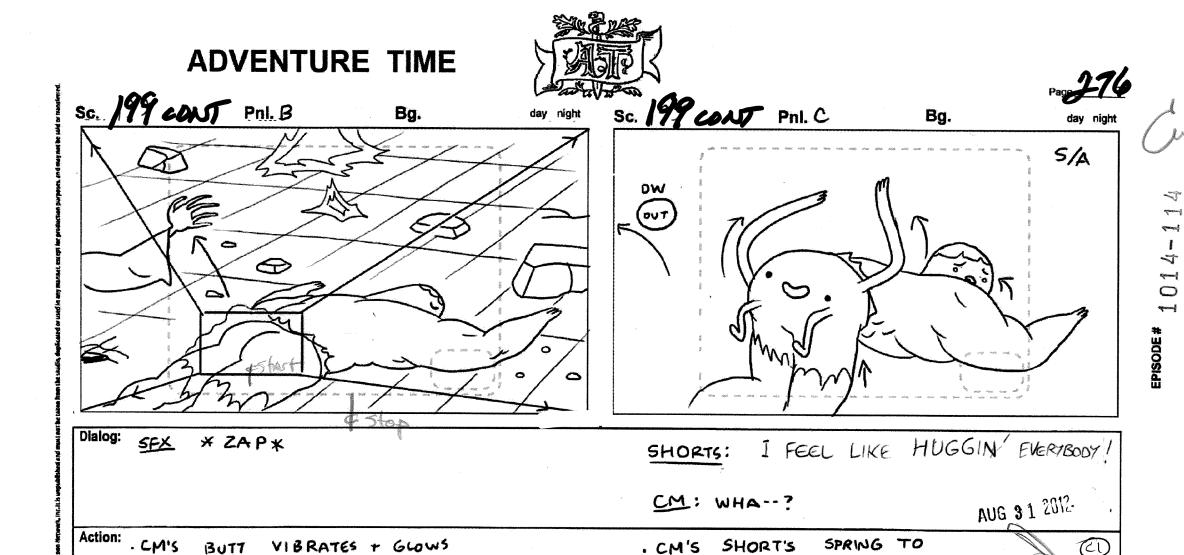
- CM'S

Timing:

BUTT

TRUCK OUT TO REVEAL CM

VIBRATES + GLOWS

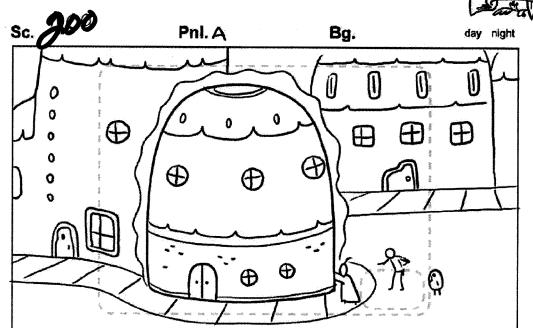


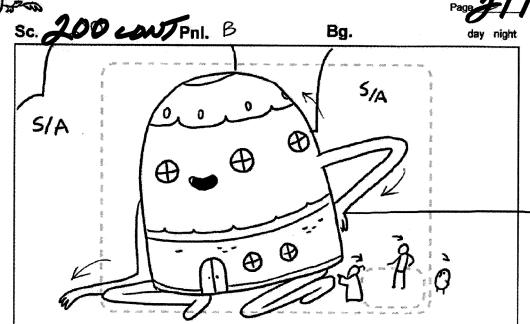
LIFE

· CM REGAINS CONSCIOUSNESS







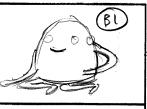


Dialog:

DW: M-M-M-MOMMY!

SFX: * ZAP*

BUILDING: I'm going to hug you!



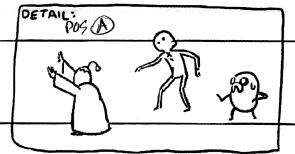
Action:

DW TOUCHES BUILDING

. DW STEPS BACK

AUG 31 2012

Timing:

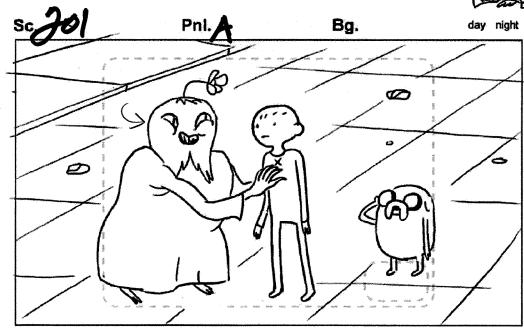


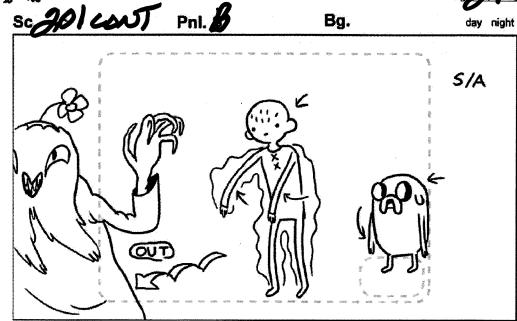
. BUILDING COMES TO LIFE, RISES FROM FOUNDATION

Production:

 \bigcirc

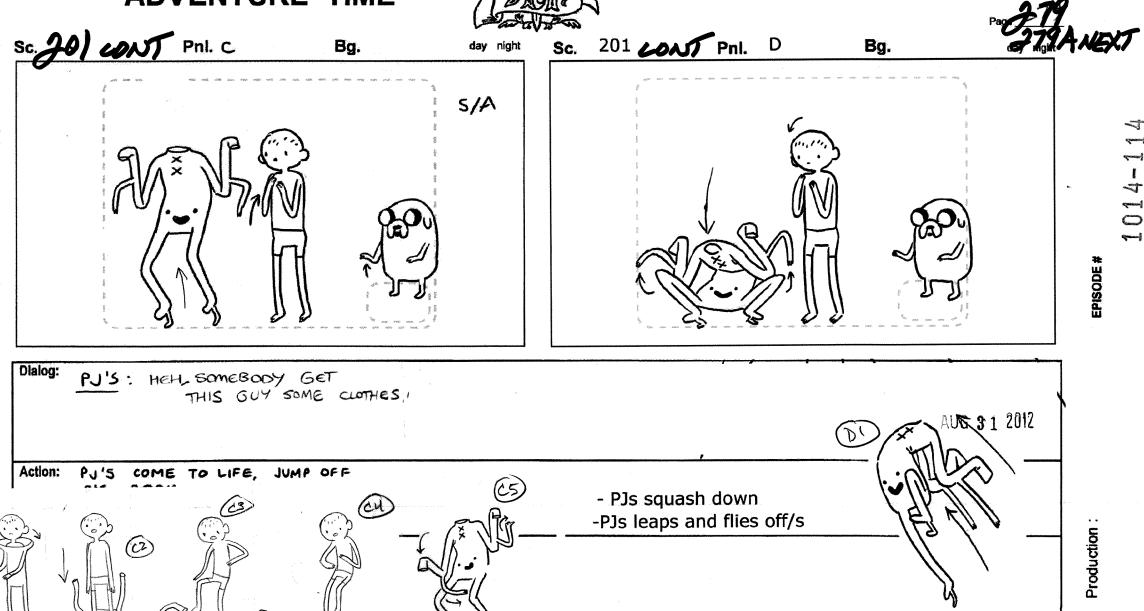




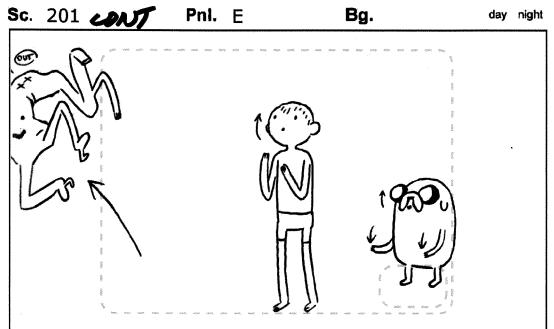


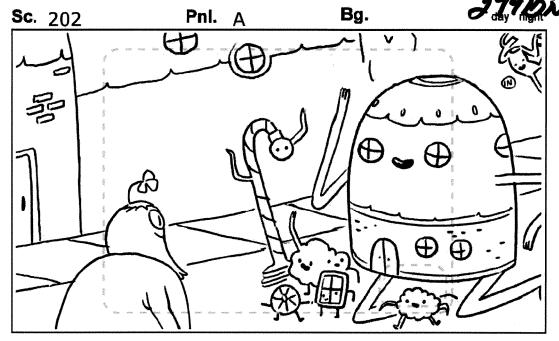








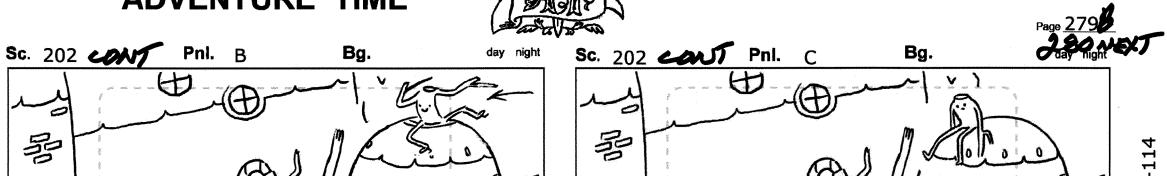


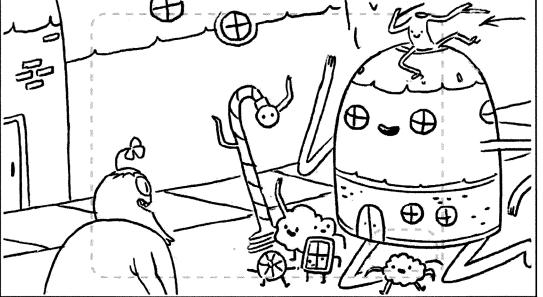


Dialog:		
Action:	- PJs fly on /s	AUG 3'1 2012
Timing:		

Production:



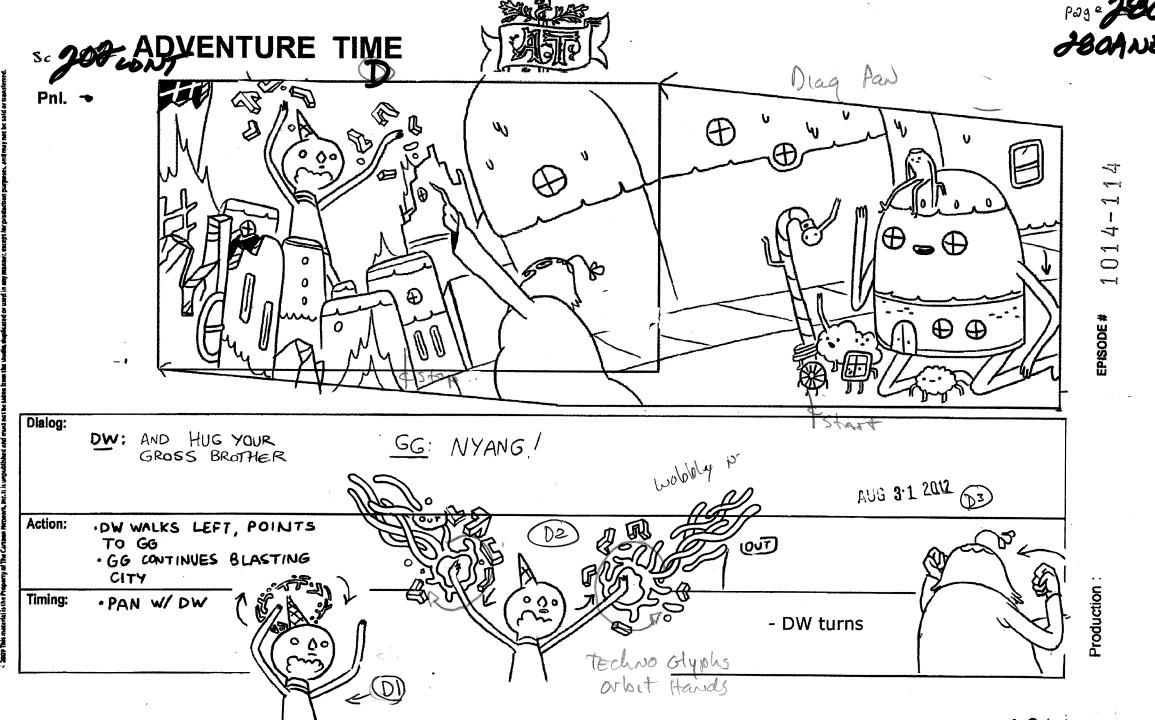






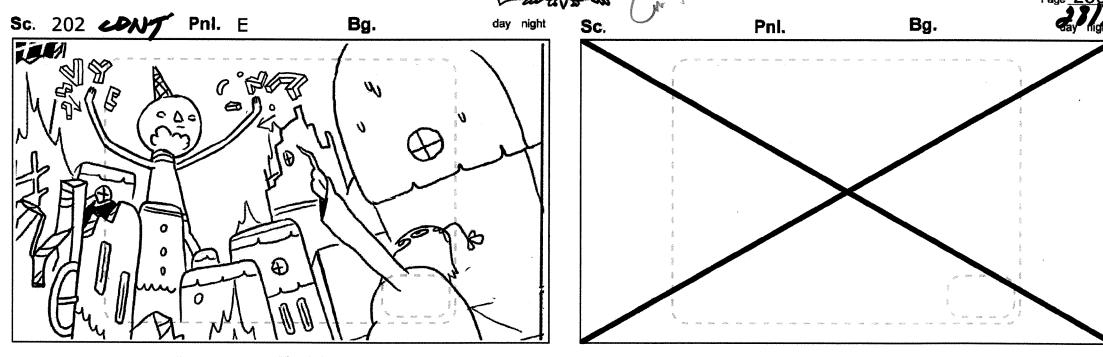
Dialog:	DW: Now-	DW: -now rise up, love buddies!
		AUG 3 1-2012
Action:	- PJs lands on building	- DW clenches fist
Timing:		

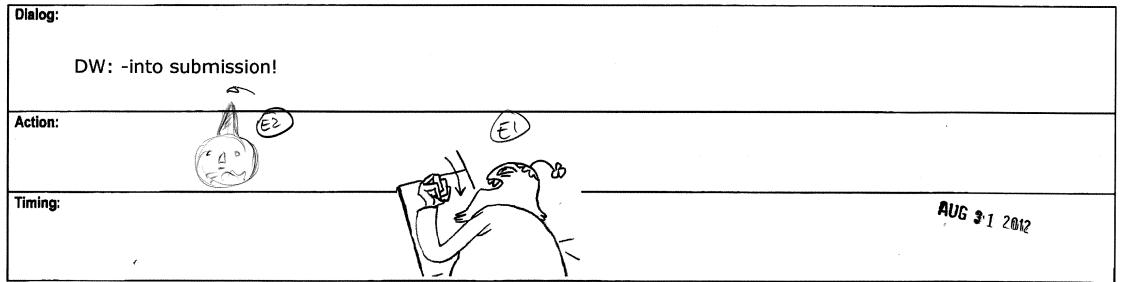
1014/114



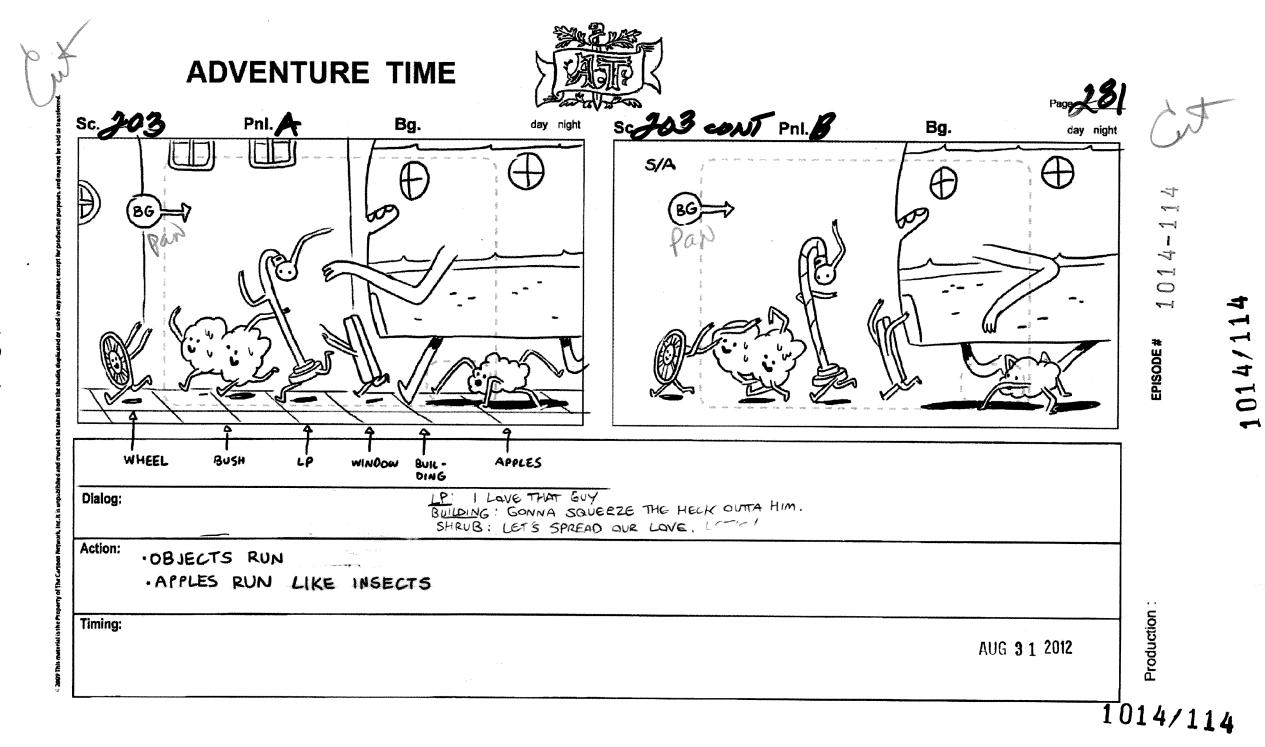
1014/114

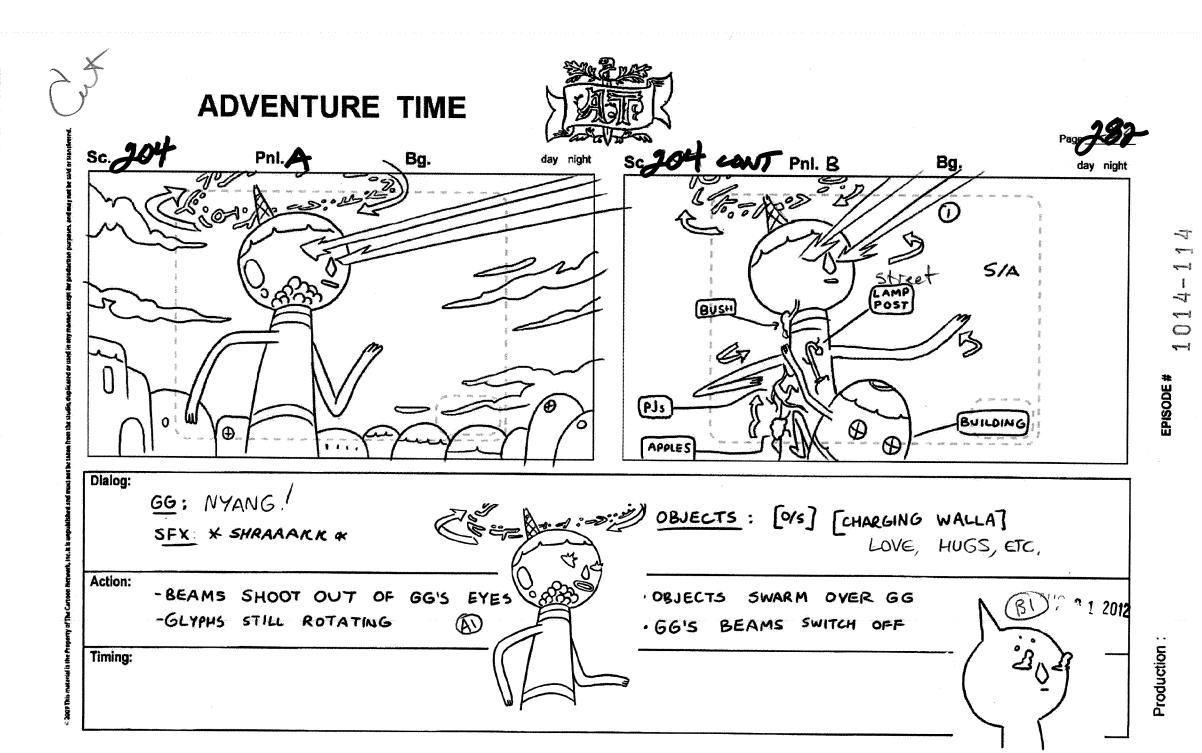


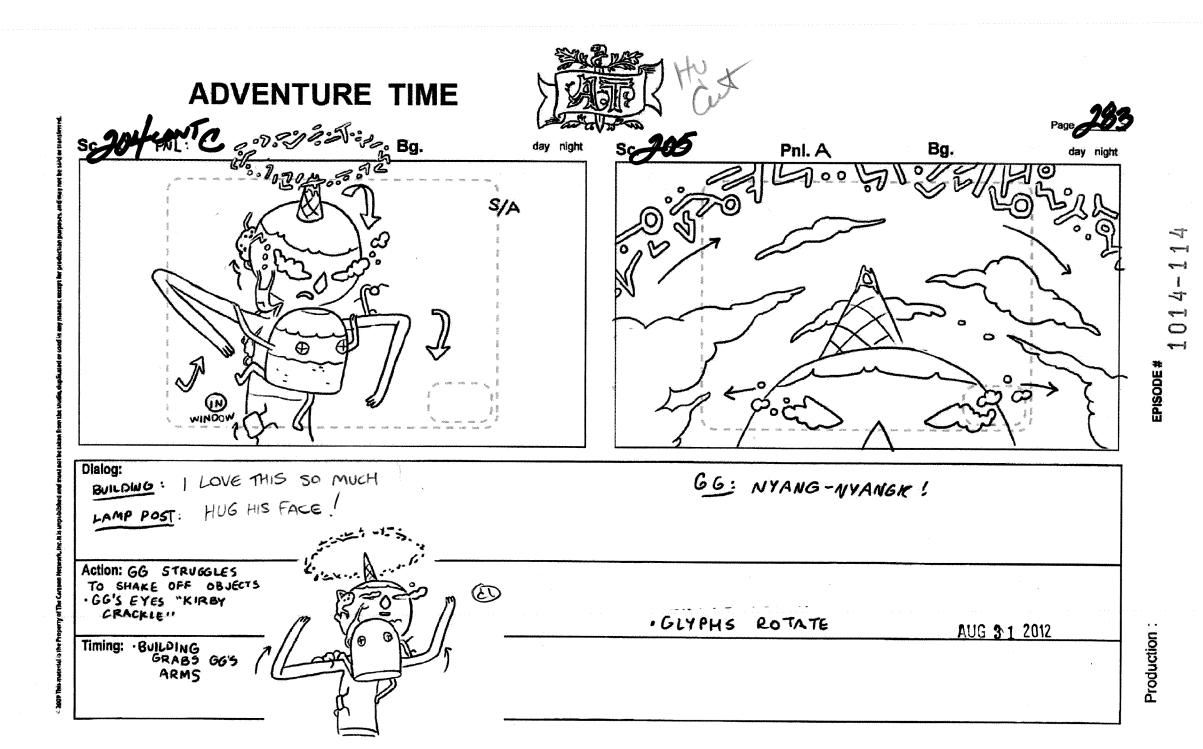




Production:





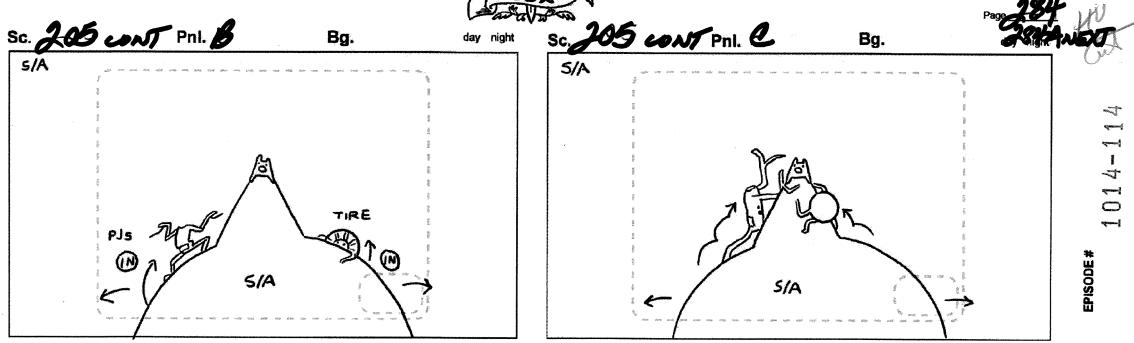


Dialog:

1014/114

ADVENTURE TIME





Action: PJS CLIMB ONTO GGIS HEAD . TIRE CRAWLS ONTO GGIS HEAD

Timing:

dlumb poses

TIRE: WE'RE SNEAKING

PJ'S + TIRE CRAWL UP CONE

PAJAMAS: I LOVE HOW WE'RE

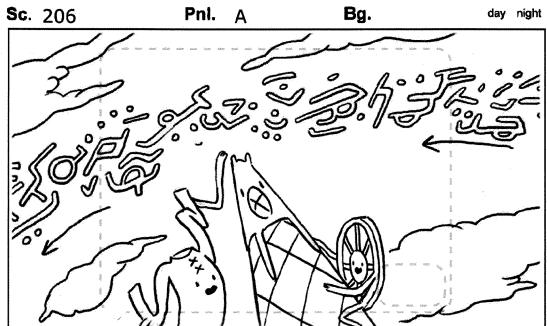
WORKIN' TOGETHER .

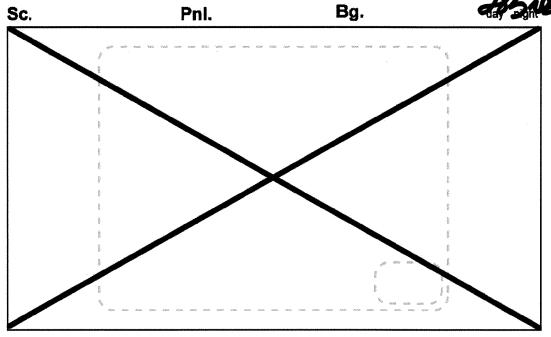
3 1 2012

Production:









Dialog:

LD: (MOUTH FULL) NYANG?

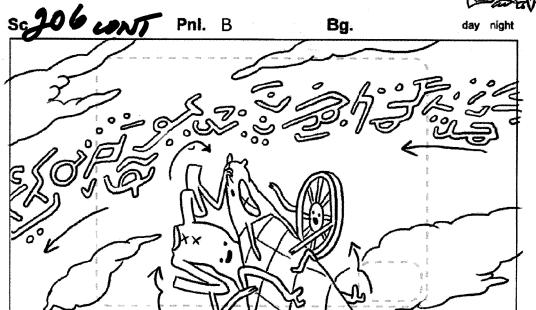
Action:
- PJs + tire climb onto cone

AUG 3:1 2012

Production:

1014/114





Sc 206 LONT Pol. C S/A

Dialog:

LD: (MOUTH FULL) NYAHHH!

PIS [JUMBLING] C'MON,

PIS (JUMBLING) LET'S

BE PAL-JAMASSZ ... PALJAMMASES ?

Action:

· PJS GRAB LO

. TECHNO GLYPHS PAN BY BG

Timing:

· PJS YANK HARD ON LD . TIRE SLAPS INEFFECTUALLY AT LD

AUG 3 1 2012



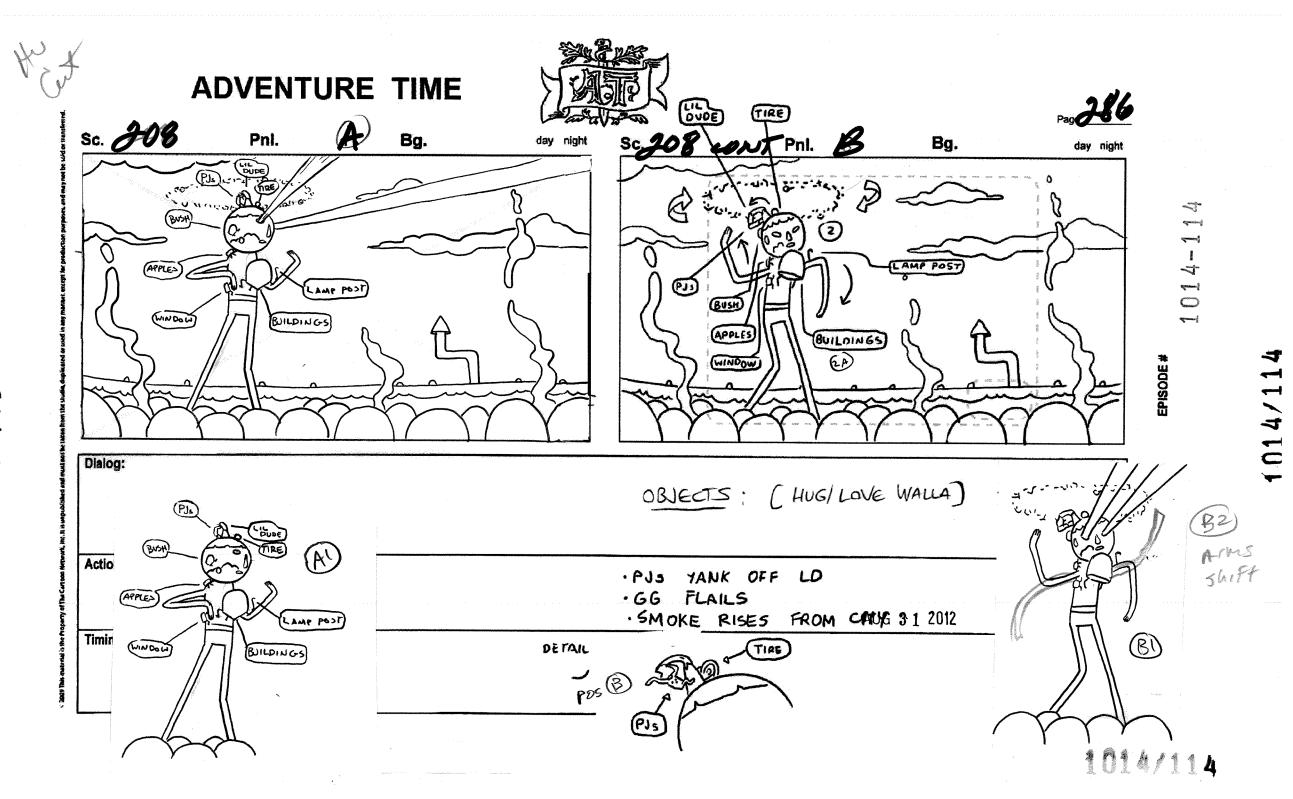
K)

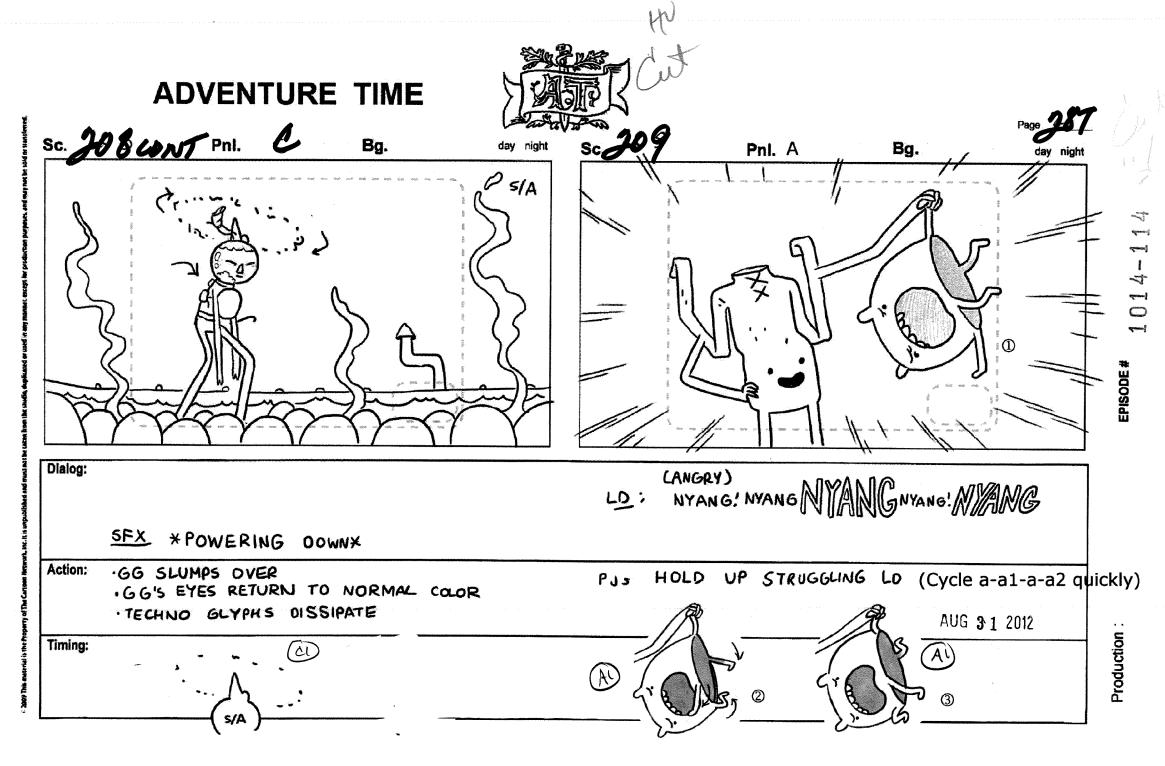
ADVENTURE TIME



Sc. 207 Pnl. A Bg. day night Sc. 207 Pnl. B Bg. day night \$11-4101

Dialog:	LD: [Struggling]	
Action:	LD shakes w/strain. (cycle quickly)	AUG 3·1 2012
Timing:		

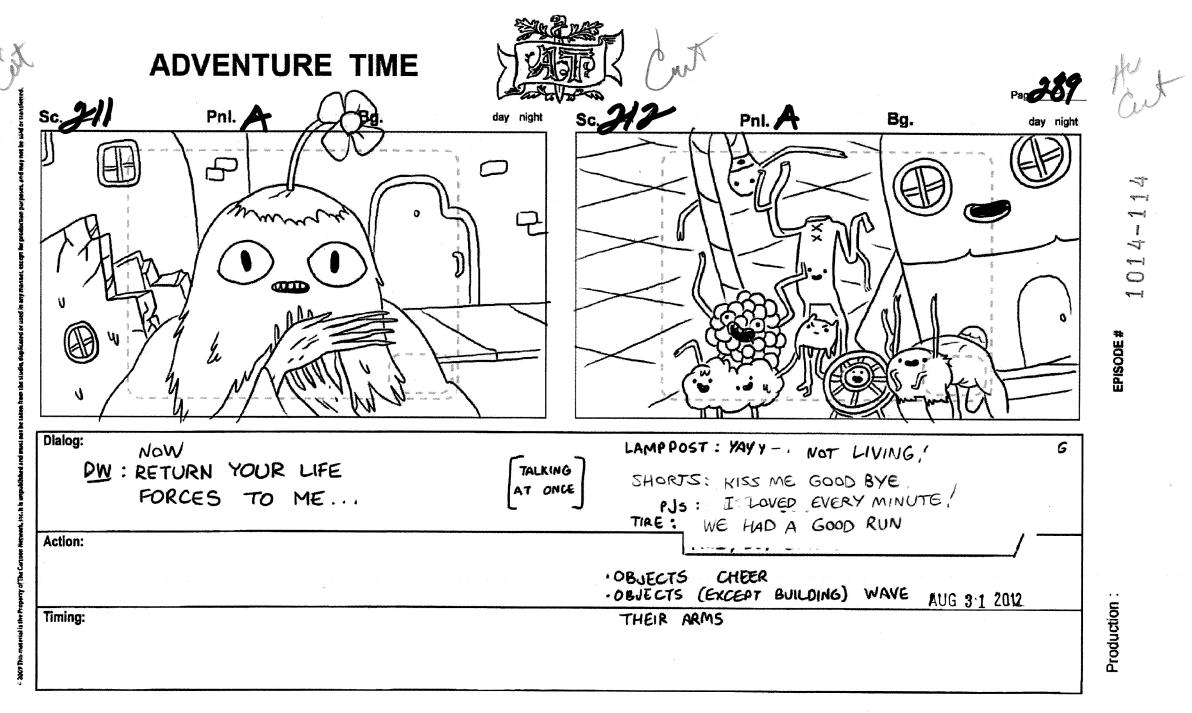




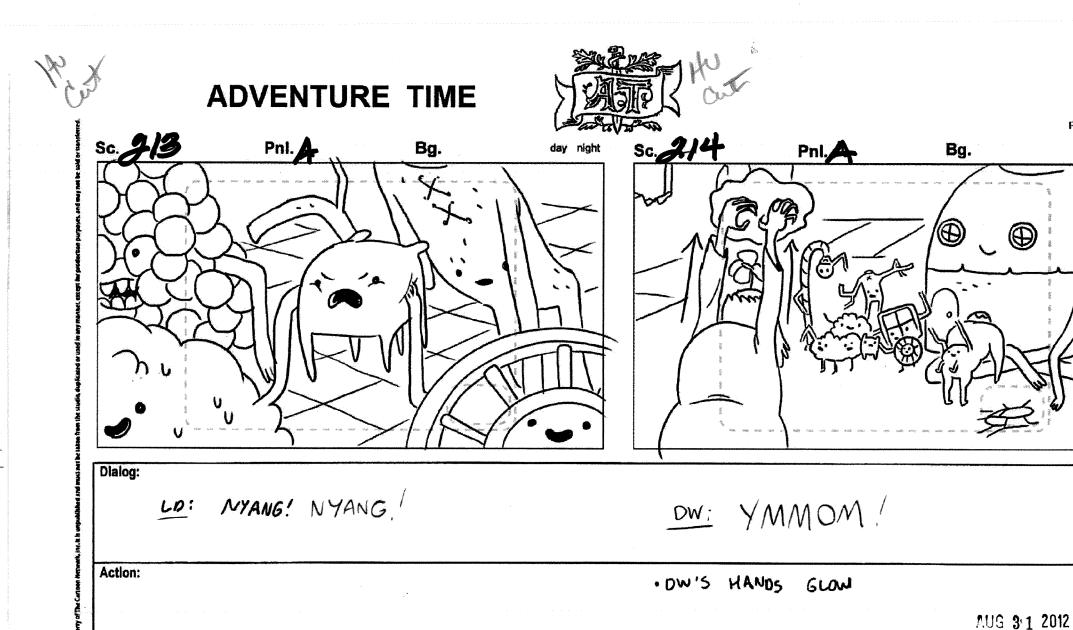
ADVENTU	JRE TIME		TO A CONTRACT OF THE PARTY OF T			Page 288
Sc. 209 cm Pnl.	Bg.	day night	sc-210	Pnl.	Bg.	day night
AGE COME PORTE NOTE NOTE NOTE NOTE NOTE NOTE OF THE OUT OUT OF THE OUT OUT OF THE OUT OF THE OUT OF THE OUT OUT OF THE OUT	## COM			APPLES WIND		
Dialog:			DW THAN	K YOU , MY	NEWLY-CONSCI	ous bros
Action:		to the second		A)	
			. • • • • • • • • • • • • • • • • • • •		AUG 31	2012
Timing:				www.comencentralian.com	Flod 91	

1014-

EPISODE #



Timing:



Production:

1014-1

EPISODE #

SC. HELLE PILL

S/A

Bg.

ADVENTURE TIME

Sc. 214 CONT Pril. B

 \bigcirc

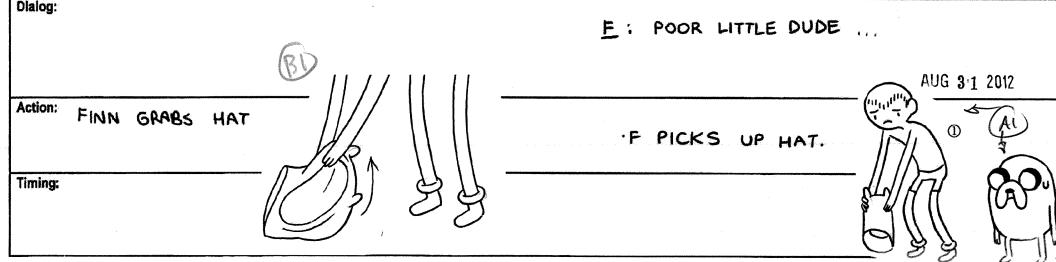
EPISODE#

1014/1

Production

ADVENTURE TIME Sc. 314 CONT Pnl. D Bg. day night S/A S/A S/A	Sp. Tige Pn. Window) Bush	Bg. day night	EPISODE#
Dialog: Action: CM TRIUMPHANTLY RUNS 0/S Timing:	- FINN WALKS ON/S	AUG 3-1 2012	Production :

ADVENTURE TIME Sc. J. BUNT Pol. B Bg. Pnl. A Bg. 2 Dlalog:



Production

EPISODE#

1014-1

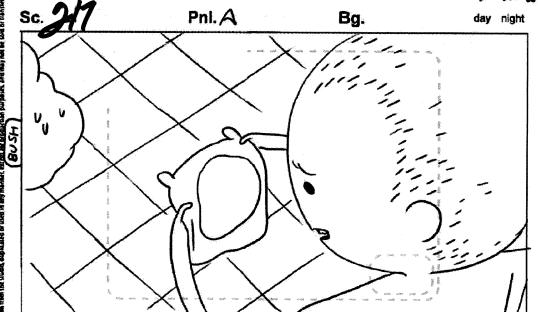
EPISODE#

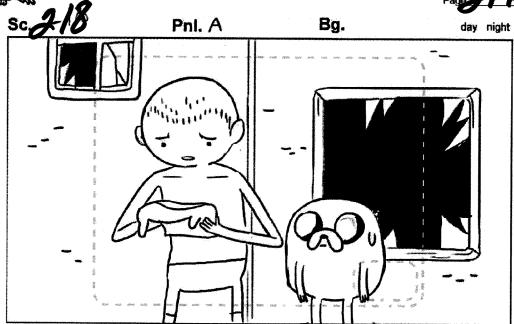
Ky J

ADVENTURE TIME









Dialog:	E: HE WAS JUST OF	OIN'	1T
	UP THE ONLY WAY		
	KNOW HOW		

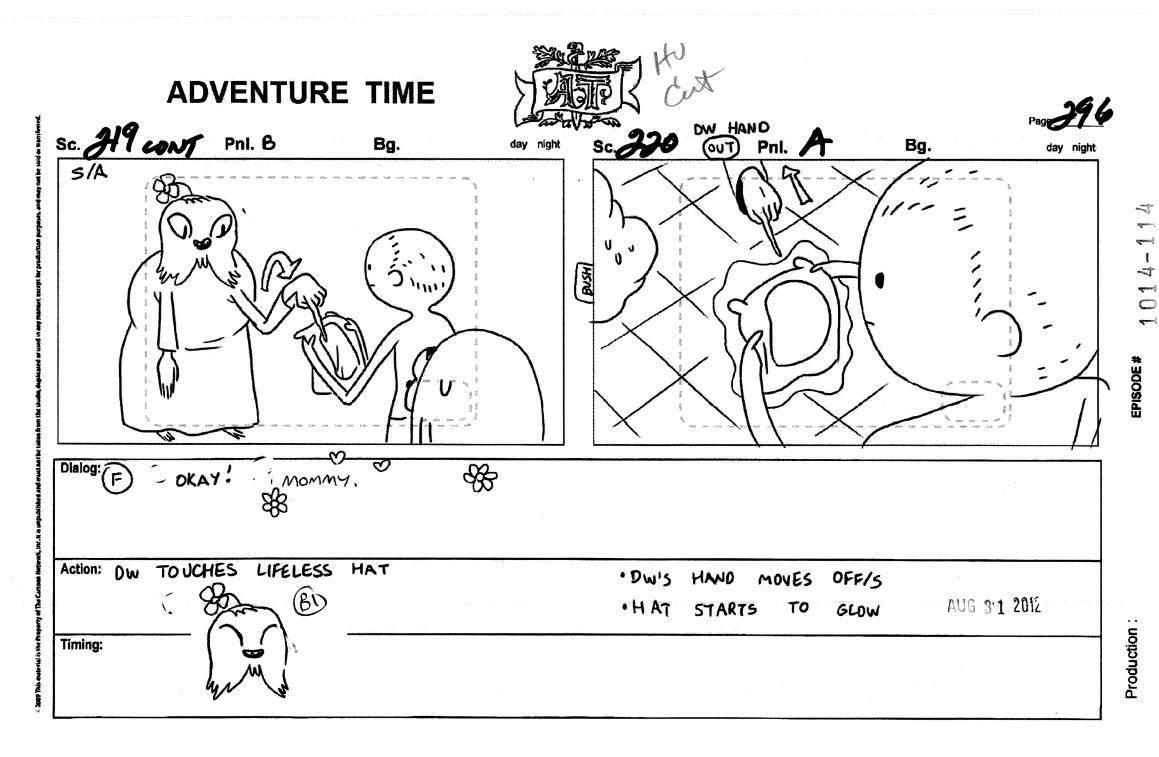
E: IT'S NOT HIS FAULT HE WAS CREATED EVIL

	_	-	-
_			
	- 41		-

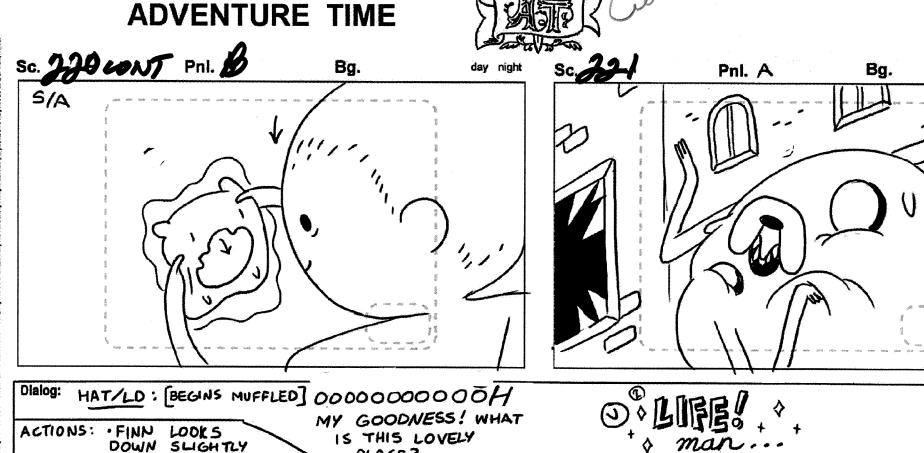
AUG 31 2012

Timing:

ADVENTURE TIME	THE REPORT OF THE PARTY OF THE	BUILDING	Page 295
Sc. HOLONT Pol. Bg.	day night Sc	Pnl.	Bg. day night
S/A S/A S/A S/A S/A S/A S/A S/A	OTTRE		
Dialog: J: YEAH. HE DESERVES TO COME BACK GOOD	(B1)	F) WIZARD, MOMMY-MA THIS DUDE BACK	
Action:		.F LOOKS UP AT DI	RT WIZARD
			AUG 3'1 2012
Timing:			









Production:

014-



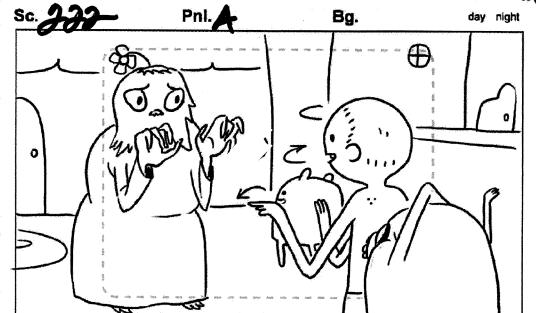
Pag 298

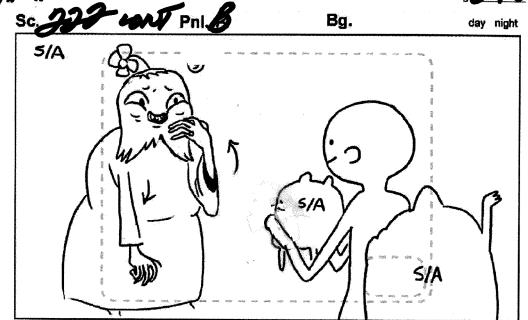
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014

EPISODE#

1014/114





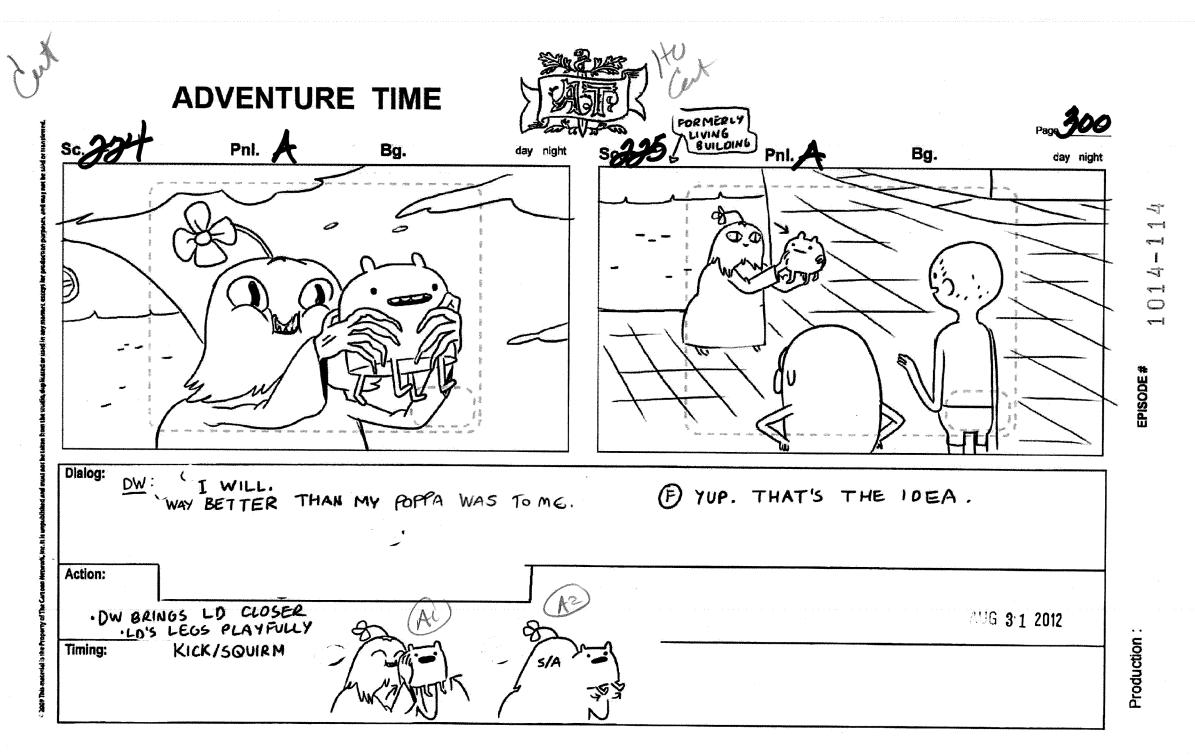


ADVENTURE TIME Sc. 338 UNT Pri. C Bg. Pnl. Bg. Dlalog: [MARYELLING] E: BE GOOD TO THIS DUDE DW: HUH. LO : HELLO, "POPS" AUG 31 2012 (A) Action: F'S ARMS -F HANOS LO OVER TO OW DROP Timing:

Production:

014.

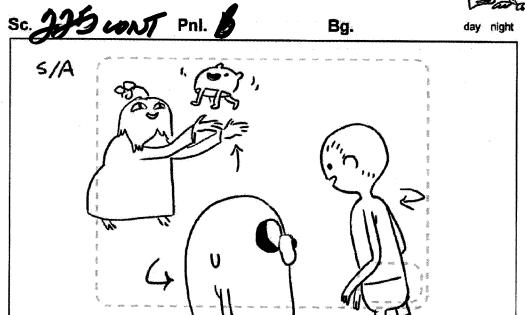
EPISODE#



EPISODE#







Sc. 335 CONT Pril. C Bg. S/A S/A

Dialog: F JAKE, LOOKS LIKE I NEED A NEW HAT ...

HA HA HA

F TURNS TO J Action:

DW PLAYS WITH LD IN BG

a +>

J: Okay..

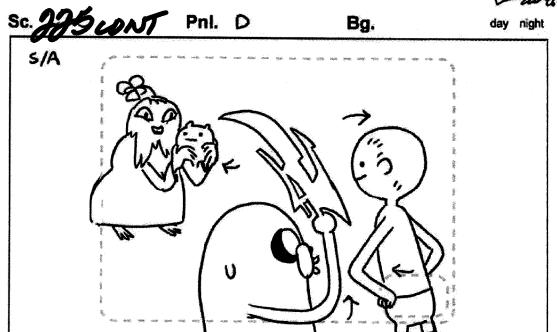
.F + J STARE AT EACH OTHER CREEPILY

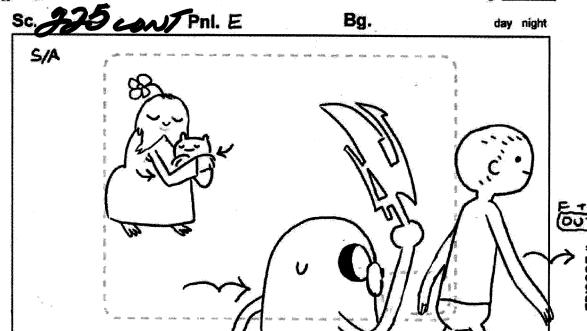
· PW TOSSES LO UP + DOWNAUG 3:1 2012

Timing:









Dialog: 1 : LET'S GO SKIN AN EVIL BEAR

Action: I PORMS HIS HAND INTO A SKINNING KNIFE

F +J WALK OFF/S . PW HUGS LO CLOSE



AUG 31 2012

Timing:

Production: